

CHARACTER NAME:

SPECIES:

ALLEGIANCE:

CAREER:

PLAYER:

TWILIGHT IMPERIUM

THE ROLEPLAYING GAME

EMBERS OF THE IMPERIUM

SOAK VALUE

WOUNDS
THRESHOLD CURRENT

STRAIN
THRESHOLD CURRENT

DEFENSE
RANGED MELEE

CHARACTERISTICS

BRAWN

AGILITY

INTELLECT

CUNNING

WILLPOWER

PRESENCE

SKILLS

GENERAL SKILLS	CAREER?	RANK
ASTROCARTOGRAPHY (INT)	<input type="checkbox"/>	<input type="text"/>
ATHLETICS (BR)	<input type="checkbox"/>	<input type="text"/>
COMPUTERS (INT)	<input type="checkbox"/>	<input type="text"/>
COOL (PR)	<input type="checkbox"/>	<input type="text"/>
COORDINATION (AG)	<input type="checkbox"/>	<input type="text"/>
DISCIPLINE (WILL)	<input type="checkbox"/>	<input type="text"/>
DRIVING (AG)	<input type="checkbox"/>	<input type="text"/>
MECHANICS (INT)	<input type="checkbox"/>	<input type="text"/>
MEDICINE (INT)	<input type="checkbox"/>	<input type="text"/>
OPERATING (INT)	<input type="checkbox"/>	<input type="text"/>
PERCEPTION (CUN)	<input type="checkbox"/>	<input type="text"/>
PILOTING (AG)	<input type="checkbox"/>	<input type="text"/>
RESILIENCE (BR)	<input type="checkbox"/>	<input type="text"/>
SKULDUGGERY (CUN)	<input type="checkbox"/>	<input type="text"/>
STEALTH (AG)	<input type="checkbox"/>	<input type="text"/>
STREETWISE (CUN)	<input type="checkbox"/>	<input type="text"/>
SURVIVAL (CUN)	<input type="checkbox"/>	<input type="text"/>
VIGILANCE (WILL)	<input type="checkbox"/>	<input type="text"/>

COMBAT SKILLS	CAREER?	RANK
BRAWL (BR)	<input type="checkbox"/>	<input type="text"/>
GUNNERY (AG)	<input type="checkbox"/>	<input type="text"/>
MELEE (BR)	<input type="checkbox"/>	<input type="text"/>
RANGED-HEAVY (AG)	<input type="checkbox"/>	<input type="text"/>
RANGED-LIGHT (AG)	<input type="checkbox"/>	<input type="text"/>

SOCIAL SKILLS	CAREER?	RANK
CHARM (PR)	<input type="checkbox"/>	<input type="text"/>
COERCION (WILL)	<input type="checkbox"/>	<input type="text"/>
DECEPTION (CUN)	<input type="checkbox"/>	<input type="text"/>
LEADERSHIP (PR)	<input type="checkbox"/>	<input type="text"/>
NEGOTIATION (PR)	<input type="checkbox"/>	<input type="text"/>

KNOWLEDGE SKILLS	CAREER?	RANK
KNOWLEDGE CULTURE (INT)	<input type="checkbox"/>	<input type="text"/>
KNOWLEDGE LORE (INT)	<input type="checkbox"/>	<input type="text"/>
KNOWLEDGE SCIENCE (INT)	<input type="checkbox"/>	<input type="text"/>

CUSTOM SKILLS	CAREER?	RANK
	<input type="checkbox"/>	<input type="text"/>
	<input type="checkbox"/>	<input type="text"/>
	<input type="checkbox"/>	<input type="text"/>

WEAPONS

WEAPON	SKILL	DAMAGE	CRIT	RANGE	SPECIAL

TOTAL XP

AVAILABLE XP

GENESYS

MOTIVATIONS

STRENGTH

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FLAW

--

DESIRE

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FEAR

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EMBERS OF THE IMPERIUM

CHARACTER DESCRIPTION

GENDER:	AGE:
BUILD:	HEIGHT:
HAIR:	EYES:
NOTABLE FEATURES:	

AGENDA

CHARACTER AGENDA

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BENCHMARKS

RESOLUTION

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EQUIPMENT LOG

WEAPONS & ARMOR

--

PERSONAL GEAR

--

MONEY:

CRITICAL INJURIES

SEVERITY

RESULT

◇◇◇◇	
◇◇◇◇	
◇◇◇◇	
◇◇◇◇	

TALENTS AND SPECIAL ABILITIES

NAME

PAGE #

ABILITY SUMMARY

	▷	
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	▷	
	▷	
	▷	
	▷	
	▷	
	▷	
	▷	
	▷	