



Psychiatrist (-1)

Swap two other players' Identity tokens.

Double Agent (+2)

Swap your Identity token with the Identity token in the center of the table, then secretly look at your new token.



Politician (+3)

Do not place this card in your display, instead place it in the display of another player of your choice and secretly look at that player's Identity token.

Assassin (0)

Draw the top card of the Bullet deck and secretly look at it. Give it **facedown** to another player who adds it to their display.

The player who takes the Bullet card cannot look at its value until the end of the game. Bullet cards have a value of 0, -1, -2 or -3 at the end of the game.





Journalist (+3)

Reveal your Identity token to all players without looking at it yourself.

Detective (-2)

Secretly look at one Identity token. This can be your own token, another player's token, or the token in the center of the table.



Scientist (+5)

The first Scientist added to your display has no effect. When you add a second one, flip **ALL** of your Character cards facedown, including both Scientists. Facedown cards have a value of zero.

Diplomat (+1)

Reveal the Identity token in the center of the table so all players can see it, then flip it facedown. Then all other players close their eyes, and you **must** swap the center token with either the Identity token of the player directly on your right or your left.

