

ATOMIC MASS GAMES PRESENTS:

THE PATH OF THE **WORTHY**

A MARVEL: CRISIS PROTOCOL PAINTING COMPETITION

CATEGORY LIST & ENTRY GUIDELINES
ADEPTICON 2026



The Path of the Worthy is the ultimate test of skill for *Marvel: Crisis Protocol* hobbyists. This painting competition will bring the pages of the comics to life in grand fashion before our eyes. It is designed to help painters better themselves and grow, allow creators to bring their favorite characters to life, and celebrate the Marvel Universe like never before. This is truly a competition for the worthy.

Contents

This pamphlet will tell you everything you need to know about the Path of the Worthy at Adepticon. Inside you'll discover:

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The Categories

- Single miniature – A single *Crisis Protocol* character miniature
- Dual – A scene featuring 2 *Crisis Protocol* character miniatures
- Squad – 3-6 *Crisis Protocol* character miniatures
- The Destined – A single *Crisis Protocol* character miniature

Entry Guidelines

- All entries must be comprised of miniatures produced for *Crisis Protocol*.
- Entries must be representative of released characters from *Crisis Protocol*.
- Conversions are allowed as long as the majority of the entry is *Crisis Protocol* parts.
- Conversions must be comprised entirely of *Crisis Protocol* parts and/or scratch-built parts. Conversions must be set in the *Crisis Protocol* narrative.
- Entries may not contain IP from other licenses.
- Entries must not bear likeness to any person(s) living or dead.
- Entries must be mounted on a scenic base interacting with a detailed environment. Display bases may be a plinth or other decorative base or an official *Crisis Protocol* base.
- Entry registration must be done in person by the person who painted the entry.
- Each participant may only enter 1 entry into each category.

For the full rules, head to: www.atomicmassgames.com/worthy-full-rules

How to Enter

We will be taking entry registrations between 10AM-6PM on Thursday 3/26 to Saturday 3/28 at Booth 100 in the Vendor Hall. When you arrive, you will fill out an official entry form for your piece and turn it into our team.

How to View Entries

All entries will be on display at Booth 100 in the Vendor Hall on Saturday for participants and Adepticon attendees to enjoy.

Judging

Judges will be looking at creativity, atmosphere, technical skill, narrative, and consistent application of skill among many other elements to choose those who stand out. It is also important that you express your style in your entry. The judges will look at what you did, not at what you did not do, meaning we will not judge you for not having any special effects, for example, we will take note if your application of those effects is rendered haphazardly. Remember, a good story is important in a painting competition, so do not hold back on the narrative and atmosphere.

Each entry will be judged on their own merit, allowing individuals to gauge their progress year to year.

Our three judges will gather for judging on the evening of Saturday 3/28 after the show closes and their results will be revealed during our Awards Ceremony.

The Awards Ceremony

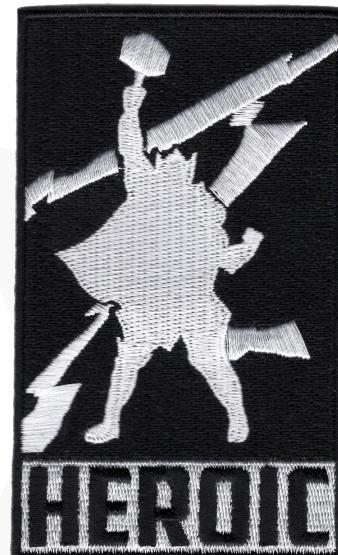
On Sunday 3/29, our judges will host the Path of the Worthy Award Ceremony at 11am - 11:30am in room S103C. We ask winners that they join us from 11:30am - 11:50am at Booth 100 in the Vendor Hall for photos with the Judges and a short interview.

Prize Descriptions

“The Worthy” is all about celebrating where you are in your growth as a painter while also spotlighting truly exceptional work within our community, so it’s important to understand how we have designed our prizes to support that focus.

The Heroic:

It takes bravery to step into the limelight and show the world your hard work. The Heroic are those willing to take that step. Everyone who enters the competition is counted among the Heroic. To commemorate their bravery, each entrant will receive a participation patch for competing. Additional paint brush patches can be earned by entering subsequent “Worthy” competitions and added to your main patch.



The Chosen:

The judging for the competition is an open format. What this means is that, in each category, every contestant whose work is deserving of an award level will earn that reward. Therefore, there most likely will be multiple gold, silver, and bronze winners in each category. However, even greater than the awards themselves is the detailed feedback that can be obtained from the judges. If you earn a bronze, you can learn what to work on to improve so the next time you take on the challenge of the Worthy, you can achieve a higher level. This is the ultimate point of the Worthy competition, to provide a place to celebrate each painter's skills and provide a place where, no matter their current level, they can be inspired by their peers and discover how to grow their abilities on their path to ultimate hobby glory.

Chosen entrants of each category will be awarded a gold, silver, or bronze coin based on the judge's criteria. From those Chosen, gold place entries will move on to compete for the title of Mighty.



The Mighty:

If you have earned your place among the Chosen and have been awarded a gold coin in one of the Worthy's three categories, you will have unlocked the next step on the Path of the Worthy. This level of competition, called the Mighty, will pit the gold place entries of each category against each other, to determine the overall singular victor of said category.

What we are looking for at the Mighty level is not just technical aptitude but a sense of story and narrative. A true piece of art that encapsulates the Marvel idea through the art of miniature.

The three winners who earn the title of the Mighty will each receive this amazing Mjolnir trophy during our award ceremony, as well as the chance to move on to the final level of competition



The Worthy:

Should you be chosen as Mighty, you will have made it to the end. You have proven yourself heroic enough to start down the path. From many entrants, you were among those Chosen to compete for the right to be called Mighty. Now, from the final three, only one will be crowned Worthy, and honored with All-Father Odin's blessing.

In this final phase of the competition, we go beyond the constraints of categories, pitting the best against the best, the Mighty against the Mighty. Each individual winner of the Mjolnir trophy will be judged against each other to determine the final, singular victor on the Path of the Worthy.

All recipients of the Mighty will have shown their skill and determination to get to this point. To become Worthy, we will be looking at each entrant under closer examination. Color choices, cohesive application of technique, and once again story, will all be factors among other aspects of miniature art.

The prize? None other than this incredible trophy of the All-Father Odin sitting on his throne.



Picking Up Your Entry & Feedback

You may pick up your entries at our booth in the Vendor Hall from show open to close on Sunday. If you earned a Chosen recognition, you will be able to see how you medalled before the awards ceremony, but the final results for the Mighty and the Worthy will be revealed during the ceremony. You may also request a short feedback session with Head Judge Dallas Kemp for critique and directions if desired.

So, what are you waiting for? Honor and glory do not come to those who sit idle. Assemble your miniatures and put brush and paint to plastic. The Path may be long and winding, but with courage and persistence, you too may someday be counted among the Worthy.

Share your journey with #theworthy and Atomic Mass Games on our socials!

If you have any questions, feel free to reach out to us at events@atomicmassgames.com