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Roll the cubes.
Make a story.

Rory's
**Story
Cubes**®

How to play

When playing with family and friends, take turns as the storyteller. The storyteller rolls all nine cubes. Begin with '*It all began when...*' and tell a story that links together all nine face-up icons. Start with the first image which grabs your attention. Try using three cubes for the beginning, three for the middle and three for the end of the story. There is only one rule: there are no wrong answers!

Super Hero quest: Choose one player to be the Super Hero. They will tell the tale of their grand adventure. After rolling all nine cubes, the Super Hero begins the tale with one of the Story Cubes and describes the object of the quest. Taking turns, the other players choose one icon from the other face-up Story Cubes and use it to describe a challenge the Super Hero encounters. The Super Hero must then describe how they overcame this particular challenge to go on with the quest. The game continues

until all 9 Story Cubes have been used. Has the quest been a success? It is up to you to decide!

Use your imagination. Around the world, people are inventing their own ways to play with Rory's Story Cubes®. What fun ways to play will you discover?



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