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Days of Wonder announces Small World Realms - New expansion to award-winning fantasy board game

World-building toolkit for the popular Small World universe features scores of Terrain tiles, a dozen preset Scenarios, and guidelines to build custom Realm Scenarios

Los Altos, CA; Paris, France – March 14, 2012. Days of Wonder, developers of high-quality digital and physical board gaming experiences that “Play Different™”, today announced *Small World Realms*, a major expansion to the popular Small World board game universe.

Small World Realms includes scores of puzzle-like geomorphic Terrain regions that are assembled into variously sized and shaped board maps. Map designs are based on any of the 12 preset Scenarios created by the game’s designer, Philippe Keyaerts. In addition to conquering those included in the game, players can creatively combine the Terrain to build their own custom maps and scenarios!

“Realms is the ultimate world-building toolkit for Small World and Small World Underground.” said Days of Wonder Founder and CEO, Eric Hautemont. “It is the next logical step beyond custom races and special powers, and we can’t wait to see - and play - the exciting new Realms the Small World community will build.”

The Small World Realms expansion is played in combination with either the original Small World board game, or the complete game followup released in 2011, Small World Underground. The large expansion box will come filled to the brim with 26 Geomorphic Hex-shaped Terrain tiles featuring 3 Regions each, along with 12 Mountain tiles, 6 Chasms, 4 Peaks, 1 Game Turn Marker and Track, 12 Tunnels, 10 Victory Coin Mines, 6 River Border markers, 1 Rusted Throne and 7 additional Tokens to be used for custom Scenarios.

The Small World Realms expansion is expected to be available in better game stores throughout Europe in June and in North America in early July. Retail price is \$35/€33.

About Days of Wonder

Days of Wonder develops and publishes games that Play different.™ From its insistence on releasing only a very limited number of new games to its uncompromising board game production values and unique in-house digital development team, Days of Wonder consistently raises the bar with an unmatched

string of hits that includes Ticket to Ride, the world's best-selling train game; Small World, the legendary fantasy game of epic conquests; and Memoir '44, the World War II saga with 20 expansions to its credit. Days of Wonder board games are distributed in 30 countries, with digital versions available on the iOS App Store as well as on Steam and on Days of Wonder's web site: www.daysofwonder.com

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