UNTERNEHMEN FALL GELB

MAY-JUNE 1940

ALLIES

AIRBORNE OPERATION

UNTERNEHMEN NIWI ........... p.51

Notes

Date:

Victory Events Roll

Reserve Roll

ALLIES

MOERDIJK BRIDGES.... .... p.53

Notes

Date:

Victory Events Roll

Reserve Roll

ALLIES

FORT EBBEN-EMAËL ............ p.50

Notes

Date:

Reserve Roll

ALLIES

START WITH

2

RESERVE TOKENS

Date:

Notes

Reserve Roll

Airborne Operation

Objectives

Points

-2 -1 0 1 2 3 3 4

MEDALS

OBJECTIVE TRACK

VICTORY POINTS

p.48
THE DIVERSION

BATTLE OF HANNUT-MERDORP .... p.56

RESISTANCE IN GEMBLOUX ........ p.57

DUG IN BEHIND THE DYLE ... p.58

BATTLE OF THE LYS ............. p.59

START WITH
2
RESERVE TOKENS

Notes

Date:

Reserve Roll

ALLIES

Axis

Notes

Date:

Victory Events Roll

Reserve Roll

ALLIES

Axis

Notes

Date:

Victory Events Roll

Reserve Roll

ALLIES

Axis

Notes

Date:

Victory Events Roll

Reserve Roll

ALLIES

Axis

The Diversion

Panzer units destroyed
0-3 0 1 2 3
4-6 1 2 3
7-9 4 5 6
10+ 7 8 9

Points

MEDALS

OBJECTIVE TRACK

VICTORY POINTS

p.54
THE DIVERSION

BATTLE OF HANNUT-MERDORP .... p. 56

Notes
Date:

Reserve Roll

ALLIES  AXIS

RESISTANCE IN GEMBLOUX ... p. 57

Notes
Date:

Victory Events Roll  Reserve Roll

ALLIES  AXIS

DUG IN BEHIND THE DYLE ... p. 58

Notes
Date:

Victory Events Roll  Reserve Roll

ALLIES  AXIS

BATTLE OF THE LYS ............ p. 59

Notes
Date:

Victory Events Roll  Reserve Roll

ALLIES  AXIS

The Diversion

Objectives  Points

none  0  1

MEDALS  OBJECTIVE TRACK  VICTORY POINTS
THE SICKLE-CUT

BOUVIGNES BRIDGEHEAD ... p.62

BATTLE OF FLAVION ............. p.63

DEFENSE OF LE CATEAU ...... p.64

ASSAULT ON THE WATTENBERG ... p.65

The Sickle-Cut

Panzer units destroyed

<table>
<thead>
<tr>
<th>Points</th>
<th>0</th>
<th>1</th>
<th>2</th>
<th>3</th>
</tr>
</thead>
<tbody>
<tr>
<td>0-4</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>5-7</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>8-10</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>11+</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

START WITH 2 RESERVE TOKENS

“What If” Events Roll

Date:

Notes

Victory Events Roll

Reserve Roll

ALLIES

AXIS

Medals

Objective Track

Victory Points
THE CROSSING OF THE MEUSE

DRIVING TO SEDAN ............... p. 70
Notes
Date: 

CAMOUFLAGED IN MONTHERMÉ ... p. 71
Notes
Date: 

BREAKOUT AT SEDAN .......... p. 72
Notes
Date: 

DE GAULLE TO THE RESCUE ... p. 73
Notes
Date: 

TO CRÉCY-SUR-SERRE ......... p. 74
Notes
Date: 

COMBATS IN STONNE ........... p. 75
Notes
Date: 

RESISTANCE IN LA HORGNE ... p. 76
Notes
Date: 

The Crossing of the Meuse

<table>
<thead>
<tr>
<th>Points</th>
<th>0-3</th>
<th>4-7</th>
<th>8-10</th>
<th>11-13</th>
<th>14-16</th>
<th>17+</th>
</tr>
</thead>
<tbody>
<tr>
<td>Reserve Tokens</td>
<td>2</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Start with 2 Reserve Tokens

“What If” Events Roll

Notes
Reserve Roll
Victory Events Roll

Objectives

<table>
<thead>
<tr>
<th>Points</th>
<th>none</th>
<th>1</th>
<th>2</th>
<th>3</th>
</tr>
</thead>
</table>

Medals Objective Tracks = Victory Points
# UnTERNehMEn Fall Gelb

## Campaigns

<table>
<thead>
<tr>
<th>ALLIES</th>
<th>Victory Points</th>
<th>Grand Campaign Points</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Airborne Operation</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>The Diversion</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>The Sickle-Cut</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>The Crossing of the Meuse</strong></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

The player with the most Grand Campaign Points wins the Grand Campaign. If both players are tied, the player with the most Victory Points wins.

- **Campaign Tie**: 0 pt.
- **Minor Victory**: 1 pt.
- **Major Victory**: 2 pts.
- **Decisive Victory**: 3 pts.

## Axis

<table>
<thead>
<tr>
<th><strong>Campaigns</strong></th>
<th><strong>Axis</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Airborne Operation</strong></td>
<td>Victory Points</td>
</tr>
<tr>
<td><strong>The Diversion</strong></td>
<td>Grand Campaign Points</td>
</tr>
<tr>
<td><strong>The Sickle-Cut</strong></td>
<td></td>
</tr>
<tr>
<td><strong>The Crossing of the Meuse</strong></td>
<td></td>
</tr>
</tbody>
</table>

The player with the most Grand Campaign Points wins the Grand Campaign. If both players are tied, the player with the most Victory Points wins.

- **Campaign Tie**: 0 pt.
- **Minor Victory**: 1 pt.
- **Major Victory**: 2 pts.
- **Decisive Victory**: 3 pts.