



The Game word book



asmodee
Inspired by Players



Résultats du jeu



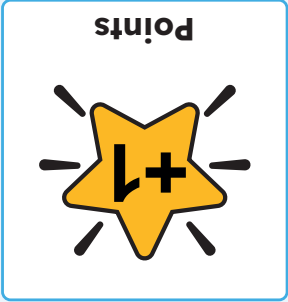
Perdu



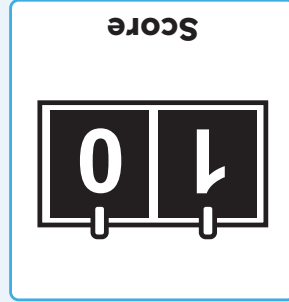
Égalité



Victoire



Points



Score

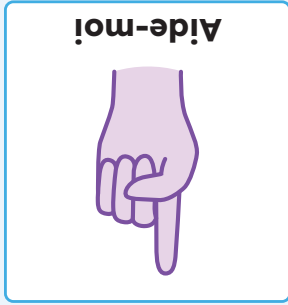
Besoins et accompagnement



Répète



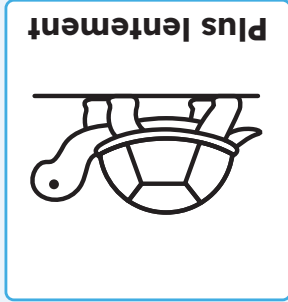
Je ne comprends pas



Aide-moi



Plus vite



Plus lentement



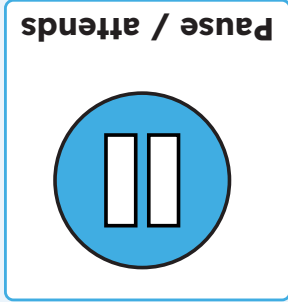
Montre-moi



Boire



Toilettes



Pause / attends



Difficile



Facile



Qu'est ce que c'est ?



As part of its commitment to making gaming more accessible and inclusive, asmodee has created this guide to help facilitate communication around the gaming table. It brings together useful symbols to enable everyone to fully participate in the game, regardless of their abilities or language proficiency.

This guide can support deaf or non-speaking players, as well as anyone experiencing communication difficulties due to language barriers or communication disorders.

During the game, everyone can use this guide in their own way: by pointing to the symbols to express themselves, by reproducing the signs shown, or by trying to interpret the signs used by other players. The goal is to create new ways of communicating, sharing, and playing together.

Keep it close at hand during your games to help explain, communicate, share ideas... and most importantly, have fun.

Because games are a universal language, let's make them a moment that brings everyone together.



Matériel de jeu

Carte



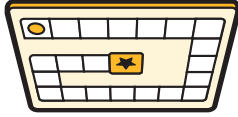
Jeton



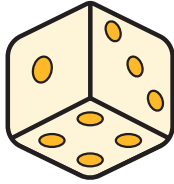
Pion



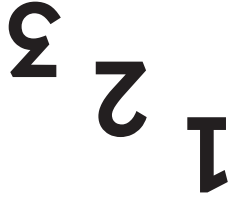
Plateau



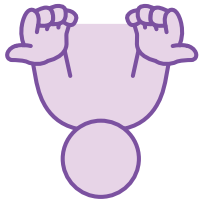
Dé



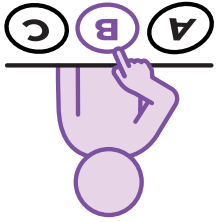
Nombre



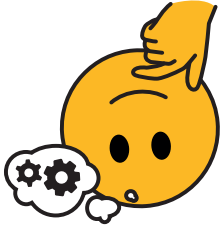
Je veux



Je choisis



Je réfléchis



Bonne idée



Pas ça



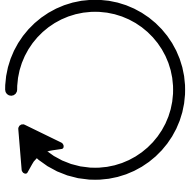
Identique



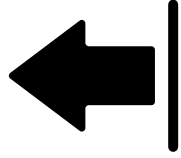
Différent



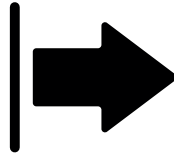
Rejouer



Avancer



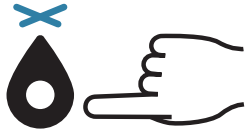
Reculer



Ici



Là-bas



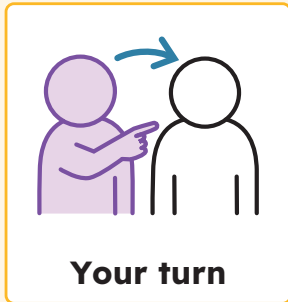
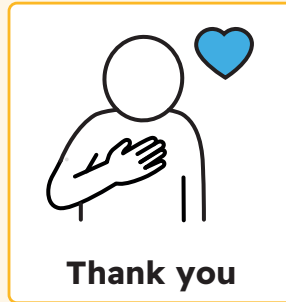
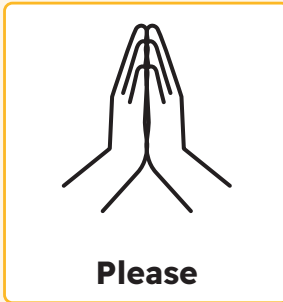
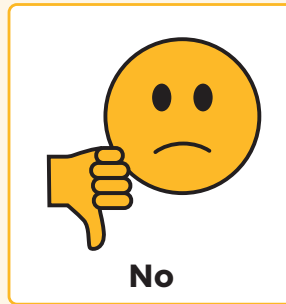
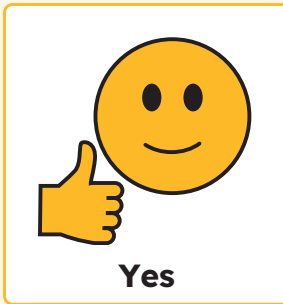
Déplacement

Stratégie et intention

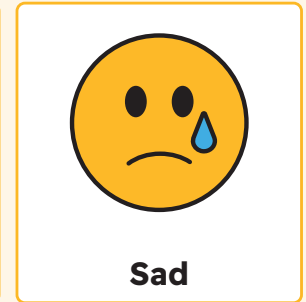
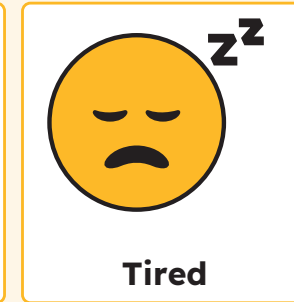
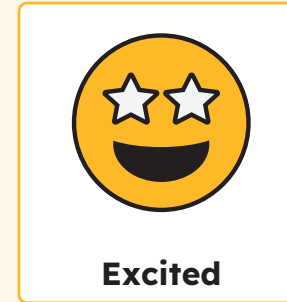
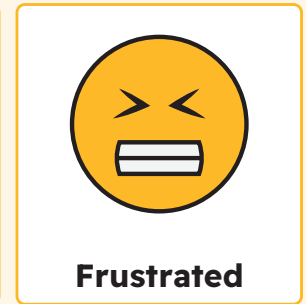
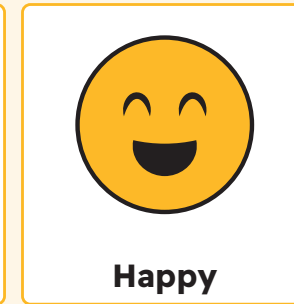
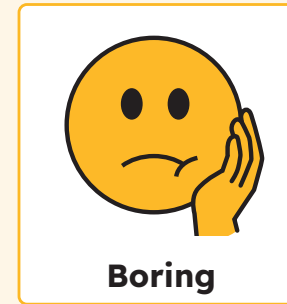




Social interactions



Feelings



Actions



Commencer



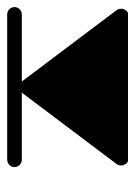
Stop



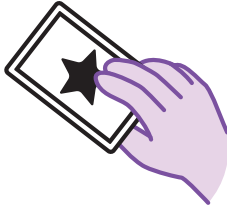
Accompli



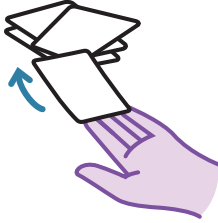
Suivant



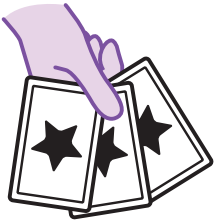
Jouer une carte



Défausser



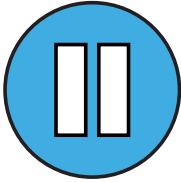
Main



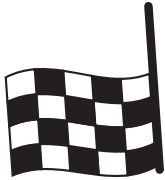
Jouer



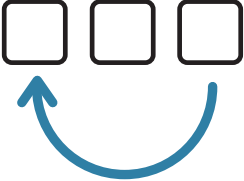
Pause / attendre



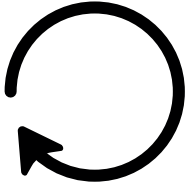
Fini



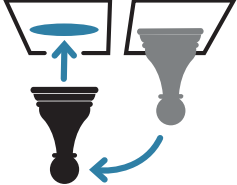
Passer



Encore / rejouer



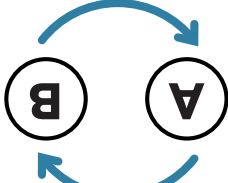
Déplacer



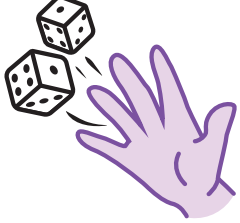
Ajouter



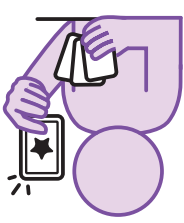
Échanger



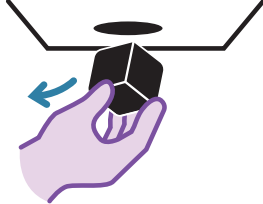
Lancer le dé



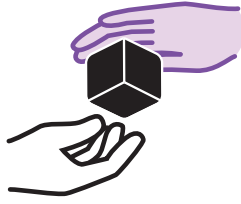
Révéler



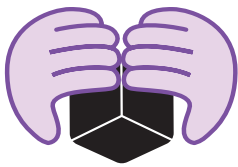
Prendre



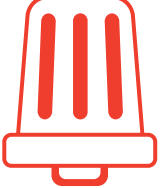
Donner



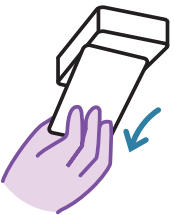
Garder



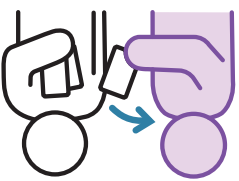
Retirer



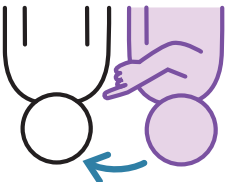
Piocher une carte



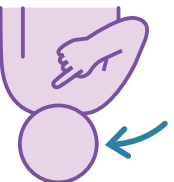
Prendre une carte



Ton tour



Mon tour





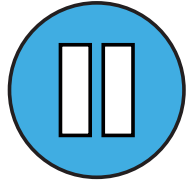
Actions



Start



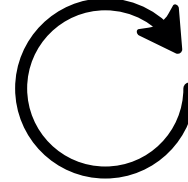
Stop



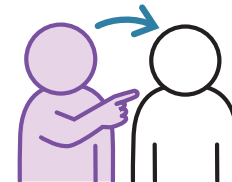
Pause /
wait / break



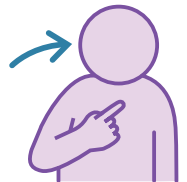
Play



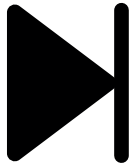
Again



Your turn



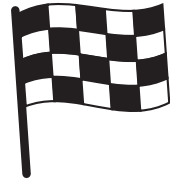
My turn



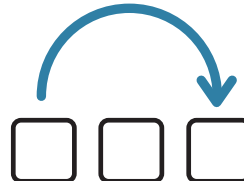
Next



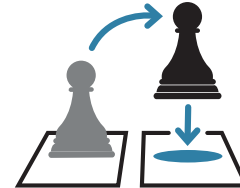
Done



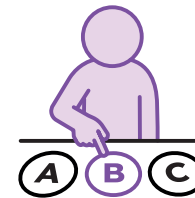
Finished



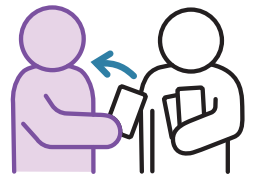
Skip



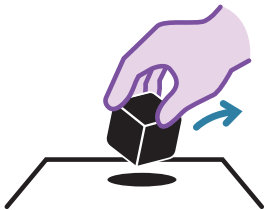
Move



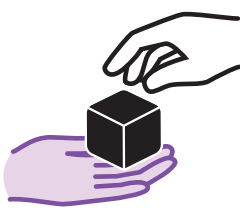
Choose



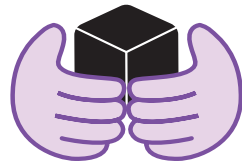
Pick a card



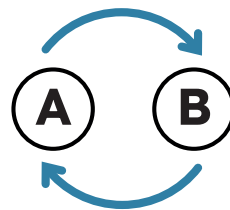
Take



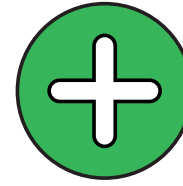
Give



Keep



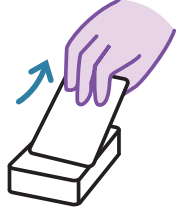
Change/swap



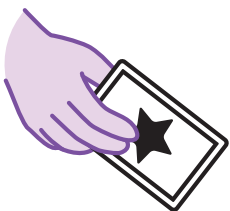
Add



Remove



Draw a card



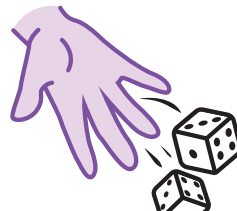
Play a card



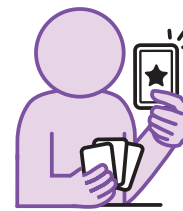
Discard



Hand



Roll



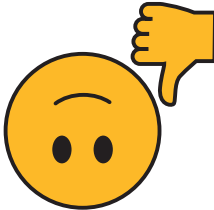
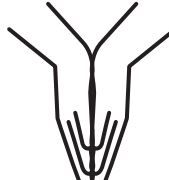
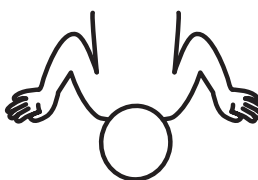
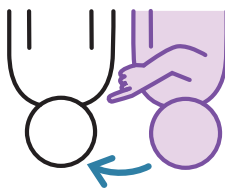
Reveal



Émotions

Interactions sociales

Non 	Oui 	Bonjour/ Au revoir 
Merci 	S'il vous plaît 	Peut-être 
	Bien joué 	Ton tour 



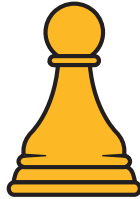
Game components



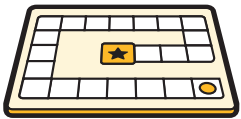
Card



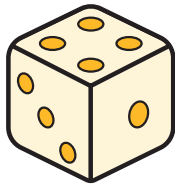
Token



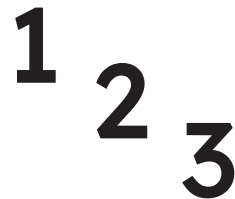
Pawn



Board

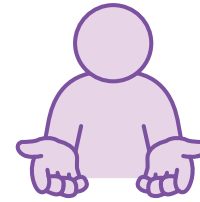


Dice

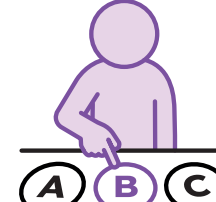


Number

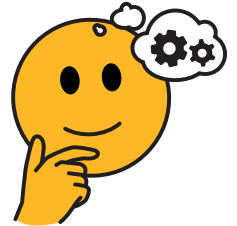
Strategy & intent



I want



I choose



I think



Good idea



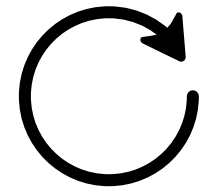
Not this



Same

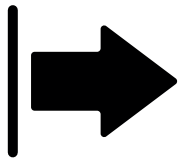


Different

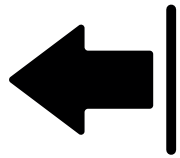


Try again

Movement



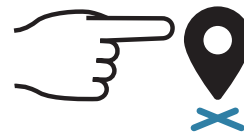
Forward



Back



Here



There



Dans le cadre de son engagement en faveur d'un jeu plus accessible et inclusif, asmodee a conçu ce guide pour faciliter la communication autour du jeu. Il rassemble des symboles utiles pour permettre à chacun de participer pleinement à la partie, quelles que soient ses capacités ou sa maîtrise de la langue.

Il peut être utilisé pour accompagner les personnes sourdes ou non verbales, mais aussi pour aider les joueurs rencontrant des difficultés de communication, qu'elles soient liées à une barrière linguistique ou à un trouble du langage.

Pendant la partie, chacun peut utiliser ce guide à sa manière : en pointant directement les symboles pour se faire comprendre, en reproduisant les signes proposés ou encore en essayant d'interpréter les signes réalisés par les autres joueurs. L'objectif est de créer de nouvelles façons de communiquer, de partager et de jouer ensemble.

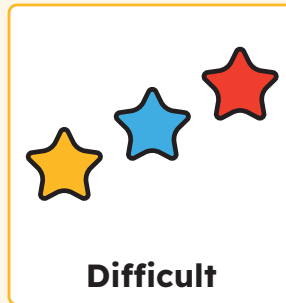
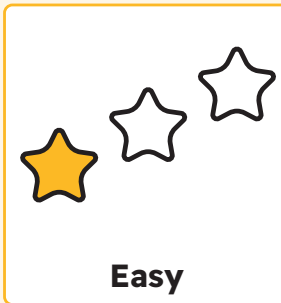
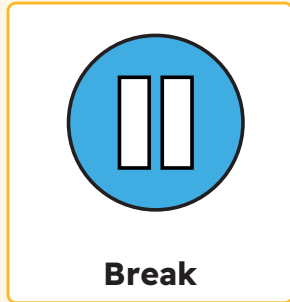
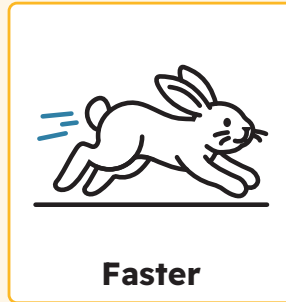
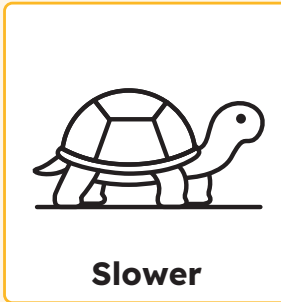
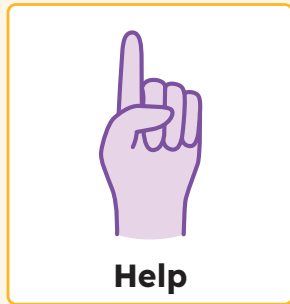
Gardez-le à portée de main pendant vos parties pour expliquer, communiquer, partager... et surtout vous amuser.

Parce que le jeu est un langage universel, faisons-en un moment qui rassemble tout le monde.

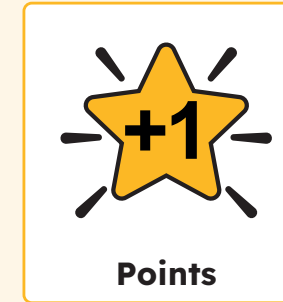
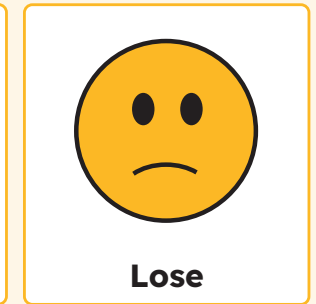
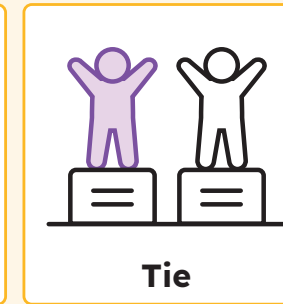
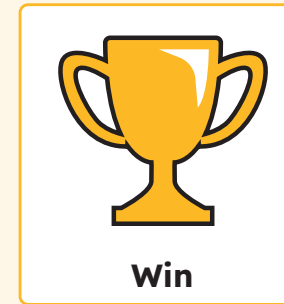




Need and support



Game Outcomes



symboles de jeu



asmodee
Inspired by Players

