

FELLOWSHIP ALLIES

TOM BOMBADIL



Place the used Power token on the *Nazgûl* on the Quest of the Ring track. Your opponent must first use 1  to remove this token, before being able to move on this track.



Place the 2 used Power tokens on the *Nazgûl* on the Quest of the Ring track. Your opponent must first use 1  per token to remove them, before being able to move on this track.

GOLDBERRY



Take 3 Coins from the reserve.



Take 5 Coins from the reserve **AND** your opponent loses 2 Coins, if possible.

ELROND



Choose a Race between the Dwarves, Humans, Elves, and Hobbits. Take the top Alliance token for this Race and place it in front of you. You may now benefit from its effect.



Choose a Race between the Wizards and Ents. Take the top Alliance token for this Race and place it in front of you. You may now benefit from its effect.

ARWEN



Shuffle all the cards in the discard, without looking at them. Take one at random, reveal it, and play it without paying the cost.

Note: You can still see the back of the cards, meaning you may choose the chapter of the card you take.



Look at all the cards in the discard, choose one, and play it without paying the cost.



BOROMIR

Remove 1 of your opponent's Units from any region.



Remove all of your opponent's Units from any region.

LOBELIA SACKVILLE-BAGGINS



Place 1 Unit in any region and complete 1 movement on the central board.



Place 2 Units in any 1 region or 1 Unit in any 2 regions.

Also complete 2 movements on the central board.



FARAMIR



Discard 1 available card from the central play area.



Discard 1 available card from the central play area. Reveal any cards that are now available, then discard 1 additional available card from the central play area.

Note: Do not gain Coins by discarding cards using Faramir's effects, but it may be possible to gain one or two Power tokens this way.

