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Days of Wonder announces Shadows over Camelot - The Card Game

Loyal Knights band together against rumors and traitors in this stand-alone card game follow-up to the best-selling cooperative board game

Los Altos, CA; Paris, France – August 27, 2012. Today, Days of Wonder announces *Shadows over Camelot - The Card Game*. Based on the award-winning cooperative board game released in 2005, the Card Game follows in the footsteps of the original, as players work together to defend Camelot against rumors swirling about the kingdom.

The fast-paced game invites players to take on the role of sons & daughters of the legendary Knights of the Round Table; together, they must unite to defeat the game's threats, represented by a deck of Rumor cards that swirl around Camelot. Once again, the Knights face Traitors in their midst as loyalties are tested and may even switch sides during the game.

"Shadows over Camelot holds a special place for co-designer Serge Laget and I," said the game's co-designer, Bruno Cathala. "We worked many hours on a game design that while using the same basic mechanisms (cooperative, quests, and traitors...) would bring a new, very different, game experience. Only recently did it became a refined card game, with an all new twist based on observation. In the end it's very different from the board game, while still keeping the basic elements that made the original Shadows over Camelot such a success."

Shadows over Camelot - The Card Game Includes a deck of 62 Rumor cards; 9 Knight cards; 9 Loyalty cards; 10 Quest Tokens and 16 double-sided (black and white) swords. It is a stand-alone game that takes approximately 20 minutes and can be played with 2-7 players, as well as a solo game, ages 8+. It is expected to be available in Europe in mid-October at the Essen Spiel and in North America in late October at a retail price of \$25/€23.

More info on the website:

http://www.daysofwonder.com/shadowsovercamelot/card-game/

About Days of Wonder

Days of Wonder develops and publishes games that Play different.™ From its insistence on releasing only a very limited number of new games to its uncompromising board game production values and unique in-house digital development team, Days of Wonder consistently raises the bar with an unmatched string of hits that includes Ticket to Ride, the world's best-selling train game; Small World, the legendary fantasy game of epic conquests; and Memoir '44, the World War II saga with 20 expansions to its credit. Days of Wonder board games are distributed in 30 countries, with digital versions available on the iOS App Store as well as on Steam and on Days of Wonder's web site: www.daysofwonder.com

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