Droidekas

2

Heavy Droid Trooper

AI: Attack
Generator 1
Reposition
Shielded 4
Unconcerned
Wheel Mode



3 2

Dual Blaster Cannons –3 | 1 2
Immune: Deflect, Suppressive



Droidekas

67

Heavy Droid Trooper

Droidekas

2

Heavy Droid Trooper

AI: Attack
Generator 1
Reposition
Shielded 4
Unconcerned
Wheel Mode



3 2

Dual Blaster Cannons –3 | 1 2
Immune: Deflect, Suppressive



Droidekas

67

Heavy Droid Trooper

Droidekas

2

Heavy Droid Trooper

AI: Attack
Generator 1
Reposition
Shielded 4
Unconcerned
Wheel Mode



3 2

Dual Blaster Cannons –3 | 1 2
Immune: Deflect, Suppressive



Droidekas

67

Heavy Droid Trooper

DRK-1 Sith Probe Droids

3

Droid Trooper

Observe 3
Detachment: Maul
Hover: Air 1
Incognito



1 1

Electro-stun Blaster –2 | 2
Suppressive



DRK-1 Sith Probe Droids

35

Trooper

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

DRK-1 Sith Probe Droids

3

DROID TROOPER

Observe 3

Detachment: Maul

Hover: Air 1

Incognito



1 1

Electro-stun Blaster –2

Suppressive

2

DRK-1 Sith Probe Droids

35

TROOPER



DRK-1 Sith Probe Droids

3

DROID TROOPER

Observe 3

Detachment: Maul

Hover: Air 1

Incognito



1 1

Electro-stun Blaster –2

Suppressive

2

DRK-1 Sith Probe Droids

35

TROOPER



B1 Battle Droids

6

DROID TROOPER

AI: Attack

Coordinate: Droid Trooper



1 1

Bludgeon

1

E-5 Blaster Rifle 1–3

1

B1 Battle Droids

38

DROID TROOPER



B1 Battle Droids

6

DROID TROOPER

AI: Attack

Coordinate: Droid Trooper



1 1

Bludgeon

1

E-5 Blaster Rifle 1–3

1

B1 Battle Droids

38

DROID TROOPER



© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

B1 Battle Droids

▲6

DROID TROOPER

AI: Attack

Coordinate: Droid Trooper

Bludgeon		1
E-5 Blaster Rifle	#1–3	1



1 1 – –

B1 Battle Droids

38

DROID TROOPER



B1 Battle Droids

▲6

DROID TROOPER

AI: Attack

Coordinate: Droid Trooper

Bludgeon		1
E-5 Blaster Rifle	#1–3	1



1 1 – –

B1 Battle Droids

38

DROID TROOPER



B2 Super Battle Droids

▲3

DROID TROOPER

AI: Attack

Wrist Rockets	#1	1
Impact 1		
Arm Cannons	-2	2



2 2 – –

B2 Super Battle Droids

64

DROID TROOPER



B2 Super Battle Droids

▲3

DROID TROOPER

AI: Attack

Wrist Rockets	#1	1
Impact 1		
Arm Cannons	-2	2



2 2 – –

B2 Super Battle Droids

64

DROID TROOPER



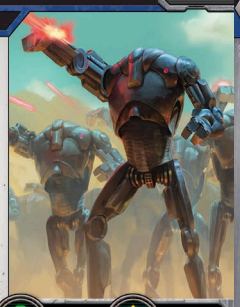
© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

B2 Super Battle Droids

▲3

DROID TROOPER

AI: Attack



Wrist Rockets	✱1	1
Impact 1		
Arm Cannons	-2	2

2 2 – –

B2 Super Battle Droids

64

DROID TROOPER



BX-Series Droid Commandos

▼▲4

DROID TROOPER

Jump 1

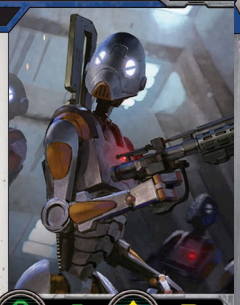
AI: Dodge, Move

Impervious

Scale

Scout 3

Sharpshooter 1



Unarmed		1
Commando E-5 Blaster	✱1–3	2

1 2 : –

BX-Series Droid Commandos

64

DROID TROOPER



BX-Series Droid Commandos

▼▲4

DROID TROOPER

Jump 1

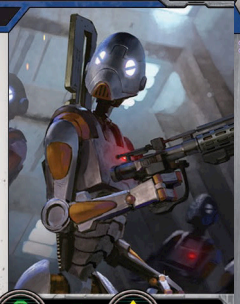
AI: Dodge, Move

Impervious

Scale

Scout 3

Sharpshooter 1



Unarmed		1
Commando E-5 Blaster	✱1–3	2

1 2 : –

BX-Series Droid Commandos

64

DROID TROOPER



BX-Series Droid Commandos

▼▲4

DROID TROOPER

Jump 1

AI: Dodge, Move

Impervious

Scale

Scout 3

Sharpshooter 1



Unarmed		1
Commando E-5 Blaster	✱1–3	2

1 2 : –

BX-Series Droid Commandos

64

DROID TROOPER



© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

BX-Series Droid Commandos

Strike Team

Droid Trooper

1

AI: Dodge

Detachment: BX-Series Droid Commandos

Heavy Weapon Team

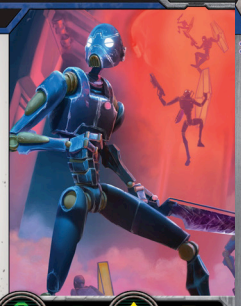
Impervious. Incognito

Prepared Position

Unarmed		1
Commando E-5 Blaster	1–3	2

1 2

–



BX-Series Droid Commandos

Strike Team

Droid Trooper

20



© LFL © AMG Tomas Duchek

BX-Series Droid Commandos

Strike Team

Droid Trooper

1

AI: Dodge

Detachment: BX-Series Droid Commandos

Heavy Weapon Team

Impervious. Incognito

Prepared Position

Unarmed		1
Commando E-5 Blaster	1–3	2

1 2

–



BX-Series Droid Commandos

Strike Team

Droid Trooper

20



© LFL © AMG Tomas Duchek

BX-Series Droid Commandos

Strike Team

Droid Trooper

1

AI: Dodge

Detachment: BX-Series Droid Commandos

Heavy Weapon Team

Impervious. Incognito

Prepared Position

Unarmed		1
Commando E-5 Blaster	1–3	2

1 2

–



BX-Series Droid Commandos

Strike Team

Droid Trooper

20



© LFL © AMG Tomas Duchek

IG-100 MagnaGuard

Droid Trooper

3

AI: Dodge, Move

Charge

Guardian 2:

Immune: Melee Pierce

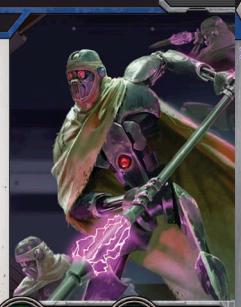
Retinue:

Unhindered

Electrostaff		2
Precision Laser Dart	1–2	1 1

2 2

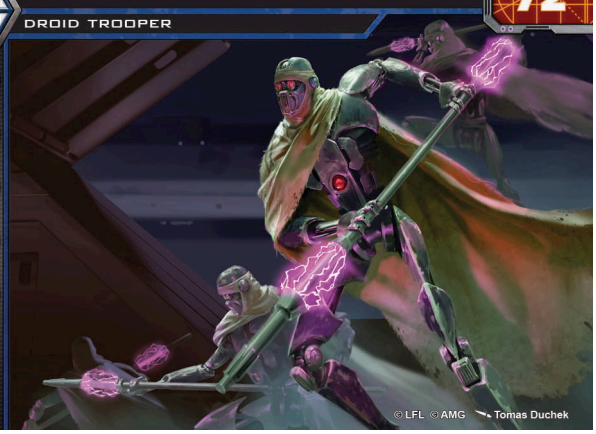
–



IG-100 MagnaGuard

Droid Trooper

72



© LFL © AMG Tomas Duchek

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

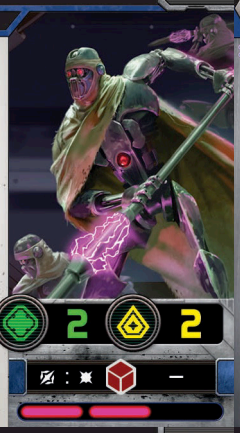
IG-100 MagnaGuard

3

DROID TROOPER

AI: Dodge, Move
Charge
Guardian 2:
Immune: Melee Pierce
Retinue:
Unhindered

Electrostaff		2
Precision Laser Dart	1–2	1 1



2 2

– –

IG-100 MagnaGuard

72

DROID TROOPER



© LFL © AMG Tomas Duchek

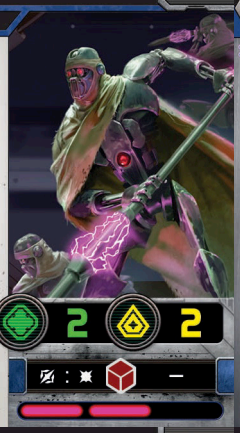
IG-100 MagnaGuard

3

DROID TROOPER

AI: Dodge, Move
Charge
Guardian 2:
Immune: Melee Pierce
Retinue:
Unhindered

Electrostaff		2
Precision Laser Dart	1–2	1 1



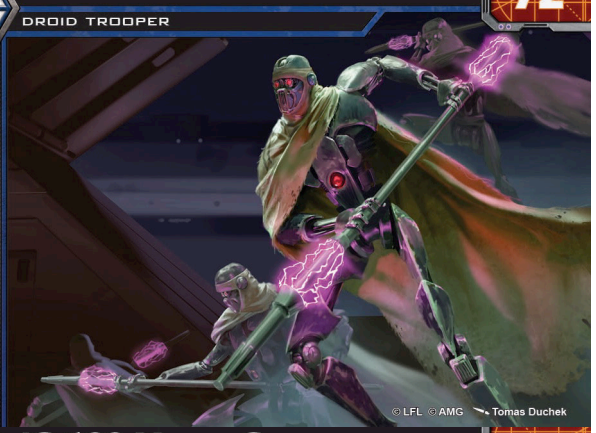
2 2

– –

IG-100 MagnaGuard

72

DROID TROOPER



© LFL © AMG Tomas Duchek

IG-100 MagnaGuard

Prototype Assassin Droids

4

DROID TROOPER

AI: Dodge, Move
Charge
Immune: Melee Pierce
Special Issue: Experimental Droids
Unhindered

Electrostaff		1 1
Precision Laser Dart	1–2	1 1



1 1

– –

IG-100 MagnaGuard

Prototype Assassin Droids

56

DROID TROOPER



© LFL © AMG Tiziano Baracchi

IG-100 MagnaGuard

Prototype Assassin Droids

4

DROID TROOPER

AI: Dodge, Move
Charge
Immune: Melee Pierce
Special Issue: Experimental Droids
Unhindered

Electrostaff		1 1
Precision Laser Dart	1–2	1 1



1 1

– –

IG-100 MagnaGuard

Prototype Assassin Droids

56

DROID TROOPER



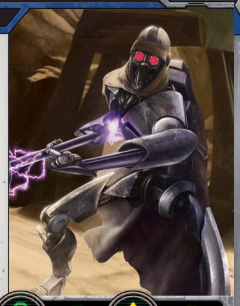
© LFL © AMG Tiziano Baracchi

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

IG-100 MagnaGuard
Prototype Assassin Droids

4

Droid Trooper



AI: Dodge, Move
Charge
Immune: Melee Pierce
Special Issue: Experimental Droids
Unhindered

Electrostaff		1 1
Precision Laser Dart	1–2	1 1

1 1

– –

IG-100 MagnaGuard
Prototype Assassin Droids

56

Droid Trooper



© LFL © AMG Tiziano Baracchi

STAP Riders

2

Repulsor Vehicle



Agile 1
AI: Dodge
Coordinate: Droid Trooper, Vehicle
Cover 1
Speeder 1

Dual Blaster Cannons	1–3	3
Fixed: Front. Critical 1		

3 -

– –

STAP Riders

80

Repulsor Vehicle



© LFL © AMG Cristi Balanescu

STAP Riders

2

Repulsor Vehicle



Agile 1
AI: Dodge
Coordinate: Droid Trooper, Vehicle
Cover 1
Speeder 1

Dual Blaster Cannons	1–3	3
Fixed: Front. Critical 1		

3 -

– –

STAP Riders

80

Repulsor Vehicle



© LFL © AMG Cristi Balanescu

STAP Riders

2

Repulsor Vehicle



Agile 1
AI: Dodge
Coordinate: Droid Trooper, Vehicle
Cover 1
Speeder 1

Dual Blaster Cannons	1–3	3
Fixed: Front. Critical 1		

3 -

– –

STAP Riders

80

Repulsor Vehicle



© LFL © AMG Cristi Balanescu

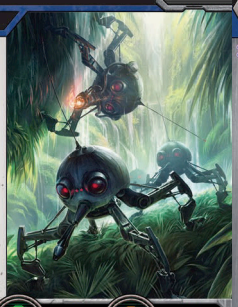
© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

DSD1 Dwarf Spider Droid

1

Ground Vehicle

- Self-Destruct 3
- Armor 3
- Climbing Vehicle
- Expert Climber
- Programmed



6 4

Wicked Kick

1 1 1

DSD1 Dwarf Spider Droid

50

Ground Vehicle



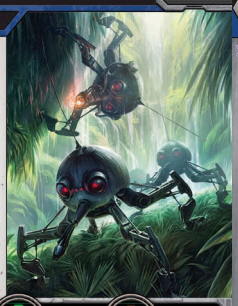
© LFL © AMG Sergey Glushakov

DSD1 Dwarf Spider Droid

1

Ground Vehicle

- Self-Destruct 3
- Armor 3
- Climbing Vehicle
- Expert Climber
- Programmed



6 4

Wicked Kick

1 1 1

DSD1 Dwarf Spider Droid

50

Ground Vehicle



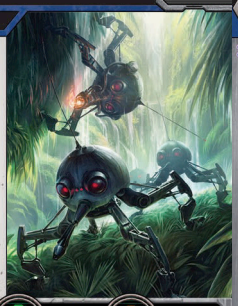
© LFL © AMG Sergey Glushakov

DSD1 Dwarf Spider Droid

1

Ground Vehicle

- Self-Destruct 3
- Armor 3
- Climbing Vehicle
- Expert Climber
- Programmed



6 4

Wicked Kick

1 1 1

DSD1 Dwarf Spider Droid

50

Ground Vehicle



© LFL © AMG Sergey Glushakov

AAT Battle Tank

1

Repulsor Vehicle

- AI: Attack
- Armor 5
- Arsenal 2
- Barrage
- Hover: Ground
- Weak Point 2: Rear



Anti-Personnel Lasers 1-2

Fixed: Front

3

9 6

Artillery Cannon 2-4

Critical 2. High Velocity. Impact 2

4

AAT Battle Tank

165

Repulsor Vehicle



© LFL © AMG Sergey Glushakov

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

Separatist Alliance - Unit & Command Card Packs

AAT Battle Tank

1

Repulsor Vehicle

AI: Attack
Armor 5
Arsenal 2
Barrage
Hover: Ground
Weak Point 2: Rear

Anti-Personnel Lasers ✱1–2 | 3
Fixed: Front

Artillery Cannon ✱2–4 | 4
Critical 2. High Velocity. Impact 2



9 6

AAT Battle Tank

165

Repulsor Vehicle



© LFL © AMG Sergey Glushakov

AAT Battle Tank

1

Repulsor Vehicle

AI: Attack
Armor 5
Arsenal 2
Barrage
Hover: Ground
Weak Point 2: Rear

Anti-Personnel Lasers ✱1–2 | 3
Fixed: Front

Artillery Cannon ✱2–4 | 4
Critical 2. High Velocity. Impact 2



9 6

AAT Battle Tank

165

Repulsor Vehicle



© LFL © AMG Sergey Glushakov

Persuader-class Tank Droid

1

Ground Vehicle

Armor 5
Arsenal 2
Programmed
Reposition
Transport
Weak Point 1: Sides

Heavy Blasters ✱1–4 | 1 2 2
Fixed: Front. Critical 1

Ion Cannons ✱1–2 | 1 1 1
Fixed: Front. Critical 1 Impact 1. Ion 1

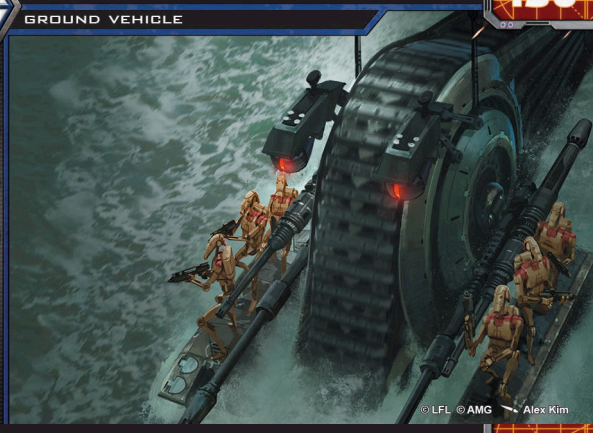


11 7

Persuader-class Tank Droid

130

Ground Vehicle



© LFL © AMG Alex Kim

Persuader-class Tank Droid

1

Ground Vehicle

Armor 5
Arsenal 2
Programmed
Reposition
Transport
Weak Point 1: Sides

Heavy Blasters ✱1–4 | 1 2 2
Fixed: Front. Critical 1

Ion Cannons ✱1–2 | 1 1 1
Fixed: Front. Critical 1 Impact 1. Ion 1



11 7

Persuader-class Tank Droid

130

Ground Vehicle



© LFL © AMG Alex Kim

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

Persuader-class Tank Droid

1

Ground Vehicle



Armor 5

Arsenal 2

Programmed

Reposition

Transport

Weak Point 1: Sides

Heavy Blasters ✱1-4

Fixed: Front. Critical 1

Ion Cannons ✱1-2

Fixed: Front. Critical 1
Impact 1. Ion 1

11 7

Persuader-class Tank Droid

130

Ground Vehicle



© LFL © AMG Alex Kim

Persuader-class Tank Droid

Prototype Tank Droid

1

Ground Vehicle



Armor 5. Arsenal 3

Direct: ▲ Trooper Unit

Programmed

Reposition

Special Issue: Experimental Droids

Weak Point 1: Sides

Heavy Blasters ✱1-4

Fixed: Front. Critical 1

Prototype Ion Cannons ✱1-2

Fixed: Front. Impact 1. Ion 1

11 7

Persuader-class Tank Droid

Prototype Tank Droid

130

Ground Vehicle



© LFL © AMG Nasrul Hakim

Persuader-class Tank Droid

Prototype Tank Droid

1

Ground Vehicle



Armor 5. Arsenal 3

Direct: ▲ Trooper Unit

Programmed

Reposition

Special Issue: Experimental Droids

Weak Point 1: Sides

Heavy Blasters ✱1-4

Fixed: Front. Critical 1

Prototype Ion Cannons ✱1-2

Fixed: Front. Impact 1. Ion 1

11 7

Persuader-class Tank Droid

Prototype Tank Droid

130

Ground Vehicle



© LFL © AMG Nasrul Hakim

Persuader-class Tank Droid

Prototype Tank Droid

1

Ground Vehicle



Armor 5. Arsenal 3

Direct: ▲ Trooper Unit

Programmed

Reposition

Special Issue: Experimental Droids

Weak Point 1: Sides

Heavy Blasters ✱1-4

Fixed: Front. Critical 1

Prototype Ion Cannons ✱1-2

Fixed: Front. Impact 1. Ion 1

11 7

Persuader-class Tank Droid

Prototype Tank Droid

130

Ground Vehicle



© LFL © AMG Nasrul Hakim

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

Geonosian Warriors
Soldiers of the Hive
Trooper
▲ 4

Jump 3
Death From Above
Scale
Weighed Down

Spears 1
Sonic Blasters 1–2 1 1



1 1

Geonosian Warriors
Soldiers of the Hive
Trooper
45



© LFL © AMG Cristi Balanescu

Geonosian Warriors
Soldiers of the Hive
Trooper
▲ 4

Jump 3
Death From Above
Scale
Weighed Down

Spears 1
Sonic Blasters 1–2 1 1



1 1

Geonosian Warriors
Soldiers of the Hive
Trooper
45



© LFL © AMG Cristi Balanescu

Geonosian Warriors
Soldiers of the Hive
Trooper
▲ 4

Jump 3
Death From Above
Scale
Weighed Down

Spears 1
Sonic Blasters 1–2 1 1



1 1

Geonosian Warriors
Soldiers of the Hive
Trooper
45



© LFL © AMG Cristi Balanescu

Geonosian Warriors
Soldiers of the Hive
Trooper
▲ 4

Jump 3
Death From Above
Scale
Weighed Down

Spears 1
Sonic Blasters 1–2 1 1



1 1

Geonosian Warriors
Soldiers of the Hive
Trooper
45



© LFL © AMG Cristi Balanescu

Geonosian Warriors
Geonosian Engineers
Trooper
▲ 4

Jump 3
Repair 1: Capacity 1
Death from Above. Scale
Special Issue: Rapid Interdiction Force
Weighed Down

Spears 1
Sonic Blasters 1–2 1

1 1

Geonosian Warriors
Geonosian Engineers
Trooper
55

© LFL © AMG Joel Turina

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

Geonosian Warriors
Geonosian Engineers
TROOPER
▲4

Jump 3
Repair 1: Capacity 1
Death from Above. Scale
Special Issue: Rapid Interdiction Force
Weighed Down

Spears		1
Sonic Blasters	1–2	1



1 1

: : ▼

Geonosian Warriors
Geonosian Engineers
TROOPER
55



© LFL © AMG Joel Turina

Geonosian Warriors
Geonosian Engineers
TROOPER
▲4

Jump 3
Repair 1: Capacity 1
Death from Above. Scale
Special Issue: Rapid Interdiction Force
Weighed Down

Spears		1
Sonic Blasters	1–2	1



1 1

: : ▼

Geonosian Warriors
Geonosian Engineers
TROOPER
55



© LFL © AMG Joel Turina

•Poggle the Lesser
Public Leader of the Geonosians
TROOPER
1

Jump 2
Compel: ▲ Trooper
Entourage: B2 Super Battle Droids
Override
Weighed Down

Staff of Command		2
Concealed Blaster	1–3	2



4 3

: : –

•Poggle the Lesser
Public Leader of the Geonosians
TROOPER
80



© LFL © AMG Cristi Balanescu

•Sun Fac
Ruthless Lieutenant
TROOPER
1

Jump 3
Cover 1
Death From Above
Direct: Geonosian Warriors
Retinue: Poggle the Lesser
Scale. Weighed Down.

Force Pike		2 1
Pierce 1		
Sonic Carbine	1–3	1 1 1
Suppressive		



5 2

: : ▼

•Sun Fac
Ruthless Lieutenant
TROOPER
80



© LFL © AMG Cristi Balanescu

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

T-Series Tactical Droid
Programmed for Strategy

1

Droid Trooper

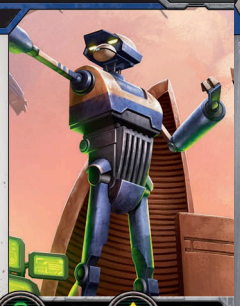
Bolster 2

Direct: ▲ Droid Trooper Unit

Exemplar

Bludgeon		1
Blaster Rifle	1–3	2

4 2



T-Series Tactical Droid
Programmed for Strategy

60

Droid Trooper



© LFL © AMG JB Casacop

T-Series Tactical Droid
Programmed for Strategy

1

Droid Trooper

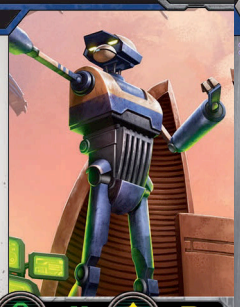
Bolster 2

Direct: ▲ Droid Trooper Unit

Exemplar

Bludgeon		1
Blaster Rifle	1–3	2

4 2



T-Series Tactical Droid
Programmed for Strategy

60

Droid Trooper



© LFL © AMG JB Casacop

•Count Dooku
Darth Tyranus

1

Trooper

Cunning

Deflect

Direct: Trooper Unit

Immune: Pierce

Makashi Mastery

Master of the Force 2

Dooku's Lightsaber		5
Impact 2. Pierce 2		
Force Lightning	1–2	6
Pierce 1. Scatter. Suppressive		

6 3



•Count Dooku
Darth Tyranus

165

Trooper



© LFL © AMG Ryan Valle

•General Grievous
Sinister Cyborg

1

Trooper

Block

Entourage: IG-100 MagnaGuard

Immune: Pierce

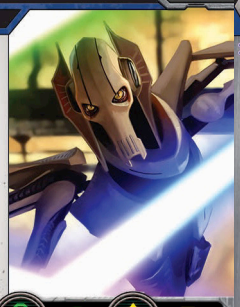
Jedi Hunter

Relentless

Scale

Trophy Lightsabers		2 2 4
Critical 1. Impact 2. Pierce 2		
DT-57 "Annihilator"	–2	2 2
Critical 1. Pierce 1. Versatile		

8 2



•General Grievous
Sinister Cyborg

130

Trooper



© LFL © AMG Romana Kendelic

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

•Kraken
Super Tactical Droid
Droid Trooper

1

Strategize 1
Charge
Exemplar
Override
Sharpshooter 1

Overwhelm	
Lethal 1	4
Blaster Rifle	1–3
Lethal 1	3

5 2

•Kraken
Super Tactical Droid
Droid Trooper

80



•Kalani
Super Tactical Droid
Droid Trooper

1

Strategize 2
Direct: AI Unit
Exemplar
Reinforcements
Sharpshooter 1

Combat Expertise	
	2
Blaster Rifle	1–3
Lethal 1	3

5 2

•Kalani
Super Tactical Droid
Droid Trooper

85



•Maul
Impatient Apprentice
Trooper

1

Jump 1
Deflect
Immune: Pierce
Juyo Mastery

Maul's Lightsaber	
Impact 2. Pierce 2	4 4

6 3

•Maul
Impatient Apprentice
Trooper

130



•Asajj Ventress
Separatist Assassin
Trooper

1

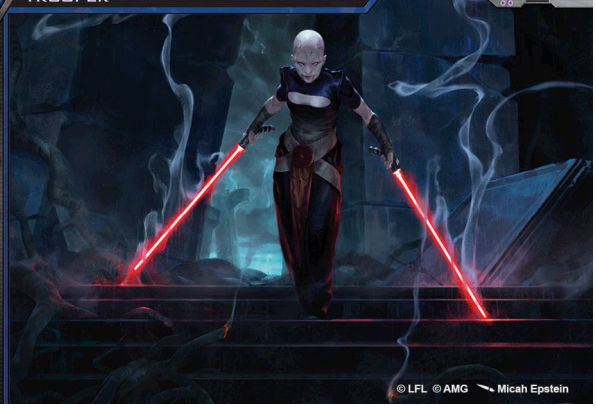
Jump 2
Deflect
Immune: Pierce
Independent: Dodge 1
Indomitable
Jar'Kai Mastery
Relentless

Asajj's Lightsabers	
Impact 2. Pierce 2	8

5 2

•Asajj Ventress
Separatist Assassin
Trooper

130



© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

Mechanized Incursion



1 VEHICLE UNIT

When an allied Vehicle unit is issued an Order this Round, choose an allied Droid Trooper unit within 2 of that Vehicle. The chosen unit issues an Order to itself.

Roger, Roger!



3 DROID TROOPER UNITS

When a unit is issued an Order with this card, it gains 1 Dodge token or 1 Surge token.

Orbital Strike



1 OR UNIT

Once this Round, at the end of an allied unit's Activation or an allied ***Field Commander*** unit's Activation, it may make an attack using the weapon below.

Orbital Bombardment	4–8	2 2
Immune: Deflect. Suppressive		

Separatist Alliance

Duel of the Fates



MAUL

Maul gains 1 Dodge token and gains ***Disengage*** this Round. While **Maul** is Engaged with an enemy unit this Round, that unit cannot spend Aim tokens, Dodge tokens, Standby tokens, or Surge tokens.

Separatist Alliance

The Phantom Menace



MAUL & 1 TROOPER UNIT

This Round, **Maul** cannot make attacks and enemy units not within 2 of **Maul** cannot attack him.

Divulge*: Resolve Setup Effects** step. **Maul** gains ***Infiltrate this Game.

Separatist Alliance

At Last



MAUL

While building a Command Hand, treat this card as though it has 3 pips.

Maul gains 1 Aim token and gains ***Jedi Hunter*** this Round. At the start of **Maul**'s next Activation, he may suffer 1 Wound.

Maul

AI Coordination



1 OR UNIT

When a unit is issued an Order with this card, it gains 1 Standby token.

Maul

Unrelenting Assault



2 ▲ UNITS

Until the end of the Round, each time an allied ▲ unit makes a Ranged attack, after the action is resolved, if it spent 1 or more Aim tokens, another allied unit within 2 may gain 1 Aim token.

Maul

Unstoppable Advance



3 ▲ UNITS

When a unit is issued an Order with this card, it may make a Speed-1 Move.

Separatist Invasion **Separatist Invasion** **Separatist Invasion**

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

Let the Executions Begin!



POGGLE THE LESSER

This Round, each time an allied ▲ Trooper unit makes an attack, if the defending unit is within 2 and in LOS of **Poggle the Lesser** during the **Roll Attack Dice** step, the attacking unit gains ⚅ : ✲ during that attack.

We Serve the Queen



1 UNIT

Sun Fac loses ***Direct: Geonosian Warriors*** this Round, and **Sun Fac** and allied **Geonosian Warrior** units gain ***Coordinate: Geonosian Warriors*** this Round. At the start of each allied **Geonosian Warrior** unit's next Activation, if it has a faceup Order token it gains 1 Aim token and 1 Dodge token.

We Make Weapons



4 DROID TROOPER UNITS

When building a Command Hand, treat this card as though it has 3 pips.

When a ▲ Droid Trooper unit is issued an Order with this card, you may choose to return its Order token to the Order Pool. If you do, you may return 1 defeated miniature to the unit with no Wound tokens and remove 1 Suppression token from the unit.

Poggle the Lesser

Fear, Surprise, Intimidation



COUNT DOOKU

This Round, **Count Dooku** gains ***Arsenal 2*** and ***Relentless*** and each of his Ranged weapons gains ***Versatile***. Until the end of the Round, each time **Count Dooku** makes an attack, after the attack is resolved, each defending unit gains 2 Suppression tokens.

Poggle the Lesser

You Disappoint Me



COUNT DOOKU & 2 UNITS

When a unit is issued an Order with this card, that unit gains 1 Dodge token. Until the end of the Round, each time **Count Dooku** makes a Ranged attack against a Trooper unit, after the attack is resolved, that unit makes a Speed-2 Move. You resolve this movement.

Poggle the Lesser

Double the Fall

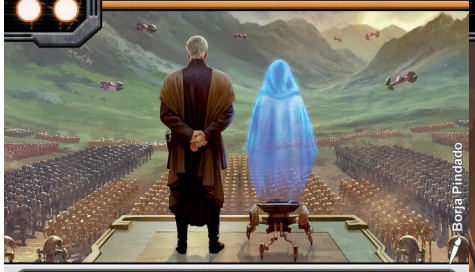


COUNT DOOKU & 1 UNIT

At the start of the **Activation Phase** this Round, if **Count Dooku** has a faceup Order token, you may return it to your Order Pool. If you do, choose up to 2 enemy units within 2 and return their Order tokens to the opposing player's Order Pool.

Count Dooku

The Sith Will Rule



COUNT DOOKU

When building a Command Hand, treat this card as though it has 2 pips. **Count Dooku** gains 1 Aim token and 1 Dodge token.

After **Count Dooku**'s next Activation, if **Asajj Ventress** does not have a facedown Order token, she activates. After she activates, if she has a faceup Order token, flip it face down. If she does not have an Order token, assign her a facedown ▲ Order token from your Order Pool, then shuffle your Order Pool.

Count Dooku

Brutal Enforcer



SUN FAC

At the start of the Activation Phase, choose up to 2 allied **Geonosian Warrior** units within 2 of **Sun Fac**. Each chosen unit may ➔ ***Jump 3***.

Sun Fac gains ***Agile 1*** and ***Demoralize 1*** this Round.

Count Dooku

Crush Them!



GENERAL GRIEVOUS & 2 UNITS

When a unit is issued an Order with this card, that unit gains 1 Surge token for each of your opponent's defeated units.

Count Dooku | **Sun Fac** | **General Grievous**

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

Trained in Your Jedi Arts



GENERAL GRIEVOUS

General Grievous gains 1 Dodge token and gains ***Disengage*** this Round. At the end of **General Grievous**' next Activation he may make an attack against each enemy unit within 1 and in LOS using the weapon below.

Trophy Lightsabers	-1	1 1 2
Suppressive. Versatile		

Supreme Commander



2 TROOPER UNITS

General Grievous gains ***Ruthless*** this Round. When an allied unit is issued an Order with this card, that unit and each other allied Trooper unit within 1 and in LOS of that unit gains 1 Surge token.

Do Not Underestimate Our Means



3 DROID TROOPER UNITS OR AI UNITS

If this card was not Divulged, at the start of the next **Activation Phase**, choose up to 2 allied units that have faceup Order tokens. Each chosen unit makes a Recover action.

Divulge: **Resolve Setup Effects** step. Choose up to 3 allied units with ***AI***. Each chosen unit gains ***Reinforcements*** this Game.

General Grievous, Sinister Cyborg

They Too Will Suffer



KALANI OR KRAKEN

At the end of the **Command Phase**, choose an opponent. The chosen opponent must choose 1 of their ▲, ▼▼, ⬢, or ⬢ units with a faceup Order token, if able, and return that Order token to their Order Pool.

The first time the chosen opponent would draw an Order token from their Order Pool this Round, you may force them to draw a token with a Rank of your choice instead.

General Grievous

Preservation Protocols



2 DROID TROOPER UNITS OR AI UNITS

When a unit is issued an Order with this card, that unit gains 1 Dodge token and gains ***Disengage*** and ***Impervious*** this Round.

Kalani or Kraken

The Jedi Shall Fall



ASAJJ VENTRESS

Asajj Ventress gains ***Jedi Hunter*** this Round. Until the end of the Round, each time **Asajj Ventress** makes an attack, during the **Roll Attack Dice** step, she may gain up to 4 Suppression tokens before rolling dice. She gains 1 Dodge token for each Suppression token gained in this way.

Asajj Ventress

Kalani or Kraken

I Am Fear



ASAJJ VENTRESS

At the start of **Asajj Ventress**' next Activation, she makes a Recover action. At the end of **Asajj Ventress**' next Activation, she may make an attack using the weapon below.

Force Choke	-1	1
Critical 4. Spray. Suppressive		

Asajj Ventress

Kalani or Kraken

Yes, My Master



NO UNITS

You must Divulge this card. It stays in play.

Divulge: **Resolve Setup Effects** step. Choose 1 of the following effects to resolve:

- ***Permanent***. Asajj Ventress gains ***Bounty*** and ***Reinforcements***.
- ***Permanent***. Asajj Ventress gains ***Demoralize 1***, ***Makashi Mastery***, and ***Outmaneuver***.

Asajj Ventress

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

20



BX-Series Droid Commandos, Strike Team Only.

Add 1 BX-Series Droid Sniper miniature.

BX Sniper Rifle	2–5	2 1
High Velocity. Overwhelm. Sniper Team		

BX-Series Droid Sniper

20



BX-Series Droid Commandos, Strike Team Only.

Add 1 BX-Series Droid Sniper miniature.

BX Sniper Rifle	2–5	2 1
High Velocity. Overwhelm. Sniper Team		

BX-Series Droid Sniper

20



BX-Series Droid Commandos, Strike Team Only.

Add 1 BX-Series Droid Sniper miniature.

BX Sniper Rifle	2–5	2 1
High Velocity. Overwhelm. Sniper Team		

BX-Series Droid Sniper

20



BX-Series Droid Commandos Only.

Add 1 Dioxis Mine Saboteur miniature.

When this weapon is added to an Attack Pool, other Ranged weapons in that Attack Pool gain ***Assault 1***.

Dioxis Mine	–1	1 1 1
Blast. Poison 1		

Dioxis Mine Saboteur

20



BX-Series Droid Commandos Only.

Add 1 Dioxis Mine Saboteur miniature.

When this weapon is added to an Attack Pool, other Ranged weapons in that Attack Pool gain ***Assault 1***.

Dioxis Mine	–1	1 1 1
Blast. Poison 1		

Dioxis Mine Saboteur

20



BX-Series Droid Commandos Only.

Add 1 Dioxis Mine Saboteur miniature.

When this weapon is added to an Attack Pool, other Ranged weapons in that Attack Pool gain ***Assault 1***.

Dioxis Mine	–1	1 1 1
Blast. Poison 1		

Dioxis Mine Saboteur

18



B1 Battle Droids Only.

Add 1 E-60R B1 Battle Droid miniature.

E-60R Rocket Launcher	2–4	1 1 1
Cumbersome. Impact 2		

E-60R B1 Battle Droid

18



B1 Battle Droids Only.

Add 1 E-60R B1 Battle Droid miniature.

E-60R Rocket Launcher	2–4	1 1 1
Cumbersome. Impact 2		

E-60R B1 Battle Droid

18



B1 Battle Droids Only.

Add 1 E-60R B1 Battle Droid miniature.

E-60R Rocket Launcher	2–4	1 1 1
Cumbersome. Impact 2		

E-60R B1 Battle Droid

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

Separatist Alliance - Unit & Command Card Packs

16



B1 Battle Droids Only.

Add 1 E-5C B1 Battle Droid miniature.

E-5C Blaster Rifle	1–3	3

E-5C B1 Battle Droid

16



B1 Battle Droids Only.

Add 1 E-5C B1 Battle Droid miniature.

E-5C Blaster Rifle	1–3	3

E-5C B1 Battle Droid

16



B1 Battle Droids Only.

Add 1 E-5C B1 Battle Droid miniature.

E-5C Blaster Rifle	1–3	3

E-5C B1 Battle Droid

16



B1 Battle Droids Only.

Add 1 Radiation Cannon B1 Battle Droid miniature.

Radiation Cannon	1–2	2
Poison 1		

Radiation Cannon B1 Battle Droid

16



B1 Battle Droids Only.

Add 1 Radiation Cannon B1 Battle Droid miniature.

Radiation Cannon	1–2	2
Poison 1		

Radiation Cannon B1 Battle Droid

16



B1 Battle Droids Only.

Add 1 Radiation Cannon B1 Battle Droid miniature.

Radiation Cannon	1–2	2
Poison 1		

Radiation Cannon B1 Battle Droid

18



B1 Battle Droids Only.

Add 1 E-5s B1 Battle Droid miniature.

E-5s Sniper Rifle	1–4	1 1
Critical 1		

E-5s B1 Battle Droid

18



B1 Battle Droids Only.

Add 1 E-5s B1 Battle Droid miniature.

E-5s Sniper Rifle	1–4	1 1
Critical 1		

E-5s B1 Battle Droid

18



B1 Battle Droids Only.

Add 1 E-5s B1 Battle Droid miniature.

E-5s Sniper Rifle	1–4	1 1
Critical 1		

E-5s B1 Battle Droid

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

Separatist Alliance - Unit & Command Card Packs

24



B2 Super Battle Droids Only.

Add 1 B2-ACM Battle Droid miniature.

Heavy Arm Cannon	1–2	3

B2-ACM Battle Droid

24



B2 Super Battle Droids Only.

Add 1 B2-ACM Battle Droid miniature.

Heavy Arm Cannon	1–2	3

B2-ACM Battle Droid

24



B2 Super Battle Droids Only.

Add 1 B2-ACM Battle Droid miniature.

Heavy Arm Cannon	1–2	3

B2-ACM Battle Droid

32



B2 Super Battle Droids Only.

Add 1 B2-HA Battle Droid miniature.

B2-HA Cannon	2–3	2	1
Blast. Cycle. Impact 2			

B2-HA Battle Droid

32



B2 Super Battle Droids Only.

Add 1 B2-HA Battle Droid miniature.

B2-HA Cannon	2–3	2	1
Blast. Cycle. Impact 2			

B2-HA Battle Droid

32



B2 Super Battle Droids Only.

Add 1 B2-HA Battle Droid miniature.

B2-HA Cannon	2–3	2	1
Blast. Cycle. Impact 2			

B2-HA Battle Droid

15



Geonosian Warriors Only.

Add 1 Force Pike Warrior miniature.

When this unit makes a Move action, you may flip this card before placing the Movement Tool.

Force Pike		1	1
Suppressive			

Force Pike Warrior

15



Geonosian Warriors Only.

Add 1 Force Pike Warrior miniature.

When this unit makes a Move action, you may flip this card before placing the Movement Tool.

Force Pike		1	1
Suppressive			

Force Pike Warrior

15



Geonosian Warriors Only.

Add 1 Force Pike Warrior miniature.

When this unit makes a Move action, you may flip this card before placing the Movement Tool.

Force Pike		1	1
Suppressive			

Force Pike Warrior

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

15



GEONOSIAN WARRIORS ONLY.

Add 1 Force Pike Warrior miniature.

When this unit makes an Attack action, you may flip this card before the **Declare Defenders** step.

FORCE PIKE	2	1
OVERRUN 1. SUPPRESSIVE		

FORCE PIKE WARRIOR

15

GEONOSIAN WARRIORS ONLY.

Add 1 Force Pike Warrior miniature.

When this unit makes an Attack action, you may flip this card before the **Declare Defenders** step.

FORCE PIKE	2	1
OVERRUN 1. SUPPRESSIVE		

FORCE PIKE WARRIOR

15

GEONOSIAN WARRIORS ONLY.

Add 1 Force Pike Warrior miniature.

When this unit makes an Attack action, you may flip this card before the **Declare Defenders** step.

FORCE PIKE	2	1
OVERRUN 1. SUPPRESSIVE		

FORCE PIKE WARRIOR

25



GEONOSIAN WARRIORS ONLY.

Add 1 Sonic Cannon Warrior miniature.

SONIC CANNON	✱1-2	1	1	1
IMPACT 1. SCATTER				

SONIC CANNON WARRIOR

25

GEONOSIAN WARRIORS ONLY.

Add 1 Sonic Cannon Warrior miniature.

SONIC CANNON	✱1-2	1	1	1
IMPACT 1. SCATTER				

SONIC CANNON WARRIOR

25

GEONOSIAN WARRIORS ONLY.

Add 1 Sonic Cannon Warrior miniature.

SONIC CANNON	✱1-2	1	1	1
IMPACT 1. SCATTER				

SONIC CANNON WARRIOR

28



IG-100 MAGNAGUARD ONLY.

Add 1 Electro-Whip MagnaGuard miniature.

ELECTRO-WHIP	✕-1	2
IMMOBILIZE 1. VERSATILE		

ELECTRO-WHIP MAGNAGUARD

28

IG-100 MAGNAGUARD ONLY.

Add 1 Electro-Whip MagnaGuard miniature.

ELECTRO-WHIP	✕-1	2
IMMOBILIZE 1. VERSATILE		

ELECTRO-WHIP MAGNAGUARD

28

IG-100 MAGNAGUARD ONLY.

Add 1 Electro-Whip MagnaGuard miniature.

ELECTRO-WHIP	✕-1	2
IMMOBILIZE 1. VERSATILE		

ELECTRO-WHIP MAGNAGUARD

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

40



IG-100 MagnaGuard Only.

Add 1 RPS-6 MagnaGuard miniature.

RPS-6	2-4	1 1 1
Critical 1. Impact 2		

RPS-6 MagnaGuard

40



IG-100 MagnaGuard Only.

Add 1 RPS-6 MagnaGuard miniature.

RPS-6	2-4	1 1 1
Critical 1. Impact 2		

RPS-6 MagnaGuard

40



IG-100 MagnaGuard Only.

Add 1 RPS-6 MagnaGuard miniature.

RPS-6	2-4	1 1 1
Critical 1. Impact 2		

RPS-6 MagnaGuard

22



IG-100 MagnaGuard Only.

Add 1 IG-100 MagnaGuard miniature.

IG-100 MagnaGuard

22



IG-100 MagnaGuard Only.

Add 1 IG-100 MagnaGuard miniature.

IG-100 MagnaGuard

22



IG-100 MagnaGuard Only.

Add 1 IG-100 MagnaGuard miniature.

IG-100 MagnaGuard

4



B1 Battle Droids Only.

Add 1 B1 Battle Droid miniature.

B1 Battle Droid

4



B1 Battle Droids Only.

Add 1 B1 Battle Droid miniature.

B1 Battle Droid

4



B1 Battle Droids Only.

Add 1 B1 Battle Droid miniature.

B1 Battle Droid

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

38



B1 Battle Droids Only.

Add 7 B1 Battle Droid miniatures.

This unit gains **Indomitable**. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are within 1 of the unit leader instead of within 1/3. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the **Transport** keyword.

B1 Battle Droid Squad

38

B1 Battle Droids Only.

Add 7 B1 Battle Droid miniatures.

This unit gains **Indomitable**. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are within 1 of the unit leader instead of within 1/3. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the **Transport** keyword.

B1 Battle Droid Squad

38

B1 Battle Droids Only.

Add 7 B1 Battle Droid miniatures.

This unit gains **Indomitable**. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are within 1 of the unit leader instead of within 1/3. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the **Transport** keyword.

B1 Battle Droid Squad

8



B1 Battle Droids Only.

Add 1 OOM-Series Battle Droid miniature.

Leader.

When this unit uses **Coordinate** it can issue an Order to a unit within 2 instead of within 1.

OOM-Series Battle Droid

8

B1 Battle Droids Only.

Add 1 OOM-Series Battle Droid miniature.

Leader.

When this unit uses **Coordinate** it can issue an Order to a unit within 2 instead of within 1.

OOM-Series Battle Droid

8

B1 Battle Droids Only.

Add 1 OOM-Series Battle Droid miniature.

Leader.

When this unit uses **Coordinate** it can issue an Order to a unit within 2 instead of within 1.

OOM-Series Battle Droid

6



B1 Battle Droids Only.

Add 1 B1 Security Droid miniature.

At the start of this unit's Activation, you may ↱ this card. If you do, this unit loses **AI: Attack** until the end of its Activation.

B1 Security Droid

6

B1 Battle Droids Only.

Add 1 B1 Security Droid miniature.

At the start of this unit's Activation, you may ↱ this card. If you do, this unit loses **AI: Attack** until the end of its Activation.

B1 Security Droid

6

B1 Battle Droids Only.

Add 1 B1 Security Droid miniature.

At the start of this unit's Activation, you may ↱ this card. If you do, this unit loses **AI: Attack** until the end of its Activation.

B1 Security Droid

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

14

1

Droid Trooper Only.

Add 1 EV-Series Medical Droid miniature.

Noncombatant.

This unit gains **Treat 1: Capacity 2**.

EV-Series Medical Droid

14

1

Droid Trooper Only.

Add 1 EV-Series Medical Droid miniature.

Noncombatant.

This unit gains **Treat 1: Capacity 2**.

EV-Series Medical Droid

14

1

Droid Trooper Only.

Add 1 EV-Series Medical Droid miniature.

Noncombatant.

This unit gains **Treat 1: Capacity 2**.

EV-Series Medical Droid

22

1

Droid Trooper Only.

Add 1 PK-Series Worker Droid miniature.

Noncombatant.

This unit gains **Repair 1: Capacity 2**.

PK-Series Worker Droid

22

1

Droid Trooper Only.

Add 1 PK-Series Worker Droid miniature.

Noncombatant.

This unit gains **Repair 1: Capacity 2**.

PK-Series Worker Droid

22

1

Droid Trooper Only.

Add 1 PK-Series Worker Droid miniature.

Noncombatant.

This unit gains **Repair 1: Capacity 2**.

PK-Series Worker Droid

18

1

Droid Trooper Only.

Add 1 T-Series Tactical Droid miniature.

Leader. Sidearm: Ranged.

This unit gains **Reliable 1**.

This unit loses **AI: Attack**.

E-5 Blaster Rifle	1–3	1

T-Series Tactical Droid

18

1

Droid Trooper Only.

Add 1 T-Series Tactical Droid miniature.

Leader. Sidearm: Ranged.

This unit gains **Reliable 1**.

This unit loses **AI: Attack**.

E-5 Blaster Rifle	1–3	1

T-Series Tactical Droid

18

1

Droid Trooper Only.

Add 1 T-Series Tactical Droid miniature.

Leader. Sidearm: Ranged.

This unit gains **Reliable 1**.

This unit loses **AI: Attack**.

E-5 Blaster Rifle	1–3	1

T-Series Tactical Droid

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

9

1



Droid Trooper Only.

Add 1 Viper Recon Droid miniature.

Sidearm: Melee, Ranged.

This unit gains **Observe 2**.

Recon Blaster	1-2	2

Viper Recon Droid

9

1



Droid Trooper Only.

Add 1 Viper Recon Droid miniature.

Sidearm: Melee, Ranged.

This unit gains **Observe 2**.

Recon Blaster	1-2	2

Viper Recon Droid

9

1



Droid Trooper Only.

Add 1 Viper Recon Droid miniature.

Sidearm: Melee, Ranged.

This unit gains **Observe 2**.

Recon Blaster	1-2	2

Viper Recon Droid

18



B2 Super Battle Droids Only.

Add 1 B2 Super Battle Droid miniature.

B2 Super Battle Droid

18



B2 Super Battle Droids Only.

Add 1 B2 Super Battle Droid miniature.

B2 Super Battle Droid

18



B2 Super Battle Droids Only.

Add 1 B2 Super Battle Droid miniature.

B2 Super Battle Droid

77



B2 Super Battle Droids Only.

Add 4 B2 Super Battle Droid miniatures.

This unit gains **Indomitable**. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are within 1 of the unit leader instead of within 1/3. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the **Transport** keyword.

B2 Super Battle Droid Squad

77



B2 Super Battle Droids Only.

Add 4 B2 Super Battle Droid miniatures.

This unit gains **Indomitable**. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are within 1 of the unit leader instead of within 1/3. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the **Transport** keyword.

B2 Super Battle Droid Squad

77



B2 Super Battle Droids Only.

Add 4 B2 Super Battle Droid miniatures.

This unit gains **Indomitable**. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are within 1 of the unit leader instead of within 1/3. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the **Transport** keyword.

B2 Super Battle Droid Squad

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

11



Geonosian Warriors Only.

Add 1 Geonosian Warrior miniature.

Geonosian Warrior

11



Geonosian Warriors Only.

Add 1 Geonosian Warrior miniature.

Geonosian Warrior

11



Geonosian Warriors Only.

Add 1 Geonosian Warrior miniature.

Geonosian Warrior

51



Geonosian Warriors Only.

Add 5 Geonosian Warrior miniatures.

This unit gains **Indomitable**. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are within 1 of the unit leader instead of within 1/2. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the **Transport** keyword.

Geonosian Warrior Squad

51



Geonosian Warriors Only.

Add 5 Geonosian Warrior miniatures.

This unit gains **Indomitable**. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are within 1 of the unit leader instead of within 1/2. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the **Transport** keyword.

Geonosian Warrior Squad

51



Geonosian Warriors Only.

Add 5 Geonosian Warrior miniatures.

This unit gains **Indomitable**. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are within 1 of the unit leader instead of within 1/2. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the **Transport** keyword.

Geonosian Warrior Squad

7



AAT Battle Tank Only.

This unit gains **Coordinate: Droid Trooper**.

OOM-Series Droid Pilot

7



AAT Battle Tank Only.

This unit gains **Coordinate: Droid Trooper**.

OOM-Series Droid Pilot

7



AAT Battle Tank Only.

This unit gains **Coordinate: Droid Trooper**.

OOM-Series Droid Pilot

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

5



AAT Battle Tank Only.

This unit loses **AI: Attack**.

This unit gains **Field Commander**.

T-Series Tactical Droid Pilot

5



AAT Battle Tank Only.

This unit loses **AI: Attack**.

This unit gains **Field Commander**.

T-Series Tactical Droid Pilot

9



AAT Battle Tank Only.

This unit loses **AI: Attack**.

This unit's weapons gain **Suppressive** until the end of its Activation.

•Lok Durd

30



DSD1 Dwarf Spider Droid Only.

Ion Blaster	✱2-4	3 3
Fixed: Front. Critical 1 Impact 2. Ion 1		

Nose-Mounted Ion Blaster

30



DSD1 Dwarf Spider Droid Only.

Ion Blaster	✱2-4	3 3
Fixed: Front. Critical 1 Impact 2. Ion 1		

Nose-Mounted Ion Blaster

30



DSD1 Dwarf Spider Droid Only.

Ion Blaster	✱2-4	3 3
Fixed: Front. Critical 1 Impact 2. Ion 1		

Nose-Mounted Ion Blaster

15



DSD1 Dwarf Spider Droid Only.

Flamethrower	✱-1	1 1
Fixed: Front. Blast. Spray		

Nose-Mounted Flamethrower

15



DSD1 Dwarf Spider Droid Only.

Flamethrower	✱-1	1 1
Fixed: Front. Blast. Spray		

Nose-Mounted Flamethrower

15



DSD1 Dwarf Spider Droid Only.

Flamethrower	✱-1	1 1
Fixed: Front. Blast. Spray		

Nose-Mounted Flamethrower

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.

15



DSD1 Dwarf Spider Droid Only.

Laser Cannon	❋1–3	1 1 3
Fixed: Front. Critical 1		

Nose-Mounted Laser Cannon

15



DSD1 Dwarf Spider Droid Only.

Laser Cannon	❋1–3	1 1 3
Fixed: Front. Critical 1		

Nose-Mounted Laser Cannon

15



DSD1 Dwarf Spider Droid Only.

Laser Cannon	❋1–3	1 1 3
Fixed: Front. Critical 1		

Nose-Mounted Laser Cannon

6



BX-Series Droid Commandos Only.

This unit gains **Charge**.

Vibroswords		1 1

BX Vibroswords

6



BX-Series Droid Commandos Only.

This unit gains **Charge**.

Vibroswords		1 1

BX Vibroswords

6



BX-Series Droid Commandos Only.

This unit gains **Charge**.

Vibroswords		1 1

BX Vibroswords

18



BX-Series Droid Commandos Only.

This unit gains **Shielded 2** and **Recharge 2**.

BX Deflector Shields

18



BX-Series Droid Commandos Only.

This unit gains **Shielded 2** and **Recharge 2**.

BX Deflector Shields

18



BX-Series Droid Commandos Only.

This unit gains **Shielded 2** and **Recharge 2**.

BX Deflector Shields

© & TM Lucasfilm Ltd. Atomic Mass Games and logo are TM Atomic Mass Games. Permission granted to print or photocopy for personal use only.