

12 Air Elemental

All the energy tokens present in the reserves of your opponents become air energy tokens.

1 1 1

Promo ©2012-2014 Libellud Stéphane Gantiez

9 Crystal Titan

When an opponent wishes to sacrifice a Power card, they must first give you 3 crystals.

When an opponent wishes to sacrifice a Power card belonging to an opponent, sacrifice the Crystal Titan, then discard all your Power cards and lose all your crystals; choose and sacrifice a Power card.

5/6/7/8/9

Promo ©2012-2014 Libellud Stéphane Gantiez

8 Argos Geck

Your opponents have to call you "My Lord" until the end of the game. Every time an opponent forgets this rule, they lose 2 crystals.

6

Promo ©2012-2014 Libellud Martin Valberg

7 Igramul the Banisher

Name a card; opponents reveal their hands and discard all copies of the named card. If at least one card was discarded, receive the energy present in that card's summoning cost.

3

5/6/7/8 ©2012-2014 Libellud Nijalpe

15 Orb of Ragfeld

Gain 20 crystals.

All Power cards in your hand that are worth less than 12 Prestige Points (except in a Reserve) have a summoning cost of 5 crystals.

1 1 2

Promo ©2012-2014 Libellud Nijalpe

7 Speedwall the Escaped

(X is equal to your summoning gauge)

When an opponent draws only one Power card, draw the card instead and then place Speedwall the Escaped in that opponent's hand.

1

Promo - 1/Contour ©2012-2014 Libellud Stéphane Gantiez



Libellud

