

SHIP NAME

MAKE / MODEL

HARD POINTS

ENCUMBRANCE CAPACITY

STAR WARS  
**EDGE OF THE  
EMPIRE**  
ROLEPLAYING GAME

PLAYER

CHARACTERISTICS

SILHOUETTE

SPEED

HANDLING

ARMOR

HULL TRAUMA

SYSTEM STRAIN

THRESHOLD

CURRENT

THRESHOLD

CURRENT

DEFENSE

FORE

PORT

STARBOARD

AFT

WEAPONS

WEAPON

FIRING ARC

DAMAGE

RANGE

CRIT

SPECIAL

ATTACHMENTS

NAME

HARD POINTS  
REQUIRED

BASE MODIFIERS

MODIFICATIONS

CARGO HOLD

CREW

PASSENGERS

CONSUMABLES

HYPERDRIVE

SENSOR RANGE

VEHICLE SHEET