



Days of Wonder announces a Free Small World Scenario – Necromancer Island

Holiday gift for Small World fans available from game retailers in North America and Europe

Los Altos, CA; Paris, France – September 27, 2010. Today, Days of Wonder announced ***Necromancer Island***, a small game scenario for 3 to 6 players that will be given away free to Small World fans at the Essen Toy Fair and through game stores in Europe and North America.

In this expansion, one of the players takes on the role of the dreaded Necromancer who inhabits an island in Small World's central Lake region. He captures the souls of Race tokens lost to conquests, using them to spawn Ghosts who invade surrounding regions. His Powers grow as his reach across the land increases. To win, the Necromancer must bring all of his Ghosts into play before the game's end. The remaining players must not only contain the Necromancer, but also continue to conquer lands and earn victory coins in an effort to defeat each other and claim victory over Small World.

"Necromancer Island is a small token of our appreciation for the reception Small World fans have given to the game since its launch" says Days of Wonder CEO, Eric Hautemont. "This small scenario adds a great game play twist; it makes for a very different and fun experience and enables a sixth player to join the game."

Designed by Small World author, Philippe Keyaerts, the Necromancer Island scenario includes rules in English, French and German; the Necromancer Island and Well of Souls game pieces; and 14 Ghost Tokens. It requires a copy of the original Small World board game and will debut at the Essen Game Fair in Germany in late October. You can expect it to be available for free in most retail stores who carry the Small World line of games in early November.

About Days of Wonder

Days of Wonder publishes top-quality, family-oriented digital and physical board games that are easy to learn and fun to play. Days of Wonder has offices in the US and Europe, and distribution in 25 countries. To date, the company has sold over 2 million board games and hosted over 20 million games online. In June 2004, Days of Wonder became the youngest publisher ever to win Germany's prestigious Spiel des Jahres, the world's most coveted game prize.

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