

Press Release

Dewan, Space Cowboys' New Strategy Game, Launches on January 23, 2026

Boulogne – January 14, 2026

Fast-paced, tense and highly replayable, **Dewan** is one of the most anticipated strategy board games of early 2026. Designed by **Yoann Levet** and **Johannes Goupy**, Dewan challenges players to compete for territory, resources and long-term objectives in a tight, interactive race.

In Dewan, players lead nomadic tribes exploring a modular map made up of varied terrains. On each turn, the choice is immediate: draw Terrain cards to prepare future moves, or place a camp on the board to claim key areas and disrupt opponents' plans. The rules are easy to grasp, but meaningful decisions and constant player interaction drive tension from the opening turn to the final score.

A Strong Creative Team

Designed by **Yoann Levet** (*Turing Machine*) and **Johannes Goupy** (*Faraway*), with artwork by **Arthus Pilorget**, Dewan combines strategic depth, high replayability and a distinctive visual identity. Its modular map and Story tiles ensure that every game unfolds differently.

Multiple Game Modes

Dewan offers several ways to play:

- a **2-vs-2 team mode**, encouraging coordination and shared tactical planning;
- a range of **scenario variants** that significantly alter the map and scoring conditions, including an erupting volcano, a major flood and the introduction of lakeside villages.

Designed for experienced players as well as those looking to move beyond gateway classics such as *Ticket to Ride* or *Carcassonne*, Dewan delivers a complete strategic experience in around 40 minutes.

Availability

Dewan will be **available in specialist hobby stores from January 23, 2026**.

The game will be **showcased at the Cannes International Games Festival** and is **already available to play online on Board Game Arena**, allowing players to discover the game ahead of its retail release.

Game Information

Designers: Yoann Levet & Johannes Goupy

Illustrator: Arthus Pilorget

Players: 2–4

Age: 10+

Playing Time: approx. 40 minutes

Genre: Tactical placement & territory control

Release Date: January 23, 2026