CAMPAIGN ORDER OF OPERATIONS

FIRST SCENARIO

1 » **Collect Reserve Tokens**
Found at the top right of the Campaign Sheet.

2 » **Set up first scenario**
✪ When outlined for your campaign, roll for the optional "What If?" event.

3 » **Reserve Roll**
Roll 2 Battle Dice to see what reserves you receive. Remember any victory bonuses from the previous scenario.

4 » **Deploy Reserve Unit(s)**
Deploy reserves on the battlefield or in the Staging Area.

5 » **Draw Command Cards**

6 » **Play Scenario**
Remember any special victory conditions for the scenario.

7 » **Replenish Reserves**
Winner can withdraw Reserve Tokens (or units) from Staging Area back to Strategic Reserve Pool. Vanquished player loses Reserve Tokens (or units) from Staging Area.

8 » **Bookkeeping & Score Tracking**
Record medals earned and results in the Objective Track. Determine which scenario is played next in the Campaign by referring to the Campaign Sheet.

Don't forget to check your Campaign Sheet for special rules that are specific to the scenario.

SUBSEQUENT SCENARIOS

1 » **Set up scenario**
Verify that you have followed the correct Campaign path.

2 » **Victory Events Roll**
Roll 2 Battle Dice plus one additional die for each victory won so far in this campaign and resolve the Victory Events. Remember any victory bonuses from the previous scenario.

3 » **Reserve Roll**
Roll 2 Battle Dice to see what reserves you receive. Remember any victory bonuses from the previous scenario.

4 » **Deploy Reserve Unit(s)**
Deploy on the battlefield or in the Staging Area.

5 » **Draw Command Cards**

6 » **Play Scenario**
Remember any special victory conditions for the scenario.

7 » **Replenish Reserves**
Winner can withdraw Reserve Tokens (or units) from Staging Area back to Strategic Reserve Pool. Vanquished player loses units and Reserve Tokens from Staging Area.

8 » **Bookkeeping & Score Tracking**
Record medals earned and results in the Objective Track. Determine which scenario is played next in the Campaign, unless it was the final battle.