



***Days of Wonder announces Cargo Noir™ - A new board game of illicit trading***

*Trafficking in troubled waters around the globe in an evocative 1950's setting*

**Los Altos, CA; Paris, France – January 12, 2011.** Today, Days of Wonder announced *Cargo Noir™* a new board game created by Serge Laget. *Cargo Noir* is a game of illicit trading in which players run "families" who traffic in smuggled goods. The game takes place in the thrilling and evocative setting of 1950's film noir.

Game play in *Cargo Noir* revolves around a changing set of notorious smuggling ports – Hong Kong, Bombay, Rotterdam, Panama, Tanger, Rio, Cape Town, New York and Macao – that are filled with various types and quantities of contraband. Players dispatch cargo ships loaded with gold to the ports that hold cargo they desire – hoping that it will be enough to snatch the goods away from any opponents. The acquired goods are then stored in the player's warehouses until enough is accumulated to create valuable combinations to trade away for Victory Spoils.

"Everything in *Cargo Noir* grew from a core auction mechanism that is simple and trivial to explain - you can only bid up, and the last bidder standing gets the goods," says designer Serge Laget. "After that game development focused on three areas: fine-tuning the balance so there were always multiple paths to victory; making sure the game shines with two players as well as with five; and finding a theme that would be evocative with a feel that is very different from most other auction or trading games – a Sheep for two Woods it ain't!"

*Cargo Noir* is designed for 2 to 5 players, ages 8 and above and includes: Game boards of Macao and 8 different ports; 131 Cargo tokens, 54 Victory cards; 5 "Family" game sheets; 25 Sculpted Cargo ships; 60 Gold coins; a *Cargo Noir* token bag; First Turn and Player markers and Rules booklet. It will be available from game retailers worldwide beginning in March 2011. Suggested retail price is \$50/€45.

## **About Days of Wonder**

Days of Wonder publishes top-quality, family-oriented digital and physical board games that are easy to learn and fun to play. Days of Wonder has offices in the US and Europe, and distribution in 25 countries. To date, the company has sold over 2 million board games and hosted over 20 million games online. In June 2004, Days of Wonder became the youngest publisher ever to win Germany's prestigious Spiel des Jahres, the world's most coveted game prize.

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