

Character Name		
Class & Level	Archetype	Player Name
Species	Alignment	Experience Points

**STRENGTH**

**DEXTERITY**

**CONSTITUTION**

**INTELLIGENCE**

**WISDOM**

**CHARISMA**

**PROFICIENCY BONUS**

**SAVING THROWS**

- Strength
- Dexterity
- Constitution
- Intelligence
- Wisdom
- Charisma

**SKILLS**

- Acrobatics (Dex)
- Animal Handling (Wis)
- Arcana (Int)
- Athletics (Str)
- Deception (Cha)
- History (Int)
- Insight (Wis)
- Intimidation (Cha)
- Investigation (Int)
- Medicine (Wis)
- Nature (Int)
- Perception (Wis)
- Performance (Cha)
- Persuasion (Cha)
- Religion (Int)
- Sleight of Hand (Dex)
- Stealth (Dex)
- Survival (Wis)

**ARMOR CLASS**

**INITIATIVE**

**SPEED**

**CURRENT HIT POINTS**

Hit Point Maximum \_\_\_\_\_

**TEMPORARY HIT POINTS**

**HIT DICE**

Total \_\_\_\_\_

**DEATH SAVES**

Successes

Failures

**EQUIPMENT**

Currency \_\_\_\_\_

**FEATURES, TRAITS & FEATS**

**INSPIRATION**

**PASSIVE WISDOM (PERCEPTION)**

**OTHER PROFICIENCIES & LANGUAGES**

**ATTACKS**

NAME	ATK BONUS	DAMAGE/TYPE	PROPERTIES

Character Name

Age

Height

Weight

Eyes

Skin

Hair

# Adventures in Rokugan

## CHARACTER APPEARANCE

## MOTIVATIONS

## PERSONALITY TRAITS

## CHARACTER BACKSTORY

## ALLIES & ORGANIZATIONS

## TECHNIQUES

