

CHARACTER NAME:

SPECIES: NAAZ-ROKHA

ALLEGIANCE:


CAREER:

PLAYER:

# TWILIGHT IMPERIUM

THE ROLEPLAYING GAME

## EMBERS OF THE IMPERIUM



**NAAZ-ROKHA**

**CHARACTERISTICS**

<b>SOAK VALUE</b>	<b>WOUNDS</b>	<b>SOAK VALUE</b>	<b>WOUNDS</b>
THRESHOLD CURRENT	THRESHOLD CURRENT	THRESHOLD CURRENT	THRESHOLD CURRENT
<b>STRAIN</b>	<b>DEFENSE</b>	<b>STRAIN</b>	<b>DEFENSE</b>
THRESHOLD CURRENT	THRESHOLD CURRENT	THRESHOLD CURRENT	THRESHOLD CURRENT

BRAWN	AGILITY	INTELLECT	CUNNING	WILLPOWER	PRESENCE
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### SKILLS

GENERAL SKILLS	CAREER?	RANK
ASTRO CARTOGRAPHY (INT)	<input type="checkbox"/>	<input type="text"/>
ATHLETICS (BR)	<input type="checkbox"/>	<input type="text"/>
COMPUTERS (INT)	<input type="checkbox"/>	<input type="text"/>
COOL (PR)	<input type="checkbox"/>	<input type="text"/>
COORDINATION (AG)	<input type="checkbox"/>	<input type="text"/>
DISCIPLINE (WILL)	<input type="checkbox"/>	<input type="text"/>
DRIVING (AG)	<input type="checkbox"/>	<input type="text"/>
MECHANICS (INT)	<input type="checkbox"/>	<input type="text"/>
MEDICINE (INT)	<input type="checkbox"/>	<input type="text"/>
OPERATING (INT)	<input type="checkbox"/>	<input type="text"/>
PERCEPTION (CUN)	<input type="checkbox"/>	<input type="text"/>
PILOTING (AG)	<input type="checkbox"/>	<input type="text"/>
RESILIENCE (BR)	<input type="checkbox"/>	<input type="text"/>
SKULDUGGERY (CUN)	<input type="checkbox"/>	<input type="text"/>
STEALTH (AG)	<input type="checkbox"/>	<input type="text"/>
STREETWISE (CUN)	<input type="checkbox"/>	<input type="text"/>
SURVIVAL (CUN)	<input type="checkbox"/>	<input type="text"/>
VIGILANCE (WILL)	<input type="checkbox"/>	<input type="text"/>

COMBAT SKILLS	CAREER?	RANK
BRAWL (BR)	<input type="checkbox"/>	<input type="text"/>
GUNNERY (AG)	<input type="checkbox"/>	<input type="text"/>
MELEE (BR)	<input type="checkbox"/>	<input type="text"/>
RANGED-HEAVY (AG)	<input type="checkbox"/>	<input type="text"/>
RANGED-LIGHT (AG)	<input type="checkbox"/>	<input type="text"/>

SOCIAL SKILLS	CAREER?	RANK
CHARM (PR)	<input type="checkbox"/>	<input type="text"/>
COERCION (WILL)	<input type="checkbox"/>	<input type="text"/>
DECEPTION (CUN)	<input type="checkbox"/>	<input type="text"/>
LEADERSHIP (PR)	<input type="checkbox"/>	<input type="text"/>
NEGOTIATION (PR)	<input type="checkbox"/>	<input type="text"/>

KNOWLEDGE SKILLS	CAREER?	RANK
KNOWLEDGE CULTURE (INT)	<input type="checkbox"/>	<input type="text"/>
KNOWLEDGE LORE (INT)	<input type="checkbox"/>	<input type="text"/>
KNOWLEDGE SCIENCE (INT)	<input type="checkbox"/>	<input type="text"/>

CUSTOM SKILLS	CAREER?	RANK
	<input type="checkbox"/>	<input type="text"/>
	<input type="checkbox"/>	<input type="text"/>
	<input type="checkbox"/>	<input type="text"/>
	<input type="checkbox"/>	<input type="text"/>

### WEAPONS

WEAPON	SKILL	DAMAGE	CRIT	RANGE	SPECIAL

TOTAL XP

AVAILABLE XP

# GENESYS

## EQUIPMENT LOG

### WEAPONS & ARMOR


### PERSONAL GEAR


MONEY:

### CRITICAL INJURIES

SEVERITY      RESULT

⊠ ⊠ ⊠ ⊠	
⊠ ⊠ ⊠ ⊠	
⊠ ⊠ ⊠ ⊠	
⊠ ⊠ ⊠ ⊠	

### WEAPONS & ARMOR


### PERSONAL GEAR


MONEY:

### CRITICAL INJURIES

SEVERITY      RESULT

⊠ ⊠ ⊠ ⊠	
⊠ ⊠ ⊠ ⊠	
⊠ ⊠ ⊠ ⊠	
⊠ ⊠ ⊠ ⊠	

## AGENDA

### CHARACTER AGENDA


### BENCHMARKS


### RESOLUTION


## TALENTS AND SPECIAL ABILITIES

NAME                                      PAGE #                      ABILITY SUMMARY

	▷	
	▷	
	▷	
	▷	
	▷	
	▷	
	▷	
	▷	
	▷	
	▷	

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## EMBERS OF THE IMPERIUM

### CHARACTER DESCRIPTION

GENDER:	AGE:
BUILD:	HEIGHT:
HAIR:	EYES:
NOTABLE FEATURES:	

### MOTIVATIONS

#### STRENGTH


#### FLAW


#### DESIRE


#### FEAR
