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Days of Wonder Announces *Corinth*™
Become the best trader of the Mediterranean Sea

Paris, France – January 16th, 2019. Today, Days of Wonder announced the upcoming release of *Corinth*, a game from Sébastien Pauchon, the well-known designer.

Under a blazing sun in 4th Century BC Corinth, traders come from all corners of the Mediterranean Sea to sell their goods; Persian carpets, Cretan olive oil, Roman grapes, and Egyptian spices are highly prized by traders. Players have a few weeks to secure their place in Corinthian lore as its most savvy trader!

In each round of *Corinth*, a handful of dice are rolled, and players take turns selecting groups of dice of the same value and use them to deliver goods to the best shops in the Harbor, purchase herds of goats to help erect buildings, or visit the market. Their progress towards becoming the best trader is recorded on their notepads. Easy to learn in three minutes, *Corinth* comes in a portable and compact format. This game will challenge players to make tactical choices. They must obtain the best offer for their goods while also making sure their opponents don't get theirs.

"Yspahan, the Dice Game... It has been quite some time since I got this funny title in my head. So, even if the game is now called Corinth, I would like to thank the DoW Team for believing in this project of mine. There is still a thorny question though... What to do with a roll of 9 identical dice?" says Sébastien Pauchon, designer of the game.

Corinth is a stand-alone game. It includes 1 Harbor Board, 150 game sheets, 9 white dice, 3 yellow dice, and 1 Rules booklet. The game is expected to be available in March in Europe and May in North America at a suggested retail price of \$20/20€.

For more information, please visit: <https://www.daysof wonder.com/corinth/>

About Days of Wonder

Days of Wonder develops and publishes unique games in their genre. The company's "Play Different" slogan reflects its vision of publishing: Days of Wonder limits its productions to very few new games, focusing on quality rather than quantity, and developing highly refined digital

adaptations. The unparalleled successes—such as *Ticket to Ride*®, the world's best-selling train game; *Small World*® and its epic conquests in a fantastic universe; and *Memoir '44*®, the World War II reference game with over twenty expansions—motivate Days of Wonder to raise the bar ever higher. Days of Wonder board games are distributed in 40 countries and their digital versions are available on the App Store, Google Play, Steam, and the Days of Wonder website at www.daysofwonder.com.

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