



### ***Days of Wonder announces Small World™***

*Light-hearted fantasy civilization game marks return to large-format board games*

**Los Altos, CA; Paris, France – January 26, 2009.** Days of Wonder announced *Small World*, a new light-hearted fantasy civilization game where players vie for conquest and control of a world that is simply too small to accommodate them all.

Designed by Philippe Keyaerts as a fantasy follow-up to his award-winning *Vinci*, *Small World* is inhabited by a zany cast of characters such as dwarves, wizards, amazons, giants, orcs and even humans; who use their troops to occupy territory and conquer adjacent lands in order to push the other races off the face of the earth. Picking the right combination from the 14 different fantasy races and 20 unique special powers, players rush to expand their empires - often at the expense of weaker neighbors. Yet they must also know when to push their own over-extended civilization into decline and ride a new one to victory.

"*Small World* marks the return of the 'classic' Days of Wonder big-box game," said Eric Hautemont, Days of Wonder CEO. "The theme is playful and fun; the rules are simple enough to learn for any family member; but the gameplay can get as cutthroat as anyone might wish. Players will take delight in discovering the best combinations of races and special powers and devising ever more devious new ways to play them; they will also have fun trying to time the decline of their own civilizations just right!"

*Small World's* design emphasizes the playful fantasy theme with rich details and components that beg to be played. The game includes: Two double-sided game boards, one for each of four possible player configurations, 14 Fantasy Races with matching banners & tokens, 20 Special Power badges, a variety of Troll Lairs, Mountains, Fortresses, Encampments, Holes-in-the-ground, 2 Heroes and even a Dragon, along with Victory Coins, 6 Player Summary Sheets, a Reinforcement Die, Rules Booklet and a Days of Wonder Online Access Number.

*Small World* is for 2-5 players and is expected to be available in Europe in early April and in North America in late April or early May. Retail price is \$50/€45.

## **About Days of Wonder**

Days of Wonder publishes top-quality, family-oriented board and card games that are easy to learn and fun to play. Founded in 2002, Days of Wonder has a global presence, with offices in the US and Europe, and distribution in 25 countries. To date, the company has sold over 1.7 million board games and hosted over 14 million games online. In June 2004, Days of Wonder became the youngest publisher ever to win Germany's prestigious Spiel des Jahres, the world's most coveted game prize.

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