

M3 SUPER SOLDIER TRAINING

MEDIUM / 6+ SURVIVORS / 60 MINUTES

We were sent to our last training mission. We must collect some weapons and sharpen our abilities. How do we know we are ready? When one of us transcends our human form!

Material Required: **Zombicide: Invader.**

Tiles needed: **01-V, 02-V, 03-V, 07-V, 08-V & 09-V.**

09-V	03-V
02-V	07-V
08-V	01-V

OBJECTIVES

Super training. Reach the Red Level with one of the Survivors.

SPECIAL RULES

- **Setup.** Place the Purple, Green, White, and Blue Objectives randomly among the Red Objectives, facedown.
- **Important weaponry.** Each Objective gives 5 Experience Points to the Survivor who takes it. Each Red Objective provides a random Prototype weapon as well. The White and Blue Objectives give a bonus of +5 Experience Points.

