

IN PURSUIT OF CABRAKAN

CAVE MOUTH

► The cave is all yours. Look very carefully: there is a hidden number next to the shiny object on the ground.

Take card **19**.



► This rusty key **19** must unlock something. Try using it with the old chest **5**.

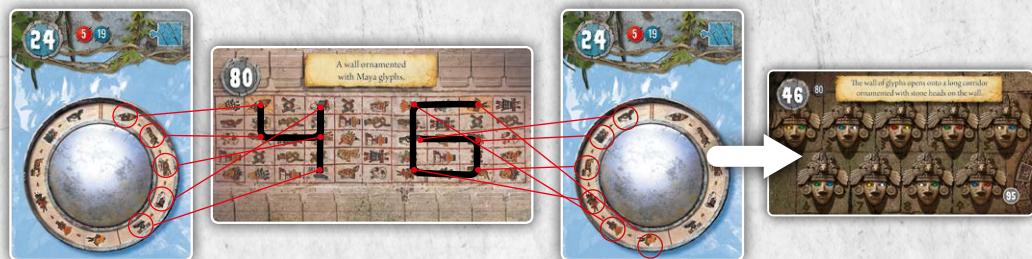
$$5 : 19 + 5 = 24$$

Take card **24**.



► There are two sets of glyphs around the mirror **24** which are also reproduced on the wall **80**. On that wall, connect the glyphs of each of the two sets, starting with the orange-shaded spaces. Follow the symbols to draw a 4 and a 6.

Take card **46**.



► Access machine **95** and rotate the three wheels to put the head right side up, and the arms and legs aligned properly, as shown to the right.

Take card **38**.



THE SECRET ROOM

► You see the hidden number (15) on the secret room's ceiling **38**.

Take card **15**.



► Use your whip **20** to reach the hook **15** and pull on it.

$$20 + 15 = 35$$

Take card **35**.



► Use the mirror **24** to capture the beam of light **35** shining through the opening. **24** + **35** = **59**.

Take card **59**.



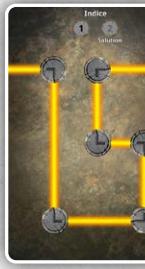
► When the captured light beam hits the mirror **59**, redirect it **+42** to shine on the scepter's gem **12**. **+42** + **12** = **54**.

Take card **54**.



► Access machine **54** and rotate the wheels so as to correctly redirect the light beam through each mirror, causing the numbers 7 and 5 to appear. Numbers 7 and 5 appear.

Take card **75**.

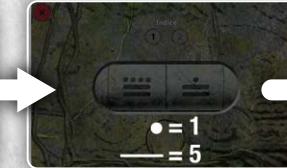
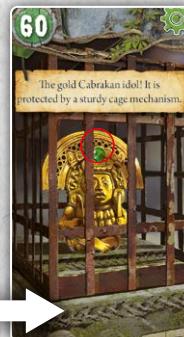
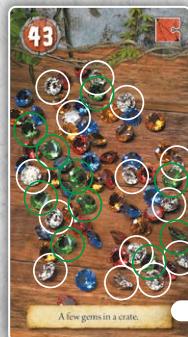


► Compare the symbol engraved on the wall **30** with each of the four symbols below the mask **75**. The elements missing from each symbol form the letters **E I G H T**, which corresponds with the stone head with white and green eyes shown on card **46**.



► You know now which gems **43** you need to count to unlock the gold idol's cage. There are 14 white and 11 green gems (don't forget to count the one on the idol itself **60**). When rotating the cylinders in the machine, you determine that each dot equals 1, and each dash equals 5. With this information, enter the following combination: 14 (2 dashes and 4 dots) on the left side and 11 (2 dashes and 1 dot) on the right side.

Take card **90**.



► Use your obsidian dagger **18** to cut the flask's strap **10**:

$$18 + 10 = 28$$

Take card **28**.



► Before you can take the idol **90**, you will need a counterweight: Find an object heavy enough to replace the idol on its pedestal. Fill your flask **28** with gems **43** to weigh it down: **28** + **43** = **71**.

Take card **71**.



► You deftly replace the gold idol **70** with the flask **71** on the pedestal **90**: **90** - **70** + **71** = **91**.

Take card **91**.



► Returning to the corridor, you find a chasm **99** barring your way. Closely examine the ceiling. You can wrap your whip

$$20 + +3 = 23$$

Take card **23**.



► The door has closed, but you see a crack inside the gold mask's mouth **23**.

Slip your obsidian dagger into the crack **18**: **23** + **18** = **41**.

Take card **41**.



► Access machine **91** and see the colored gems ornamenting the door lintel **41**.

Orient the idol using the following sequence to open the door:

Tilt your device to the left (the gem turns yellow);
Tilt it forward (blue gem);
Tilt it to the right (orange gem);
Return it back to its flat position (red gem);
Tilt it toward you (green gem);
Finally, flip it over (purple gem).



The door rumbles open. You rush forward, dodging the debris falling from the ceiling, and with a final effort you manage to leap into the jungle outside, narrowly escaping before the cave's mouth collapses. You get up painfully and look back at the rubble, now bathed in a cloud of dust. After a moment of contemplation, you dive into the vegetation, firmly holding the gold Cabrakan idol. Congratulations!