



Chuck No-Rice



Left stone : When Chuck No-Rice comes into play, all the ghost (Wu-Feng included)

on his board are killed (no reward and no curse).

Chuck No-Rice needs no help!

Central stone : At the beginning of each turn of the board, all the taoist located in one of the 3 tiles in front of Chuck lose one Qi.

Chuck No-Rice likes to give.

Right stone : Autograph (no effect, no reward)

The autograph is the best reward of all.



GHOST STORIES

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A game by Antoine Bauza, Graphics by Piérô.

