

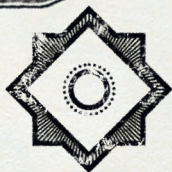
CHARACTER NAME:

CHARACTER ARCHETYPE:

PLAYER NAME:

TOTAL XP EARNED:

UNUSED XP:



SKILLS

AGILITY



KNOWLEDGE



ATHLETICS



RESOLVE



WITS



MELEE COMBAT



PRESENCE



RANGED COMBAT



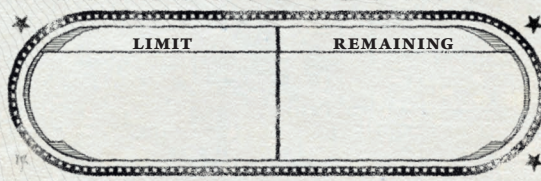
INTUITION



LORE



INSIGHT



PERSONALITY TRAIT:

POSITIVE:

NEGATIVE:

KNACKS

TIER 1:

TIER 1:

TIER 1:

TIER 2:

TIER 2:

TIER 3:

TIER 3:

TIER 4:

WEAPONS

WEAPON NAME:

SKILL:

RANGE:

SPECIAL RULES:

DAMAGE:

INJURY RATING:

AMMUNITION: ○ ○ ○ ○ ○ ○ ○ ○

WEAPON NAME:

SKILL:

RANGE:

SPECIAL RULES:

DAMAGE:

INJURY RATING:

AMMUNITION: ○ ○ ○ ○ ○ ○ ○ ○

WEAPON NAME:

SKILL:

RANGE:

SPECIAL RULES:

DAMAGE:

INJURY RATING:

AMMUNITION: ○ ○ ○ ○ ○ ○ ○ ○

INJURIES AND OTHER EFFECTS



## BACKGROUND

PLACE OF ORIGIN:

FAMILY AND FRIENDS:

EMPLOYMENT:

WEEKLY SALARY:

FIRST SUPERNATURAL ENCOUNTER:

NOTABLE ENEMIES:

## MUNDANE RESOURCES

MONEY:

EQUIPMENT:

VEHICLE:

LODGING:

## SUPERNATURAL RESOURCES

TOME:

TOME:

TOME:

RELIC:

RELIC:

RELIC:

ELDRITCH DEBT OR FAVOR:

ELDRITCH DEBT OR FAVOR: