

THE LORD OF THE RINGS™

THE CARD GAME

ELVES OF LÓRIEN™

STARTER DECK

“In the Wide World the Wood-elves lingered in the twilight of our Sun and Moon... and they wandered in the great forests that grew tall in lands that are now lost.” —The Hobbit

This starter pack contains everything you need to play a Silvan-themed deck for *The Lord of the Rings: The Card Game*.

To play the pre-built starter deck, take the 53 cards preceding the “Halt!” divider, marked with an “★” in the lower-right corner. Then follow the Setup instructions in the Rules Reference (page 16). There is a complete decklist on the last page of this book for your convenience.

The remaining cards after the “Halt!” divider can be used when building your own custom player deck (see Deckbuilding on page 6 of the Rules Reference).

The cards in this expansion can be identified by the following symbol before each card’s collector number:



Playing the Wood-elves Starter Deck

The Wood-elves are a reclusive people, preferring to ambush their enemies rather than meet them head on. To play this deck you will want to focus on situational efficiency and graceful adaptation.



The deck is built around a number of *Silvan* allies with specific one-time abilities usually focused on when they enter play such as **Naith Guide** and **Galadhrim Minstrel**. These are then combined with effects that allow you to return an ally to your hand.



Try to identify the character with abilities that are going to be the most helpful given the circumstances of the game, and then use a return-to-hand effect from an event (such as **The Tree People**) to get an extra use of the ability. When you are set up with handful of *Silvan* allies in play, aim to use **Host of the Galadrim** for a powerful and potentially game-winning turn.

Because this deck uses three spheres, balancing your resources may be a little more challenging than with other decks. The **Nenya** attachment can be used to add the lore icon to **Galadriel**, and this should help mitigate this challenge.





Many of the ally cards in this deck (such as **Galadriel's Handmaiden**) also have low hit point values so take care to protect your board from effects that can damage multiple characters at once.

Some abilities may be more useful later in the game. If you draw an ally like **Orophin**, consider holding on to him until there is a good target in your discard pile for his return-to-hand effect.





Credits

Expansion Design and Development: Caleb Grace with MJ Newman

Producer: Jason Walden

Proofreading: Riley Miller

Card Game Manager: Jim Cartwright

Expansion Graphic Design: Joseph D. Olson

Graphic Design Manager: Mercedes Opheim

Quality Assurance Specialist: Zach Tewalthomas

Licensing Coordinator: Calli Oliverius

Licensing Manager: Sherry Anisi

Production Management: Justin Anger

Visual Creative Director: Brian Schomburg

Senior Project Manager: John Franz-Wichlacz

Executive Game Designer: Nate French

Head of Studio: Chris Gerber



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The Wood-elves Starter Decklist

This list can be used to reconstruct the Wood-elves starter deck after it has been disassembled.

Heroes (3)

Celeborn
Galadriel
Haldir of Lórien

Attachments (10)

2x Lembas
3x Nenya
3x O Lórien!
2x Wingfoot

Allies (27)

3x Defender of the Naith
3x Galadhrim Minstrel
3x Galadriel's Handmaiden
2x Gandalf
3x Greenwood Archer
2x Henamarth Riversong
2x Mirkwood Runner
3x Naith Guide
2x Orophin
2x Silvan Refugee
2x Silvan Tracker

Events (13)

2x A Test of Will
2x Daeron's Runes
2x Elrond's Counsel
3x Feigned Voices
2x Host of Galadhrim
2x The Tree People