

# THE NUMBER

HISASHI HAYASHI



Watch  
the rules video!

*The Number is a bluffing and gambling game in which you have to prove more cunning than your opponents... or more daring!*

Each turn, all players secretly write a number from 000 to 999 on their tile, then simultaneously reveal them. Writing a bigger number gives you more points, but it's also a risky bet... since if you share a digit with any of the smaller numbers, you don't gain any points!

As turns progress, there are fewer possibilities, making each decision more strategic. After 2 rounds, the player with the highest score wins the game.



## Symbols for colorblind players

Each color used in the game has a corresponding symbol.

This symbol is shown in the bottom-right corner of each Player board and Number tile.



Red



Blue



Green



Yellow

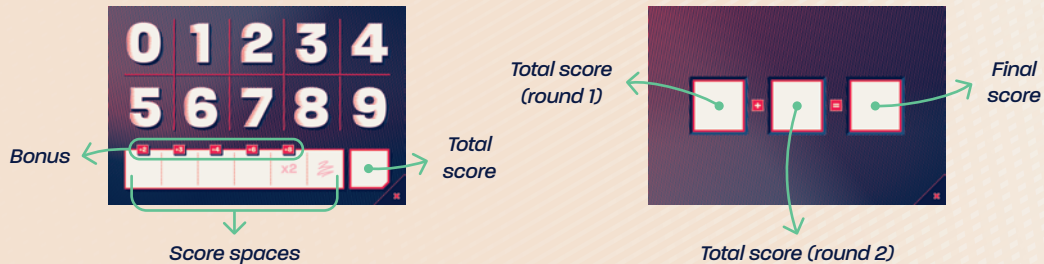


Purple

## 5 Player boards

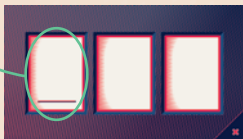
Front

Back



## 5 Number tiles

First digit

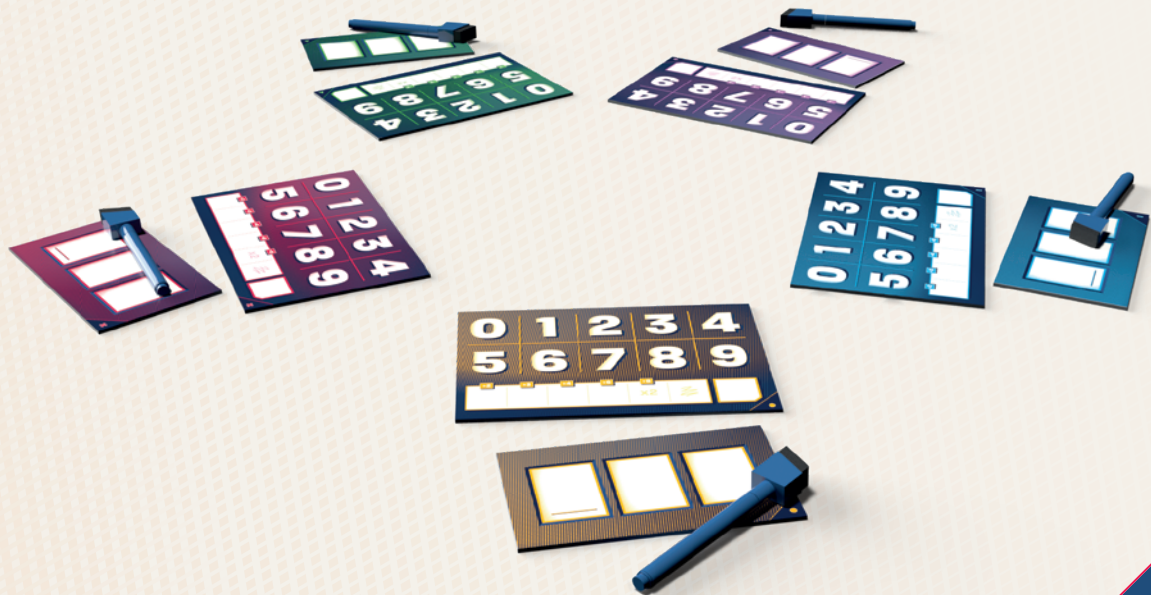


## 5 dry-erase markers



## Setup

Each player takes a **Player board** and a **Number tile of the same color**, plus a **marker**. All players must always be able to see the front of your Player board.



## **Round Overview**

A round plays over **5 turns**, each made up of 3 phases:

- 1. Choose**
- 2. Check**
- 3. Resolve**

### **Turn Overview**

#### **1. Choose**

Simultaneously, each player secretly writes a **3-digit number** on their tile.

Feel free to write any number using the available digits on your Player board. At the beginning of the round, all numbers from 000 to 999 are possible.

Then place your tile facedown in the center of the table.

**Note:** If you accidentally write an unavailable digit (see pg. 6), your number is immediately eliminated and is not taken into account this turn.

#### **2. Check**

When all tiles are in the center of the table, flip them faceup and line them up **from the smallest number** (on bottom) **to the biggest number** (on top).

**Starting with the biggest**, check if your number is approved or eliminated:

 **Your number is approved**

If it doesn't share any digits with **smaller** numbers. In this case, leave your tile as-is.

 **Your number is eliminated**

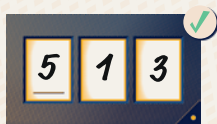
If it shares at least one digit with any **smaller** numbers. In this case, flip your tile facedown.

**Note:** Identical numbers are placed side by side and do not eliminate each other.

## Check



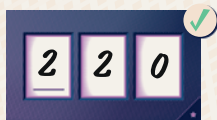
*761 is eliminated:  
it shares the 1 digit  
with a smaller  
number (513).*



*513 is approved:  
it shares no digits  
with 444 or 220.*

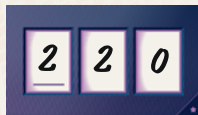
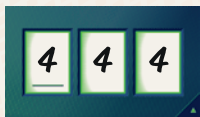
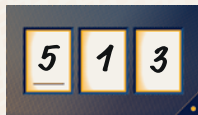
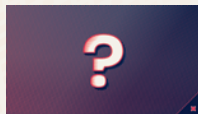


*444 and 444  
are approved:  
they share no  
digits with 220.*



*220 is approved:  
there are no  
smaller numbers.*

## Result




### 3. Resolve

Once all tiles have been checked, fill out your Player board.

✓ If your number is approved

The **first digit** of your number becomes your **score**. Write this digit in the Score space of the current turn.

The player with the **biggest approved number** adds the turn's **bonus** (shown by ) to their score.

Then, on your board, cross off the digit(s) you used in your number; **these are unavailable to you for the rest of the round**.

✗ If your number is eliminated



Write 0 in the current turn's Score space. **Do not cross off any digits** on your board.



**Final turn:** During the 5<sup>th</sup> turn, if your number is approved, multiply your first digit by two (the eventual bonus is added **afterwards**).

Finally, everyone takes back their tile and erases it. Then a new turn begins.

**Example:** During the 1<sup>st</sup> turn, your number 513 is the highest approved number. Therefore, you earn 7 points: 5 for your first digit and 2 points for the 1<sup>st</sup> turn's bonus. Then you cross off the digits 5, 1, and 3 on your board.






## **End of the Round**

The round ends after the 5<sup>th</sup> turn. Total the score on your Player board.

### Front

- ① Count how many digits you crossed off on your board and write the result in the  space.
- ② Then add the value of all your Score spaces to determine your total.



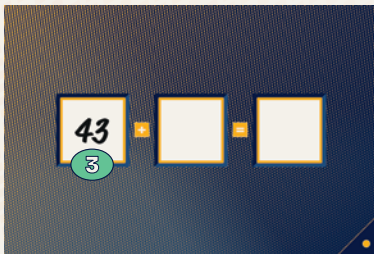
<del>0</del>	<del>1</del>	2	<del>3</del>	4
<del>5</del>	6	<del>7</del>	<del>8</del>	9

7 8 0 0 22 6 43

① ②

### Back

- ③ Flip over your board and write the total in the corresponding space.



43 +  =

③

Then erase the front of your board.

You are now ready to begin the second round.

## **End of the Game**

After 2 rounds, the game is over.

Add your total scores from rounds 1 and 2, then write your final score in the last space.

The player with the highest final score wins the game.

In case of tie, tied players share the victory.



### **Advice**

Pay attention to how many digits you use each turn. If all 10 digits are crossed off before the end of the round, you do not participate in the remaining turns and therefore score 0 points for them.

Designer: Hisashi Hayashi

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