## SHIP NAME

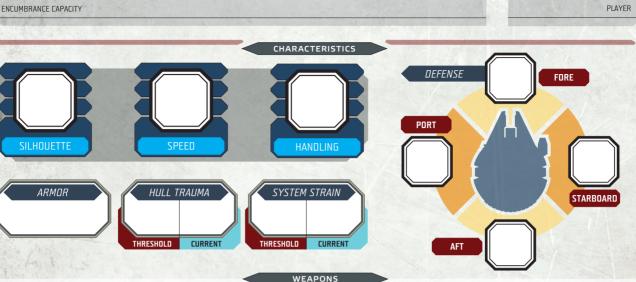
MAKE / MODEL

## HARD POINTS

1. 112

-

ENCUMBRANCE CAPACITY



			WLAPONS		
WEAPON	FIRING ARE	DAMAGE	RANGE	ERIT	SPECIAL
		··· • • ··· • • ··· • • ··· • • • • • •			
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		1			

ATTACHMENTS								
NAME	HARD POINTS REQUIRED	BASE MODIFIERS	MODIFICATIONS					
	····							
	••••							
	••••							

CARGO HOLD	

CREW	 	 	
PASSENGERS	 		
CONSUMABLES			
HYPERDRIVE			
SENSOR RANGE	 	 	

STAR WARS

**ROLEPLAYING GAME** 

**OF** 

## **VEHICLE SHEET**

