

M2 ILL TIDINGS

MEDIUM / 6+ SURVIVORS / 30 MINUTES

We have received orders to evacuate this facility. Time is short. We must collect the research we've already done and leave this god-forsaken place at once!

Material Required: **Zombicide: Invader.**

Tiles needed: **01-V, 02-V, 03-V, 05-V, 08-V & 09-R.**

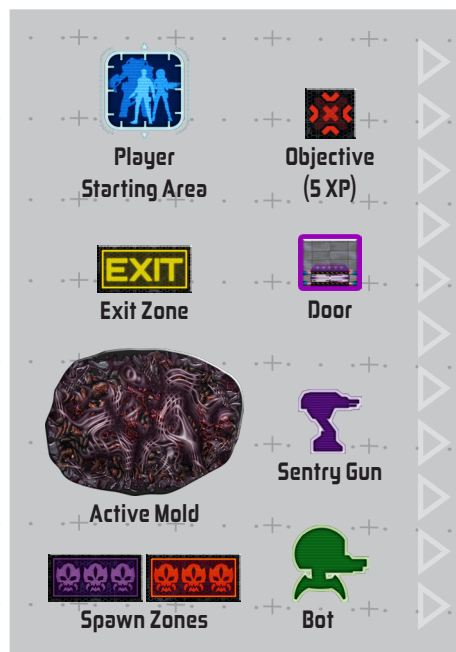
OBJECTIVES

Salvage what we can. Accomplish the Objectives in this order to win the game:

1- Medicine man. Find and collect the White Objective.

2- Get out. Reach the exit with all Survivors. Any Survivor may escape through this Zone at the end of their Turn, as long as there are no Xenos in it.

01-V	05-V
02-V	03-V
08-V	09-R



SPECIAL RULES

- **Setup.** Place the Purple and White Objectives randomly among the Red Objectives, facedown.
- **Where's that file?** Each Objective gives 5 Experience Points and a random Prototype weapon to the Survivor who takes it. The Survivor may reorganize their inventory for free.
- **Brace Yourselves!** The Purple Spawn Zone activates whenever the Purple Objective is taken OR the Purple Door is removed or destroyed.
- **Out of air.** Survivors start the game without any Oxygen Tanks. They must acquire them in the Oxygen Supply Room.

