TUTORIAL 3.0

Welcome to UNLOCK!

This very simple tutorial will introduce you to the game rules. Once you're done, you'll be able to play all the adventures.

For this first adventure, you are on the top floor of an office building for an interview with the UNLOCK! secret society.

The manager welcomes you with a smirk. He leaves you in a seemingly trivial room and locks the door behind him.

Launch the app, select the TUTORIAL Scenario, then press START (▶).

You now have 10 minutes to get out!

Flip this card over.

25

48

21

25 · 16 · 46 · 69

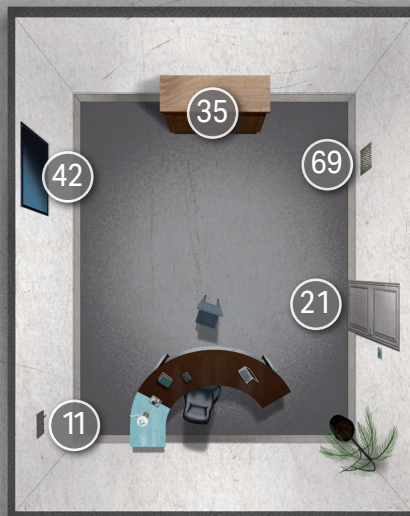Well done. You have restored power by placing the wire on the machine.

Discard cards 16 , 46 , *and* 69 .

+6

+6 *is a Modifier that you can ADD to a Red number* ■.

If the total corresponds to a card in the deck, you can reveal that card.

OFFICE

35

42 · 69

21

11

Here is the room where you are locked in. There are several things around you.

You can now search and reveal the five cards whose numbers you can see.

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21 ⚙

EXIT

This is the exit door.
It is controlled by a digital code.

This is a Machine ⚙.

To use it, press the Machine ⚙ *button in the app and enter this card number (* 21 *).*

Once you have found the 4-digit code in the room, you can enter it in the app.

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48 · 25 · 42

7239

You did well. The screen is on.
This should help you get out.

Discard cards 25 *and* 42 .

You will need these 4 numbers to open the door and escape this tutorial!

35
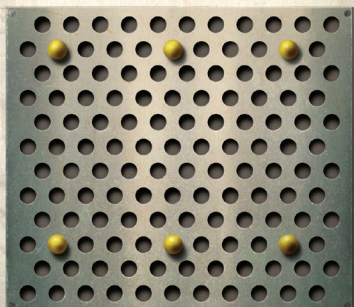
69

16

11

69

A grid with pins 5 cm apart.

This is a Machine ⚙️.

To use it, press the Machine (⚙️) button in the app and enter this card number (69).

WARNING: Once in the machine, search for hints about its functioning in the room.
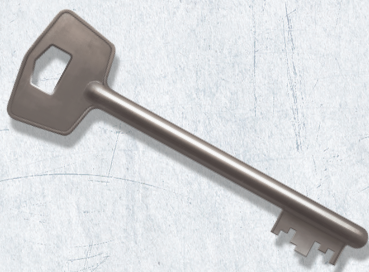
35

A locked cabinet.

You can combine this object with a Blue number 🔷.

To do so, ADD the card numbers together.

If the total corresponds to a card in the deck, you can reveal that card.

11

A key.

You can combine this object with a Red number 🔶.

To do so, ADD the card numbers together. If the total corresponds to a card in the deck, you can reveal that card.

You can ask for a Hint (💡) in the app by entering this card number (11).

16

A 10-cm long electrical wire with ring-shaped ends.

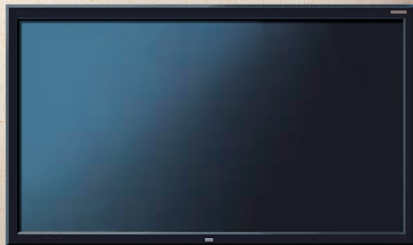*You can combine this object with a Red number 🔶.*

To do so, ADD the card numbers together.

If the total corresponds to a card in the deck, you can reveal that card.

46

42

A screen. There is no power.

*You can combine this object
with a Blue number* ⌐▭ .

To do so, ADD the card numbers together.

*If the total corresponds to a card in
the deck, you can reveal that card.*

Very good. The cabinet is open.

Discard cards 11 *and* 35 .

*Look closely at the picture. There are TWO
interesting details. If you see a number, reveal
the corresponding card.*

*You can ask for help by pressing the Hidden
Object* 🔍 *button in the app.*