

# MARVEL

## CHAMPIONS

THE CARD GAME

### MS. MARVEL HERO PACK

*When a strange Terrigen mist descended upon Jersey City, Kamala Khan was imbued with polymorph powers. Using her new ability to fight evil and protect Jersey City, she became Ms. Marvel!*

This hero pack comes with everything you need to play as Ms. Marvel, including a pre-built deck.

For your first game with Ms. Marvel, take all of the cards preceding the divider card and follow the Setup instruction in the Learn to Play. There is a complete decklist on the reverse side of the divider card for your reference.

The remaining cards included after the divider card can be used when creating your own custom player deck. The rules for deck customization can be found in Appendix I of the Rules Reference.

### MS. MARVEL / PROTECTION

Ms. Marvel uses her stretching powers to pull back events, allowing her to play the same card multiple times, or return a card to her hand to use as a resource for a different card. Her Biokinetic Polymer Suit increases her flexibility, while Embiggen! and Shrink boost her attacking and thwarting capabilities. And when the going gets tough, switch to Ms. Marvel's alter-ego form, Kamala Khan, to get a little help from her friends and family.

With the Protection aspect, Tackle enemies to the ground, turn the tables on the villain with a well-timed Preemptive Strike, or hide behind an Energy Barrier to redirect incoming damage.

### CREDITS

**Expansion Design and Development:** Michael Boggs

**Additional Development:** Caleb Grace

**Producer:** Molly Glover

**Editing and Proofreading:** David Hansen

**Card Game Manager:** Mercedes Opheim

**Graphic Design:** Chris Beck with Evan Simonet

**Graphic Design Manager:** Christopher Hosch

**Art Direction:** Andy Christensen and Deborah Garcia

**Managing Art Director:** Tony Bradt

**QA Coordination:** Andrew Janeba and Zach Tewalthomas

**Licensing Coordinator:** Sherry Anisi

**Licensing Manager:** Simone Elliott

**Production Management:** Justin Anger and Jason Glawe

**Visual Creative Director:** Brian Schomburg

**Senior Project Manager:** John Franz-Wichlacz

**Senior Manager of Product Development:** Chris Gerber

**Executive Game Designer:** Corey Konieczka

**Head of Studio:** Andrew Navaro

*Special thanks to Nate French, José Guzmán, Evangelen Lee, and Neal Rasmussen.*

### MARVEL

**Licensing Approvals:** Brian Ng

To the Marvel Comics artists whose amazing work is featured in this game: Thank you, thank you, thank you.

### PLAYTESTERS

Oliver Alexander-Adams, Scott Awesome, Sarah Burt, Alejandro Gómez Casao, Carl Coffey, Michelle Coffey, Lachlan "Raith" Conley, Rebecca Corner, Chris Dadabo, Joe Dadabo, Tony Dadabo, Jordan Dixon, Tony Fanchi, Ryan Fralich, Jeremy Fredin, Casey Gilliland, Aaron Haltom, Josiah "Duke" Harrist, Caden Hoskins, Ken Hoskins, Bob Juranek, John Juranek, Sara Lovett, Josh Monson, Aaron Most, Nathan Neeson, MJ Newman, Ciaran O'Sullivan, Chris Propst, Peter Schumacher, Jody Simpson, Patrick Smalley, Mike Strunk, Jason Svec, John "Miffy" Vilandre, Darin M. Walsh, Ethan Wikstrom, Kyle Wislocky, Aaron Wong, Ben Wootten, and Jeremy Zwirn

Special thanks to all of our beta testers.



