M28 CALLING TECHNICAL

MEDIUM / 2 SURVIVORS / 45 MINUTES

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Running away is no longer a choice. It's now a necessity! My partner and I are stuck in this old, decrepit facility and it looks like the equipment is no longer working very well. To reach the transport that will take us safely away from here, we have to cross some dangerous external areas. However, we could only find a few small, old oxygen tanks. I can't believe these damn oxygen supply rooms aren't even working! What a disgrace!

Material needed: Zombicide: Invader, Zombicide: Black Ops.

Tiles needed: 04-R, 09-R, 20-V, & 21-R.

OBJECTIVES

Fixing and escaping. Accomplish the Objectives in this order to win the game:

- 1- Repair both Oxygen Supply Rooms by hacking the 4 Security Rooms (see below).
- 2- Reach the Exit with both Survivors. Any Survivor may escape through the Exit Zone at the end of their turn if there are no Xenos in it.

SPECIAL RULES

- Setup.
- 1 Survivor starts with the Bot Remote Control (Green Objective token). The other Survivor starts with an Energy Cell as an additional Starting Equipment.
- Set aside 4 unused colored trackers (any color).
- Place the Xenos as indicated on the map.
- **Special equipment.** Each Objective gives 5 Experience Points to the Survivor who takes it. Each Red Objective provides a random Prototype weapon as well. Keep the Red Objective token next to the Survivor's dashboard.
- Broken oxygen supplies. Both Oxygen Supply Rooms do not provide Oxygen tanks until they are repaired. A Survivor in any Security Room may spend 1 Action to attempt to hack it (it may be attempted several times per Turn). Roll 2 dice. If a pair of any number is rolled, the Security Room is successfully hacked. Survivors add +1 die to this roll for each Objective token already taken. When a Security Room is successfully hacked, place a colored tracker on it to indicate so.
 - To Repair the Left Oxygen Supply Room (Red Highlighted Zone), the Survivors need to hack Security Rooms 1, 2, and 3.
 - To Repair the Right Oxygen Supply Room (Blue Highlighted Zone), the Survivors need to hack Security Room 4.
 - Small oxygen tanks. Any Survivor entering an Airlock from an exterior Zone discards their Oxygen Tank.
 - Siege attempt! The Green Spawn Zone becomes active whenever a Survivor enters an exterior Zone for the first time.

