

Kitten **PERCYUS**

Player

Childhood **MEOWGE**

Character trait **SNOBBISH**

Attribute **MYSTIC MENTOR**



Abilities



Strong



Smart



Cute



Heart



Furr-endship

Skills

☐ Care of Beasts

☐ Cook

☐ Draw & Paint

☐ Find Information

☐ Find Your Way

☐ Heal Wounds & Diseases

☐ Herbiology

☐ Hide in Shadows

☐ Hiss & Growl

☐ Hunter-Gatherer

☐ Keep Calm & Carry On

☐ Knowledge of Laws & Legends

☐ Knowledge of People & Places

☐ Make Music

☐ Move Silently

☐ Pickpocket

☒ Read Sky & Stars

☒ Read, Write, Count

☐ Scratch

☐ Seduce & Charm

☐ See & Search

☐ Shake Your Booty

☐ Sweet-talk

☐ Tinker with Bits & Bobs

Action: roll 3d6, each result equal to or lower than the Ability score is a success

Difficulty level: easy 1, medium 2, difficult 3, legendary 4

Triple: whether success or failure, the Kitten gets a positive side effect from the action

Skill: gives an Advantage. **Advantage:** roll 4d6. **Disadvantage:** roll 2d6

Items: if useful, re-roll dice of your choice

Character trait: if positive, gain 1 Advantage; if negative, give 1 Furr-endship point to comrade

Spellbook

1 **LOUD SPEAKER** (STRONG; CR P39)

2 **QUICK AS A FLASH** (SMART; CR P40)

3 **TALK TO TREES** (SMART; CR P40)

2 **WORDS OF WISDOM** (STRONG; CR P39)

Backpack

SMALL SPELL BOOK

MEOWGIC WAND

LARGE HAT

CELESTIAL SYMBOLS

OLD, BENT TELESCOPE

ASTRONOMY BOOK

Wooly blanket, penknife, wooden spoon, small cooking pot, large leather flask, tinderbox, candle stubs, small bar of soap, a fur brush, bag of kittysnacks.

Experience

Current

Total

PERCYUS'S STORY

PERCYUS IS A GIFTED KITTEN. DESTINED FOR A GREAT FUTURE, HE HAS ALWAYS BEEN PAMPERED. AT THE ACADEMY, THE TEACHERS THOUGHT HE WAS A LITTLE GENIUS—A RISING STAR! UNFORTUNATELY, THIS DID NOT PREVENT HIS EXILE, SAME AS ANY OTHER KITTEN. USED TO PEOPLE BOWING AND SCRAPING BEFORE HIM, PERCYUS STRUGGLES TO ACCEPT HIS NEW STATUS AS AN EXILE. HE SPENDS HIS TIME EITHER SULKING OR TRYING TO RULE HIS WORLD.

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Kitten RENE

Player

Childhood **ABANDONED KITTEN**

Character trait **LOVING**

Cattribution **BLEND IN**



Abilities



Strong



Smart



Cute



Heart



Furr-endship

Skills

☒ Care of Beasts

☐ Cook

☐ Draw & Paint

☐ Find Information

☐ Find Your Way

☐ Heal Wounds & Diseases

☐ Herbology

☐ Hide in Shadows

☐ Hiss & Growl

☐ Hunter-Gatherer

☐ Keep Calm & Carry On

☐ Knowledge of Laws & Legends

☐ Knowledge of People & Places

☐ Make Music

☐ Move Silently

☒ Pickpocket

☐ Read Sky & Stars

☐ Read, Write, Count

☐ Scratch

☐ Seduce & Charm

☐ See & Search

☐ Shake Your Booty

☐ Sweet-talk

☐ Tinker with Bits & Bobs

Action: roll 3d6, each result equal to or lower than the Ability score is a success

Difficulty level: easy 1, medium 2, difficult 3, legendary 4

Triple: whether success or failure, the Kitten gets a positive side effect from the action

Skill: gives an Advantage. **Advantage:** roll 4d6. **Disadvantage:** roll 2d6

Items: if useful, re-roll dice of your choice

Character trait: if positive, gain 1 Advantage; if negative, give 1 Furr-endship point to comrade

Spellbook

1 SLIPPER PATROL (STRONG; CR P30)

1 TREATING BEASTS (SMART; CR P40)

Backpack

DARK HOOD

CLUB

A FEW TOOLS

SEEDS

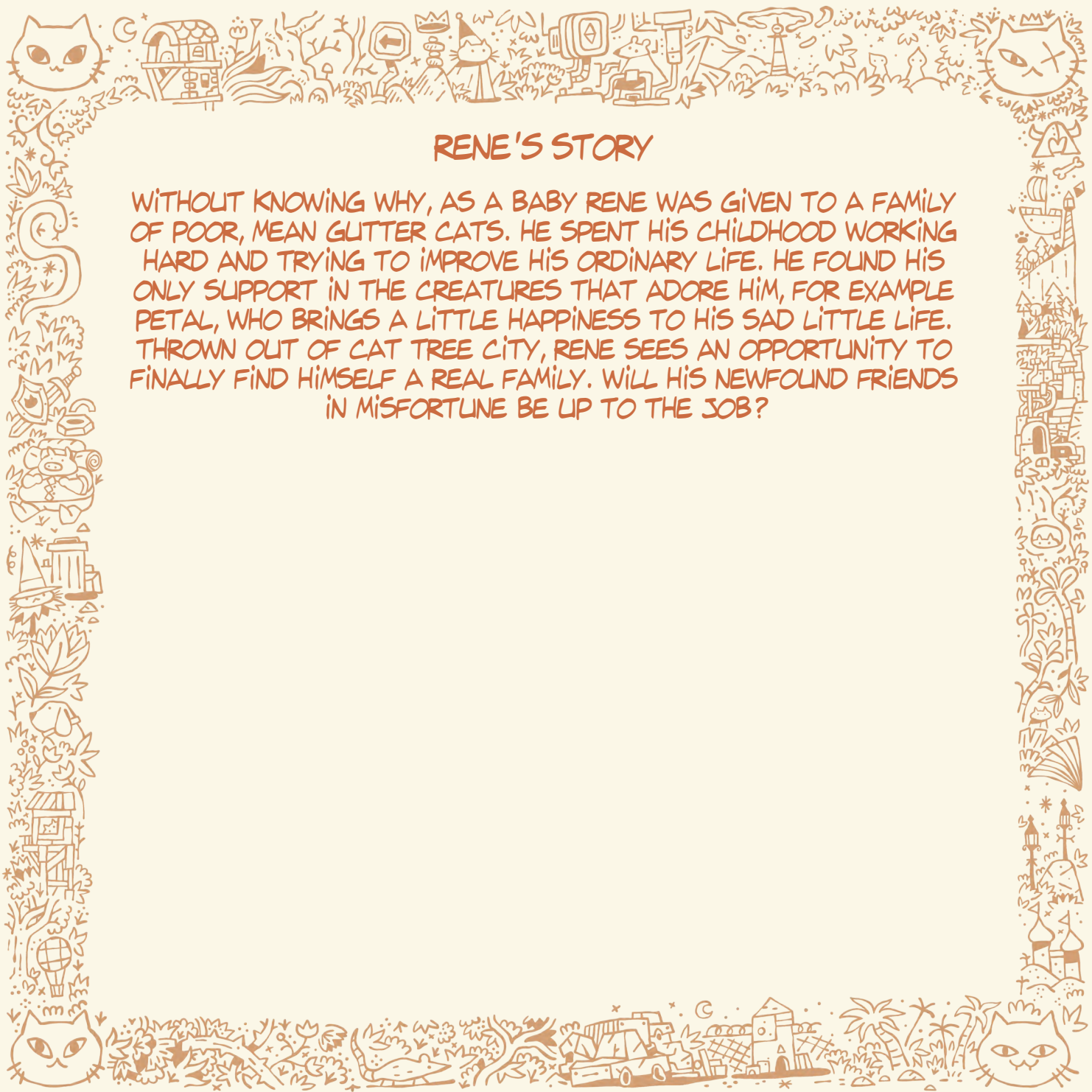
PETAL, A SPARROW COMPANION

Wooly blanket, penknife, wooden spoon, small cooking pot, large leather flask, tinderbox, candle stubs, small bar of soap, a fur brush, bag of kittysnacks.

Experience

Current

Total



RENE'S STORY

WITHOUT KNOWING WHY, AS A BABY RENE WAS GIVEN TO A FAMILY OF POOR, MEAN GLUTTER CATS. HE SPENT HIS CHILDHOOD WORKING HARD AND TRYING TO IMPROVE HIS ORDINARY LIFE. HE FOUND HIS ONLY SUPPORT IN THE CREATURES THAT ADORE HIM, FOR EXAMPLE PETAL, WHO BRINGS A LITTLE HAPPINESS TO HIS SAD LITTLE LIFE. THROWN OUT OF CAT TREE CITY, RENE SEES AN OPPORTUNITY TO FINALLY FIND HIMSELF A REAL FAMILY. WILL HIS NEWFOUND FRIENDS IN MISFORTUNE BE UP TO THE JOB?

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Kitten SADDINGTON

Player

Childhood KITTY MERCHANT

Character trait BOLD

Cattribution MAKE FRIENDS



Spellbook

2 BUG SWARM (SMART; CR P40)

3 FEEL THE PATH (CUTE; CR P41)

Abilities



Strong



Smart



Cute



Heart



Furr-endship

Skills

☐ Care of Beasts

☐ Cook

☐ Draw & Paint

☐ Find Information

☐ Find Your Way

☐ Heal Wounds & Diseases

☐ Herbiology

☐ Hide in Shadows

☐ Hiss & Growl

☐ Hunter-Gatherer

☒ Keep Calm & Carry On

☐ Knowledge of Laws & Legends

☐ Knowledge of People & Places

☐ Make Music

☐ Move Silently

☐ Pickpocket

☐ Read Sky & Stars

☐ Read, Write, Count

☐ Scratch

☐ Seduce & Charm

☐ See & Search

☐ Shake Your Booty

☒ Sweet-talk

☐ Tinker with Bits & Bobs

Backpack

A BEAUTIFUL GILET WITH MOTHER-OF-PEARL BUTTONS

CHARMS TO TRADE

SMALL SET OF SCALES WITH WEIGHTS

COMPASS

COMFORTABLE, ALL-TERRAIN WHEELCHAIR

Wooly blanket, penknife, wooden spoon, small cooking pot, large leather flask, tinderbox, candle stubs, small bar of soap, a fur brush, bag of kittysnacks.

Experience

Current

Total

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Character trait: if positive, gain 1 Advantage; if negative, give 1 Furr-endship point to comrade

The entire page is framed by a dense, hand-drawn border in a light brown color. The border features a variety of whimsical and fantastical elements. At the top left and right corners are stylized cat heads with large eyes. Along the sides and bottom, there are depictions of medieval-style buildings and castles, some with flags or banners. Interspersed among these are mechanical contraptions, possibly inventions or tools, and various plants and foliage. Small stars and dots are scattered throughout the background of the border. In the center of the page, within a white rectangular area, is the title "SADDINGTON'S STORY" in a bold, black, sans-serif font. Below the title is a single paragraph of text in a smaller, black, sans-serif font. The text describes Saddington's physical condition, his personality, and his current life as a merchant on the road. The overall aesthetic is playful and imaginative, reminiscent of a children's book or a comic strip introduction.

SADDINGTON WAS BORN WITH MALFORMED BACK LEGS WHICH PREVENT HIM FROM MOVING LIKE OTHER CATS. BUT, THANKS TO THE LOVE OF THOSE CLOSE TO HIM AND HIS TENACIOUS NATURE, HE HAS ALWAYS LED A HAPPY, FULFILLED LIFE. CLEVER AND CHATTY, HE IS FUN TO BE AROUND, AND HE HAS A BRILLIANT TALENT AS A YOUNG MERCHANT. HIS NEW LIFE ON THE ROAD WITH NEW COMRADES DOES NOT MAKE HIM SAD. ON THE CONTRARY, IT'S ALL A BIG ADVENTURE!

Kitten THUNDER

Player

Childhood SOLDIER'S CHILD

Character trait NAIVE

Cattribution HEROIC LINEAGE



Abilities



Strong



Smart



Cute



Heart



Furr-endship

Skills

- | | |
|---|--|
| ☐ Care of Beasts | ☐ Knowledge of People & Places |
| ☐ Cook | ☐ Make Music |
| ☐ Draw & Paint | ☐ Move Silently |
| ☐ Find Information | ☐ Pickpocket |
| ☐ Find Your Way | ☐ Read Sky & Stars |
| ☐ Heal Wounds & Diseases | ☐ Read, Write, Count |
| ☐ Herbiology | ☐ Scratch |
| ☐ Hide in Shadows | ☐ Seduce & Charm |
| ☒ Hiss & Growl | ☐ See & Search |
| ☒ Hunter-Gatherer | ☐ Shake Your Booty |
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Spellbook

1 SLICE & DICE (SMART; CR P40)

1 LEAVE NO TRACE (SMART; CR P40)

Backpack

ARMOR

A GUARD'S SPEAR

POUCH FULL OF FRUITS
AND TREATS

CRICKET TRAP

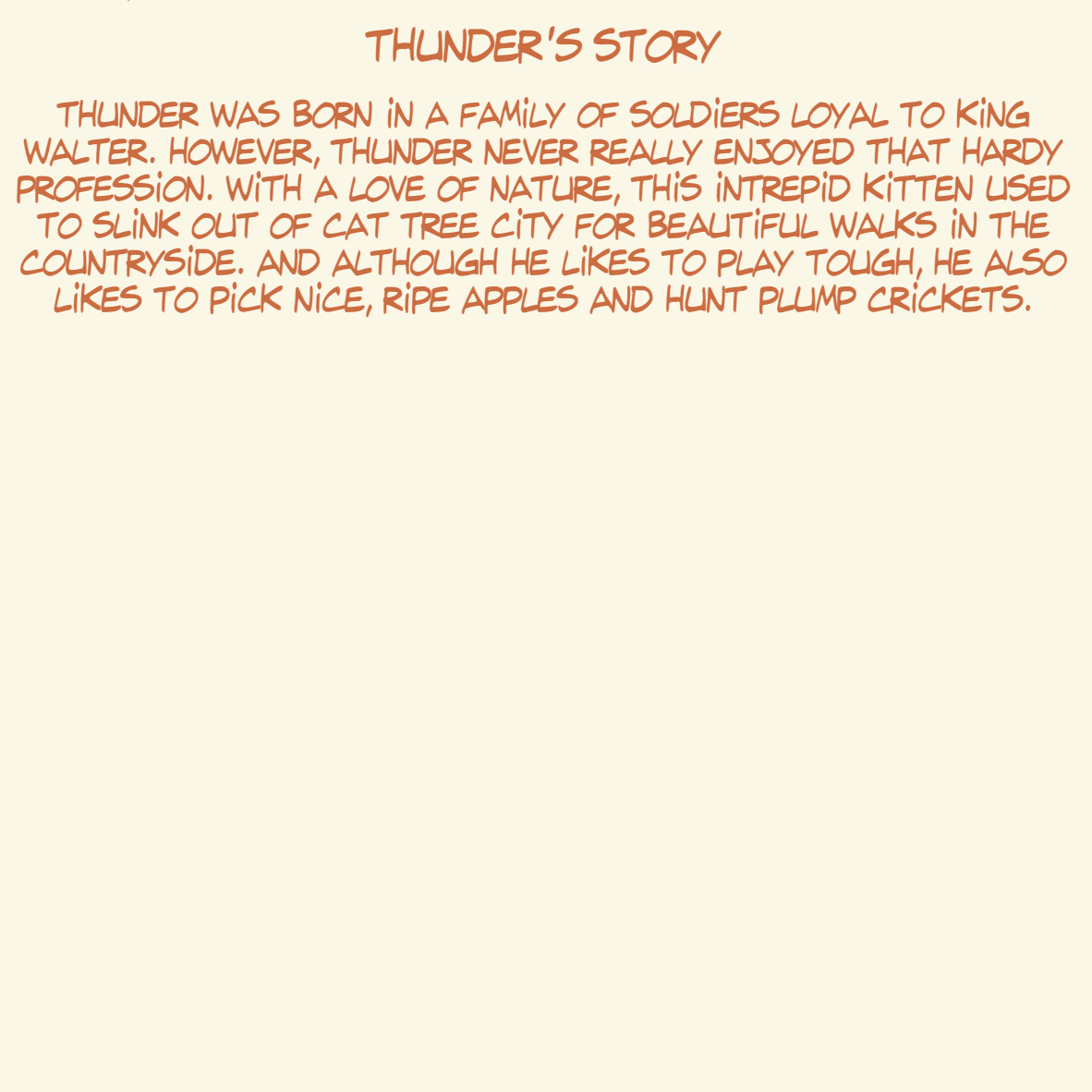
COOKBOOK

Wooly blanket, penknife, wooden spoon,
small cooking pot, large leather flask,
tinderbox, candle stubs, small bar of soap,
a fur brush, bag of kittysnacks.

Experience

Current

Total



THUNDER'S STORY

THUNDER WAS BORN IN A FAMILY OF SOLDIERS LOYAL TO KING WALTER. HOWEVER, THUNDER NEVER REALLY ENJOYED THAT HARDY PROFESSION. WITH A LOVE OF NATURE, THIS INTREPID KITTEN USED TO SLINK OUT OF CAT TREE CITY FOR BEAUTIFUL WALKS IN THE COUNTRYSIDE. AND ALTHOUGH HE LIKES TO PLAY TOUGH, HE ALSO LIKES TO PICK NICE, RIPE APPLES AND HUNT PLUMP CRICKETS.

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Kitten PHIFI VON FLEIDER

Player

Childhood **YOUNG NOBLE**

Character trait **PROUD**

Cattribution **INHERITANCE**



Abilities



Strong



Smart



Cute



Heart



Furr-endship

Skills

- | | |
|--|--|
| ☐ Care of Beasts | ☐ Knowledge of People & Places |
| ☐ Cook | ☒ Make Music |
| ☐ Draw & Paint | ☐ Move Silently |
| ☐ Find Information | ☐ Pickpocket |
| ☐ Find Your Way | ☐ Read Sky & Stars |
| ☐ Heal Wounds & Diseases | ☐ Read, Write, Count |
| ☐ Herbiology | ☐ Scratch |
| ☐ Hide in Shadows | ☐ Seduce & Charm |
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Spellbook

2 **ENCHANTING VOICE** (CUTE; CR P4-1)

2 **LONG VIEW** (CUTE; CR P4-1)

Backpack

STYLISH CLOTHES

GUITAR

HAND-CRAFTED SWORD

SELECTION OF FRAGRANCES

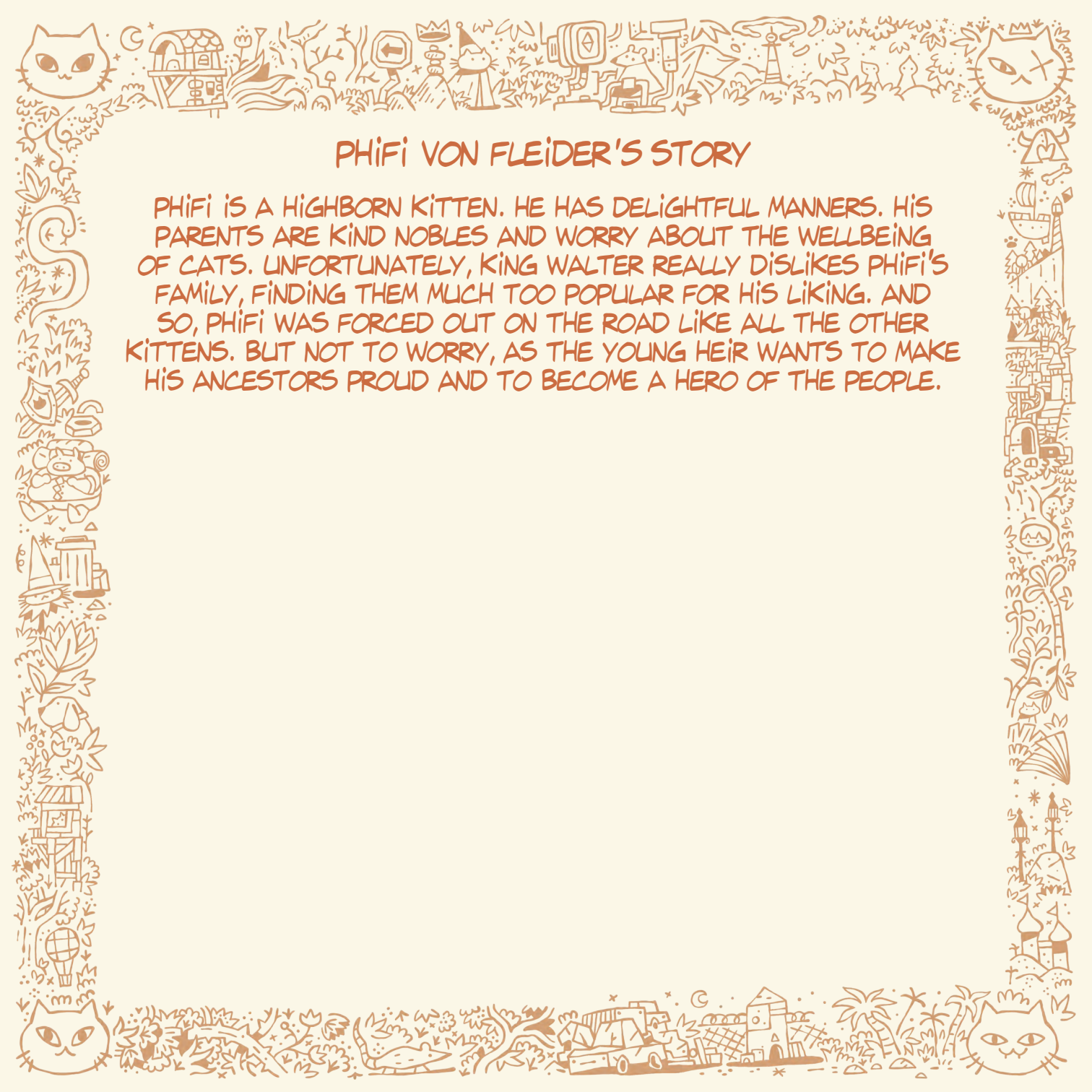
**A MAGNIFICENT MEDAL
DECORATED WITH THE VON
FLEIDER FAMILY CREST
(LILACS)**

Wooly blanket, penknife, wooden spoon,
small cooking pot, large leather flask,
tinderbox, candle stubs, small bar of soap,
a fur brush, bag of kittysnacks.

Experience

Current

Total



PHIFI VON FLEIDER'S STORY

PHIFI IS A Highborn KITTEN. HE HAS DELIGHTFUL MANNERS. HIS PARENTS ARE KIND NOBLES AND WORRY ABOUT THE WELLBEING OF CATS. UNFORTUNATELY, KING WALTER REALLY DISLIKES PHIFI'S FAMILY, FINDING THEM MUCH TOO POPULAR FOR HIS LIKING. AND SO, PHIFI WAS FORCED OUT ON THE ROAD LIKE ALL THE OTHER KITTENS. BUT NOT TO WORRY, AS THE YOUNG HEIR WANTS TO MAKE HIS ANCESTORS PROUD AND TO BECOME A HERO OF THE PEOPLE.