

# THE LORD OF THE RINGS™

THE CARD GAME

## DWARVES OF DURIN™

### STARTER DECK

*“Far, far below the deepest delvings of the Dwarves, the world is gnawed by nameless things.” —The Two Towers*

This starter pack contains everything you need to play a Dwarven-themed deck for *The Lord of the Rings: The Card Game*.

To play the pre-built starter deck, take the 53 cards preceding the “Halt!” divider, marked with an “★” in the lower-right corner. Then follow the Setup instructions in the Rules Reference (page 16). There is a complete decklist on the last page of this book for your convenience.

The remaining cards after the “Halt!” divider can be used when building your own custom player deck (see Deckbuilding on page 6 of the Rules Reference).

The cards in this expansion can be identified by the following symbol before each card’s collector number:



## Playing the Dwarves Starter Deck

The Dwarves of Middle-earth are a people well-versed in delving deep into the earth. To evoke their affinity for mining, the Dwarves in *The Lord of the Rings: The Card Game* introduces a concept to the game that is often referred to as “delving,” or discarding cards from your deck.



Cards like the **Ered Nimrais Prospector** and **King Under the Mountain** are used to delve into your deck, searching for the cards you need.



And with the luck of the Dwarves, your deck is littered with incidental treasures such as **Hidden Cache** and the **Ered Luin Miner**. While discarding from your deck, keep your eye out for such cards, and remember to trigger their effects.

As you delve, you will want to take advantage of the Dwarves' natural durability to build a powerful lineup of allies. Cards like **A Very Good Tale** can be particularly helpful in expanding your position.



**Action:** Exhaust 2 allies you control to shuffle your deck and discard the top 5 cards. Put up to 2 allies discarded by this effect into play under your control. The total cost of the allies put into play cannot exceed the total cost of the allies exhausted to pay for this effect.

*"I was coming over the mountains with a friend or two..."*

*—Gandalf, The Hobbit*

**EVENT**

Illus. Magali Villeneuve

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**Dáin Ironfoot** is the centerpiece and backbone of your forces. With a deck consisting primarily of **Dwarf** characters, Dáin's kingly bonuses will really shine.

When your position is solid with a legion of Dwarves, use **Lure of Moria** to realize their full potential. After exhausting your Dwarves to quest, play **Lure of Moria** to bring them back in the fight, ready to defend or attack.





# Credits

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## The Dwarves Starter Decklist

This list can be used to reconstruct the Dwarves starter deck after it has been disassembled.

### Heroes (3)

Dáin Ironfoot  
Ori  
Bifur

### Allies (25)

1x Bombur  
2x Dori  
3x Erebor Hammersmith  
3x Erebor Record Keeper  
3x Ered Luin Miner  
3x Ered Nimrais Prospector  
3x Gandalf  
2x Glóin  
3x Longbeard Elder  
2x Miner of the Iron Hills

### Attachments (13)

2x Cram  
2x Healing Herbs  
3x King Under the Mountain  
2x Legacy of Durin  
2x Narvi's Belt  
2x Thrór's Map

### Events (12)

2x A Very Good Tale  
3x Hidden Cache  
2x Lure of Moria  
3x We Are Not Idle  
2x Durin's Song