

Dragon Hoard

Win a game with 40 or more unspent trade goods

Forever War

Win a 1v1 Infantry-only combat that lasted longer than 8 rounds

Four Horsemen, or Not a Very Good Psychic

Be on the losing side of an agenda in which at least 4 riders were contributed to the losing side

I Made This

Trade someone their own promissory note

Interdimensional Highway

Achieve a move value of 9 on a single ship

It Was Always Going to Be Me

Score your 10th victory point from Become a Martyr

It's Probably Blue

Research every technology of one color

"Not a Threat"

Score 6 VP in one game round

Not-Very-Secret Objective

Score at least 5 secret objectives

Mano-a-Mano

Win a game without researching technology

Materiel World

Build all of your plastic units

OSHA Violation

Lose 10 or more units at once to the Van Hague as the Yin Brotherhood

Rainbow Deluxe Ultra

Have an Alliance promissory that belongs to each other player in a 6–8 player game

Reduce, Reuse, Regret.

Lose 35 resources worth of units in one combat

Rinfinity

As Jol-Nar, have at least 12 technologies and replace them with 12 different technologies

ROYGBIV

Have at least 1 promissory note that belongs to each other player in a 6–8 player game

Sincerely, Deleted

Lose 10 or more units at once to the Van Hague, Nova Seed, Armageddon Relay, Stellar Converter, Ixthian Artifact, or Dimensional Anchor

Solitaire

Win a game without initiating combat against or exchanging possessions with another player

Someone Call an Ambulance

As the Mahact, have at least 5 command tokens on your sheet that belong to other players

That's Illegal

As a non-Creuss player, fire a PDS shot through the Hil Colish into another system

This Doesn't Seem

Physically Possible

Participate in a game that ends with Imperium Rex

This Hurts You

Control 3 other players' home systems at the same time

We Trained Him Wrong. As a Joke

Research Dacxive Animators, Magen Defense Grid, Infantry II, X-89 Bacterial Weapon, Psychoarchaeology, and no other technologies

X Minus This

Refresh no other player's commodities when resolving the primary ability of the Trade strategy card

49/59

Completely wipe out a planet that had at least 3 infantry using the Plague action card