2024 Unit Card Updates

•Leia Organa
Fearless and Inventive
TROOPER — 1

- ➤ Take Cover 2
- Exemplar
- Inspire 2
- Nimble
- Sharpshooter 2

| Martial Arts | ✖ | ③ |
| Leia's Blaster | ⚡1-3 | ③ |

6 / 2

•Leia Organa
Fearless and Inventive
TROOPER — 75

© LFL © AMG — Cynthia Sheppard

•Luke Skywalker
Hero of the Rebellion
TROOPER — 1

- ➤ Jump 1
- Block
- Charge
- Immune: Pierce
- Inspire 2
- Sharpshooter 1

Anakin's Lightsaber	✖	② ③
Impact 2. Pierce 1		
Luke's Blaster	⚡1-2	① ③
Long Shot. Pierce 1		

6 / 3

•Luke Skywalker
Hero of the Rebellion
TROOPER — 120

© LFL © AMG — Jake Murray

•R2-D2
Hero of a Thousand Devices
DROID TROOPER — 1

- ➤ Repair 2: Capacity 2
- Inconspicuous
- Infiltrate
- Secret Mission

| Electro-Shock | ✖-1 | ③ |
| Suppressive | | |

4 / 2

•R2-D2
Hero of a Thousand Devices
DROID TROOPER — 55

© LFL © AMG — Sergey Glushakov

Rebel Officer
Resolute Commander
TROOPER — 1

- ➤ Take Cover 1
- Exemplar
- Inspire 1

| Unarmed | ✖ | ① |
| Blaster Pistol | ⚡1-2 | ② |

4 / 2

Rebel Officer
Resolute Commander
TROOPER — 50

© LFL © AMG — Alex Kim & Mariusz Gandzel

v1.1

STAR WARS LEGION

2024 Unit Card Updates

Rebel Troopers
TROOPER — ▲ 4

- *Agile 1*
- *Nimble*

Weapon	Range	Dice
Unarmed	✕	1
A280 Blaster Rifle	1–3	1

🟢 1 🟡 1

Rebel Troopers
TROOPER — 40

© LFL © AMG — Adam Schumpert

Fleet Troopers
TROOPER — ▲ 4

- *Charge*

Weapon	Range	Dice
DH-17 Blaster Pistol	✕–2	2

🟢 1 🟡 1

Fleet Troopers
TROOPER — 40

© LFL © AMG — Anton Nazarenko

1.4 FD Laser Cannon Team
EMPLACEMENT TROOPER — 1

- *Full Pivot*
- *Prepared Position*
- *Sentinel*
- *Stationary*

Weapon	Range	Dice
Unarmed	✕	2
Blaster Pistols	1–2	4
1.4 FD Laser Cannon	1–5	5

Impact 2. Fixed: Front

🟢 6 🟡 2

1.4 FD Laser Cannon Team
EMPLACEMENT TROOPER — 65

© LFL © AMG — Alex Kim

Rebel Veterans
TROOPER — ▲ 4

- *Coordinate: Emplacement Trooper*
- *Low Profile*
- *Prepared Position*

Weapon	Range	Dice
Unarmed	✕	1
A280 Blaster Rifle	1–3	1

🟢 1 🟡 1

Rebel Veterans
TROOPER — 48

© LFL © AMG — Joshua Raphael

STAR WARS LEGION

2024 Unit Card Updates

Rebel Commandos
Strike Team
TROOPER — 1 / 20

Detachment: Rebel Commandos
Heavy Weapon Team
Low Profile
Scout 2
Sharpshooter 1

| Unarmed | ✕ | 1 |
| A280 Blaster Rifle | #1-3 | 1 |

1 / 2

AT-RT
GROUND VEHICLE — 1 / 50

Armor 2
Climbing Vehicle
Expert Climber
Scout 1

Grappling Claws	✕	3
Impact 1		
A300 Blaster Rifle	#1-3	2

6 / 4

T-47 Airspeeder
REPULSOR VEHICLE — 1 / 125

Armor 3
Arsenal 2
Cover 1
Immune: Blast, Melee, Range 1 Weapons
Speeder 2

| Double Laser Cannon | #1-3 | 3 | 3 |
| Impact 3. Fixed: Front | | | |

7 / 5

X-34 Landspeeder
REPULSOR VEHICLE — 1 / 55

Armor 2
Arsenal 3
Cover 1
Speeder 1

| Blaster Pistol | #1-2 | 2 |

6 / 4

v1.1

A-A5 Speeder Truck
REPULSOR VEHICLE
1

Armor 5
Hover: Ground
Reposition
Transport
Weak Point 2: Rear

8 6

A-A5 Speeder Truck
REPULSOR VEHICLE
65

© LFL © AMG Alex Kim

2024 Unit Card Updates

•Director Orson Krennic — Architect of Terror
TROOPER · 1

- → Spotter 1
- Compel
- Cunning
- Entourage: Imperial Death Troopers
- Exemplar

Weapon	Range		
Unarmed	🚫		1
Krennic's Blaster	#1–2	3	

Defense: 6 · 2

•Director Orson Krennic — Architect of Terror
TROOPER · 65

© LFL © AMG ⇘ Borja Pindado

•General Veers — Master Tactician
TROOPER · 1

- → Guidance: Ground Vehicle
- → Spotter 2
- Exemplar
- Inspire 1
- Sharpshooter 1

Weapon	Range		
Combat Expertise	🚫		2
Veers' Blaster Rifle	#1–3	3	

Defense: 5 · 2

•General Veers — Master Tactician
TROOPER · 75

© LFL © AMG ⇘ Colin Boyer.

Imperial Officer — Ruthless Commander
TROOPER · 1

- → Spotter 1
- Exemplar
- Inspire 1

Weapon	Range		
Unarmed	🚫		1
Blaster Pistol	#1–2	2	

Defense: 4 · 2

Imperial Officer — Ruthless Commander
TROOPER · 55

© LFL © AMG ⇘ Cristi Balanescu

TX-225 GAVw Occupier Tank
GROUND VEHICLE · 1

- Armor 5
- Arsenal 2
- Reposition
- Transport
- Weak Point 1: Sides

Weapon	Range		
Twin Cannons	#1–2	1	1
Suppressive. Fixed: Front			
Quad Cannons	#1–4	2	2
Impact 2. Fixed: Front			

Defense: 8 · 6

TX-225 GAVw Occupier Tank
GROUND VEHICLE · 125

© LFL © AMG ⇘ Sergey Glushakov

v1.1

2024 Unit Card Updates

Shoretroopers
TROOPER — ▲ 4

Coordinate: Emplacement Trooper
Prepared Position

| Unarmed | ✕ | | 🔹 |
| E-11 Blaster Rifle | # 1-3 | | 🔹 |
Long Shot

1 / 1
— 🔴 —

Shoretroopers
TROOPER — 52

© LFL © AMG — Caravan Studio

Stormtroopers
TROOPER — ▲ 4

Precise 1

| Bludgeon | ✕ | | 🔹 |
| E-11 Blaster Rifle | # 1-3 | | 🔹 |

1 / 1
🚫 : ☀ 🔴 —

Stormtroopers
TROOPER — 42

© LFL © AMG — Billy Christian

Snowtroopers
TROOPER — ▲ 4

Steady

| Bludgeon | ✕ | | 🔹 |
| E-11 Blaster Rifle | # 1-3 | | 🔹 |

1 / 1
🚫 : ☀ 🔴 —

Snowtroopers
TROOPER — 42

© LFL © AMG — Dan Watson

Stormtroopers
HEAVY RESPONSE UNIT
TROOPER — ▲ 3

Flexible Response 2
Precise 1
Special Issue: Blizzard Force
Unhindered

| Bludgeon | ✕ | | 🔹 |
| E-11 Blaster Rifle | # 1-3 | | 🔹 |

1 / 1
🚫 : ☀ 🔴 —

Stormtroopers
HEAVY RESPONSE UNIT
TROOPER — 36

© LFL © AMG — Billy Christian

v1.1

2024 Unit Card Updates

E-Web Heavy Blaster Team
EMPLACEMENT TROOPER — 1

- Prepared Position
- Reposition
- Sentinel

Weapon	Range		
Unarmed			2
Blaster Rifles	1-3		2
E-Web Heavy Blaster	1-4	1 / 2	2

Cumbersome. Fixed: Front. Impact 1

Defense: 4 Speed: 2

E-Web Heavy Blaster Team
EMPLACEMENT TROOPER — 60

© LFL © AMG — Leonid Kozienko

Scout Troopers
STRIKE TEAM — 1
TROOPER

- Detachment: Scout Troopers
- Heavy Weapon Team
- Low Profile
- Scout 3
- Sharpshooter 1

Weapon	Range	
Unarmed		1
EC-17 Hold-out Blaster	1-2	2

Defense: 1 Speed: 2

Scout Troopers
STRIKE TEAM — 20
TROOPER

© LFL © AMG — Blake Rottinger

Imperial Dark Troopers
DROID TROOPER — 3

- Armor 3
- Plodding
- Unconcerned
- Unstoppable

Weapon	Range		
Crushing Punch		1	1
E-11D Blaster	1-3		1

Defense: 2

Imperial Dark Troopers
DROID TROOPER — 95

© LFL © AMG — Jessada Sutthi

LAAT/le Patrol Transport
REPULSOR VEHICLE — 1

- Armor 5
- Arsenal 2
- Cover 1
- Hover: Air 2
- Immune: Blast, Melee, Range 1 Weapons
- Transport

Weapon	Range		
Twin Laser Cannons	1-3	2	2

Impact 1. Fixed: Front

Defense: 8 Speed: 6

LAAT/le Patrol Transport
REPULSOR VEHICLE — 100

© LFL © AMG — Alex Kim

v1.1

2024 Unit Card Updates

•Major Marquand
Tempest Scout 2
GROUND VEHICLE — 1

Armor 5. Arsenal 2. Direct: Vehicle
Field Commander
Weak Point: Rear 1
Special Issue: Tempest Force

| Grenade Launcher | ⊠-2 | 2 |
| Fixed: Front. Blast | | |

| 88 Twin Light Blaster | ⊠-3 | 1 1 1 |
| Fixed: Front. Impact 1 | | |

| MS-4 Twin Blaster | #1-4 | 2 2 2 |
| Fixed: Front. Impact 3 | | |

11 8

•Major Marquand
Tempest Scout 2
GROUND VEHICLE — 180

© LFL © AMG Mark Molnar

AT-ST
GROUND VEHICLE — 1

Armor 5
Arsenal 2
Weak Point 1: Rear

| Fence-Cutting Blades | ⊠ | 4 |

| MS-4 Twin Blaster | #1-4 | 2 2 2 |
| Fixed: Front. Impact 3 | | |

11 8

AT-ST
GROUND VEHICLE — 145

© LFL © AMG Sergey Glushakov

v1.1

2024 Unit Card Updates

•Padmé Amidala
Spirited Senator
TROOPER — 1

- ➜ Bolster 2
- Agile 1
- Inspire 2
- Nimble
- Sharpshooter 2

| Martial Arts | ⚔ | 3 |
| Padmé's Blaster | ⚡1-2 | 3 |

6 — 3

•Padmé Amidala
Spirited Senator
TROOPER — 60

© LFL © AMG ✎ Carly Milligan

•Yoda
Grand Master of the Jedi Order
TROOPER — 1

- ➜ Guidance: Trooper
- Ataru Mastery
- Deflect
- Immune: Pierce
- Master of the Force 2

| Yoda's Lightsaber | ⚔ | 4 |
| Force Wave | ⚡1-2 | 4 |
Impact 2. Pierce 2
Blast. Suppressive

5 — 4

•Yoda
Grand Master of the Jedi Order
TROOPER — 170

© LFL © AMG ✎ Colin Boyer

•Anakin Skywalker
The Chosen One
TROOPER — 1

- ➜ Jump 1
- Charge
- Deflect
- Djem So Mastery
- Immune: Pierce
- Master of the Force 1
- Tempted

| Anakin's Lightsaber | ⚔ | 5 |
Impact 3. Pierce 3

6 — 3

•Anakin Skywalker
The Chosen One
TROOPER — 170

© LFL © AMG ✎ Ryan Valle

•Obi-Wan Kenobi
Civilized Warrior
TROOPER — 1

- ➜ Jump 1
- Charge
- Deflect
- Guardian 3
- Immune: Pierce
- Master of the Force 1
- Soresu Mastery

| Obi-Wan's Lightsaber | ⚔ | 2 2 2 |
Critical 2. Impact 2. Pierce 2

6 — 3

•Obi-Wan Kenobi
Civilized Warrior
TROOPER — 150

© LFL © AMG ✎ Colin Boyer

v1.1

2024 Unit Card Updates

•R2-D2
Hero of a Thousand Devices
DROID TROOPER

- ➜ **Repair 2: Capacity 2**
- *Inconspicuous*
- *Infiltrate*
- *Secret Mission*

⌷ 1

Electro-Shock	✖–1	❸
Suppressive		

Defense: 4 ⬡ / 2 🟡

•R2-D2
Hero of a Thousand Devices
DROID TROOPER

55

© LFL © AMG ➘ Martin Diego Sadaba

Clone Trooper Infantry
CLONE TROOPER

- *Reliable 1*

▲ 4

Unarmed	✖	❶
DC-15A Blaster Carbine	⚡1–3	❶

Defense: 1 ⬡ / 2 🟡

Clone Trooper Infantry
CLONE TROOPER

56

© LFL © AMG ➘ JB Casacop

ARC Troopers
CLONE TROOPER

- *Charge*
- *Impervious*
- *Scale*
- *Scout 2*
- *Sharpshooter 1*
- *Tactical 1*

◥◣ 4

DC-17 Hand Blasters	✖–2	❷

Defense: 1 ⬡ / 2 🟡

ARC Troopers
CLONE TROOPER

64

© LFL © AMG ➘ JB Casacop

ARC Troopers
Strike Team
CLONE TROOPER

- *Charge*
- *Detachment: ARC Troopers*
- *Heavy Weapon Team*
- *Impervious*
- *Scale*
- *Scout 2*
- *Sharpshooter 1*
- *Tactical 1*

◥◣ 1

DC-17 Hand Blasters	✖–2	❷

Defense: 1 ⬡ / 2 🟡

ARC Troopers
Strike Team
CLONE TROOPER

26

© LFL © AMG ➘ JB Casacop

v1.1

STAR WARS LEGION

ATOMIC MASS GAMES

2024 Unit Card Updates

Saber-class Tank
REPULSOR VEHICLE — 1

Armor 5
Arsenal 2
Hover: Ground
Outmaneuver
Weak Point 1: Rear, Sides

9 **6**

| Heavy Laser Cannons | #1-4 | 2 | 2 | 2 |
| Critical 1. Fixed: Front. Impact 2 | | | | — |

Saber-class Tank
REPULSOR VEHICLE — 155

© LFL © AMG — Sergey Glushakov

LAAT/le Patrol Transport
REPULSOR VEHICLE — 1

Armor 5
Arsenal 2
Cover 1
Hover: Air 2
Immune Blast, Melee, ⚡ weapons
Transport

8 **6**

| Twin Laser Cannons | #1-3 | 2 | 2 |
| Fixed: Front. Impact 1 | | — | |

LAAT/le Patrol Transport
REPULSOR VEHICLE — 100

© LFL © AMG — Andrius Anezin

Raddaugh Gnasp Fluttercraft
ATTACK CRAFT
REPULSOR VEHICLE — 1

Attack Run
Cover 2
Immune: Blast, Melee, ⚡ Weapons
Reposition
Speeder 2
Special Issue: Wookiee Defenders

6 **3**

| Pilot's Kashyyyk Pistol | #1-2 | 1 | 1 |

Raddaugh Gnasp Fluttercraft
ATTACK CRAFT
REPULSOR VEHICLE — 57

© LFL © AMG — Marius Bota

AT-RT
GROUND VEHICLE — 1

Armor 2
Climbing Vehicle
Expert Climber
Scout 1

6 **4**

| Grappling Claws | | 3 |
| Impact 1 | | |

| Rocket Launcher | #1-3 | 2 | 1 |
| Critical 1. Impact 1 | | — | |

AT-RT
GROUND VEHICLE — 60

© LFL © AMG — Matt Bradbury

v1.1

2024 Unit Card Updates

T-Series Tactical Droid
Programmed for Strategy
DROID TROOPER — 1

- ➤ Bolster 2
- *Direct:* ▲ Droid Trooper Unit
- *Exemplar*

Bludgeon	⊠	◈ 1
Blaster Rifle	⌗ 1–3	◈ 2

◈ 4 ◈ 2
— ▢ ⊠ : ▼

T-Series Tactical Droid
Programmed for Strategy
DROID TROOPER — 60

© LFL © AMG — JB Casacop

•Super Tactical Droid
Commanding Controller
DROID TROOPER — 1

- ➤ Strategize 1
- *Direct:* AI Unit
- *Exemplar*
- • *Override*
- *Sharpshooter 1*

Combat Expertise	⊠	◈ 2
Blaster Rifle	⌗ 1–3	◈ 2 ◈ 1
Lethal 1		

◈ 5 ◈ 2
⌀ : ✦ ▢ —

•Super Tactical Droid
Commanding Controller
DROID TROOPER — 75

© LFL © AMG — Sergey Glushakov

•Super Tactical Droid
Kalani
DROID TROOPER — 1

- ➤ Strategize 2
- *Direct:* AI Unit
- *Exemplar*
- • *Reinforcements*
- *Sharpshooter 1*

Combat Expertise	⊠	◈ 2
Blaster Rifle	⌗ 1–3	◈ 3
Lethal 1		

◈ 5 ◈ 2
⌀ : ✦ ▢ —

•Super Tactical Droid
Kalani
DROID TROOPER — 85

© LFL © AMG — Blake Rottinger

•Super Tactical Droid
Kraken
DROID TROOPER — 1

- ➤ Strategize 1
- *Charge*
- *Exemplar*
- • *Override*
- *Sharpshooter 1*

Overwhelm	⊠	◈ 4
Lethal 1		
Blaster Rifle	⌗ 1–3	◈ 3
Lethal 1		

◈ 5 ◈ 2
⌀ : ✦ ▢ —

•Super Tactical Droid
Kraken
DROID TROOPER — 80

© LFL © AMG — Blake Rottinger

v1.1

STAR WARS LEGION

2024 Unit Card Updates

•Poggle the Lesser
Public Leader of the Geonosians
TROOPER — 1

- Jump 2
- Compel: ▲ Separatist Alliance Trooper
- Entourage: B2 Super Battle Droids
- Override
- Weighed Down

Weapon	Range	Dice
Staff of Command	⚔	2
Concealed Blaster	⚡1-3	2

4 / 3

•Poggle the Lesser
Public Leader of the Geonosians
TROOPER — 80

•Count Dooku
Darth Tyranus
TROOPER — 1

- Cunning
- Deflect
- Direct: Trooper Unit
- Immune: Pierce
- Makashi Mastery
- Master of the Force 2

Weapon	Range	Dice
Dooku's Lightsaber	⚔	5
Impact 2. Pierce 2		
Force Lightning	⚡1-2	6
Pierce 1. Scatter. Suppressive		

6 / 3

•Count Dooku
Darth Tyranus
TROOPER — 165

•General Grievous
Sinister Cyborg
TROOPER — 1

- Block
- Entourage: IG-100 MagnaGuard
- Immune: Pierce
- Jedi Hunter
- Relentless
- Scale

Weapon	Range	Dice
Trophy Lightsabers	⚔	2 2 4
Critical 1. Impact 2. Pierce 2		
DT-57 "Annihilator"	⚔-2	2 2
Critical 1. Pierce 1. Versatile		

8 / 2

•General Grievous
Sinister Cyborg
TROOPER — 130

B1 Battle Droids
DROID TROOPER — ▲ 6

- AI: Attack
- Coordinate: Droid Trooper

Weapon	Range	Dice
Bludgeon	⚔	1
E-5 Blaster Rifle	⚡1-3	1

1 / 1

B1 Battle Droids
DROID TROOPER — 38

v1.1

© LFL © AMG — Cristi Balanescu
© LFL © AMG — Ryan Valle
© LFL © AMG — Romana Kendelic
© LFL © AMG — Dane Madwick

2024 UNIT CARD UPDATES

B2 SUPER BATTLE DROIDS
DROID TROOPER
▲ 3
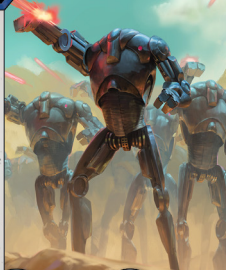
AI: ATTACK

| WRIST ROCKETS | #1 | ① |
| IMPACT 1 | | |

| ARM CANNONS | ⊠-2 | 2 |

2 | 2
— | 🎲 | —

B2 SUPER BATTLE DROIDS
DROID TROOPER
64

© LFL © AMG — Tomas Duchek

BX-SERIES DROID COMMANDOS
DROID TROOPER
▼▲ 4

JUMP 1

AI: DODGE, MOVE

IMPERVIOUS

SCALE

SCOUT 3

SHARPSHOOTER 1

| UNARMED | ⊠ | ① |

| COMMANDO E-5 BLASTER | #1-3 | 2 |

1 | 2
🚫 : ☀ | 🎲 | —

BX-SERIES DROID COMMANDOS
DROID TROOPER
64

© LFL © AMG — Alex Kim

BX-SERIES DROID COMMANDOS
STRIKE TEAM
DROID TROOPER
▼▲ 1

JUMP 1

AI: DODGE, MOVE

DETACHMENT: BX-SERIES DROID COMMANDOS

HEAVY WEAPON TEAM. IMPERVIOUS

SCALE. SCOUT 3. SHARPSHOOTER 1

| UNARMED | ⊠ | ① |

| COMMANDO E-5 BLASTER | #1-3 | 2 |

1 | 2
🚫 : ☀ | 🎲 | —

BX-SERIES DROID COMMANDOS
STRIKE TEAM
DROID TROOPER
20

© LFL © AMG — Tomas Duchek

IG-100 MAGNAGUARD
PROTOTYPE ASSASSIN DROIDS
DROID TROOPER
▼▲ 4

AI: DODGE, MOVE

CHARGE

IMMUNE: MELEE PIERCE

SPECIAL ISSUE: EXPERIMENTAL DROIDS

UNHINDERED

| ELECTROSTAFF | ⊠ | ① | ① |

| PRECISION LASER DART | #1-2 | ① | ① |

1 | 1
— | 🎲 | —

IG-100 MAGNAGUARD
PROTOTYPE ASSASSIN DROIDS
DROID TROOPER
56

© LFL © AMG — Tiziano Baracchi

v1.1

2024 Unit Card Updates

AAT Battle Tank
REPULSOR VEHICLE

1

- AI: Attack
- Armor 5
- Arsenal 2
- Barrage
- Hover: Ground
- Weak Point 2: Rear

Anti-Personnel Lasers	#1-2	3
Fixed: Front		

Artillery Cannon	#2-4	4
Critical 2. High Velocity. Impact 2		

9   6

AAT Battle Tank
REPULSOR VEHICLE

165

Persuader-class Tank Droid
Prototype Tank Droid
GROUND VEHICLE

1

- Armor 5. Arsenal 3
- Direct: ▲ Trooper Unit
- Programmed
- Reposition
- Special Issue: Experimental Droids
- Weak Point 1: Sides

Prototype Ion Cannons	#1-2	1 1
Fixed: front. Impact 1. Ion 1		
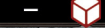
Heavy Blasters	#1-4	1 2 2
Critical 1. Fixed: Front		

11   7

Persuader-class Tank Droid
Prototype Tank Droid
GROUND VEHICLE

130

Persuader-class Tank Droid
GROUND VEHICLE

1

- Armor 5
- Arsenal 2
- Programmed
- Reposition
- Transport
- Weak Point 1: Sides

Ion Cannons	#1-2	1 1 1
Critical 1. Fixed: front. Impact 1. Ion 1		

Heavy Blasters	#1-4	1 2 2
Critical 1. Fixed: Front		

11   7

Persuader-class Tank Droid
GROUND VEHICLE

130

2024 Unit Card Updates

Chewbacca — Let the Wookiee Win
GROUND VEHICLE

Armor 5. Arsenal 2. Inspire 3
- Incognito
- Weak Point 1: Rear

Weapon			
GRENADE LAUNCHER — Fixed: Front, Blast	✗–2		2
88 TWIN LIGHT BLASTER — Fixed: Front, Impact 1	✗–3	1 1	1
MS-4 TWIN BLASTER — Fixed: Front, Impact 3	#1–4	2 2	2

11 / 8

Points: 180

© LFL © AMG — Jake Murray

Ewok Slingers
TROOPER — 6

- Mercenary: ☾
- Independent: Surge 1
- Low Profile
- Target 1
- Unhindered

Weapon		
STONES	✗	1
SLINGS — Primitive	#1–2	1

1 / 1

Points: 35

© LFL © AMG — Preston Stone

Ewok Skirmishers
TROOPER — 6

- Mercenary: ☾
- Low Profile
- Unhindered

Weapon		
SPEAR	✗	1

1 / 1

Points: 40

© LFL © AMG — Daniel Zrom

A-A5 Speeder Truck
REPULSOR VEHICLE

- Armor 5
- Hover: Ground
- Reposition
- Transport
- Weak Point 2: Rear

8 / 6

Points: 65

© LFL © AMG — Alex Kim

STAR WARS LEGION

v1.1

STAR WARS: LEGION

2024 COMMAND CARD UPDATES

LEAD FROM THE FRONT

1 ☼ UNIT

When building a command hand, treat this card as though it has 2 pips. After a friendly ☼ is issued an order by this card, choose up to 3 other friendly units at ❶ of the ☼ unit. Each chosen unit gains 1 aim or 1 dodge token.

501ST LEGION

TACTICAL PLANNING

2 ❀ OR ☼ UNITS

After a friendly ❀ or ☼ unit performs an attack against a unit that has a faceup order token this round, shuffle that token back into its order pool.

501ST LEGION

LEADERS OF THE 501ST

3 ☼ OR ▲ UNITS

PERMANENT. Friendly units at range ❷ of a friendly Anakin Skywalker and/or a friendly Clone Captain Rex gain ***INDOMITABLE***.

501ST LEGION

THIS IS WHERE THE FUN BEGINS

ANAKIN SKYWALKER

Anakin Skywalker gains ⟫ ***JUMP 2*** this round and can perform up to 2 attack actions during his activation this round.

Divulge: Resolve Setup Effects Step. Anakin Skywalker gains ***PREPARED POSITION*** this game.

ANAKIN SKYWALKER

YOU UNDERESTIMATE MY POWER

ANAKIN SKYWALKER & 1 UNIT

This round, while Anakin Skywalker is attacking a unit that has a facedown order token, during the Form Attack Pool step, he adds 6 white attack dice to his attack pool.

ANAKIN SKYWALKER

GENERAL SKYWALKER

ANAKIN SKYWALKER & 2 UNITS

Anakin Skywalker gains ***INSPIRE 2*** this round. When Anakin Skywalker issues an order to a unit with this card, that unit gains 1 aim token.

ANAKIN SKYWALKER

v1.1

STAR WARS
LEGION

2024 COMMAND CARD UPDATES

CALL ME CAPTAIN

CLONE CAPTAIN REX

Once per activation this round while Clone Captain Rex has a faceup order token, when another friendly unit attacks an enemy unit at ❷ and in LOS of Clone Captain Rex, add 3 red attack dice to the friendly unit's attack pool during the Form Attack Pools step.

CLONE CAPTAIN REX

SIZE MATTERS SOMETIMES

CHEWBACCA & YODA

If Chewbacca is at ❶ of a friendly Yoda and Yoda is on the battlefield, place Yoda in base contact with Chewbacca. If you do, Yoda cannot perform moves, and after Chewbacca moves, place Yoda in base contact with Chewbacca. While Yoda is in base contact with Chewbacca, Chewbacca gains *DEFLECT*, can spend Yoda's dodge tokens, and rolls red defense dice while defending or using *GUARDIAN*.

CHEWBACCA

DIPLOMATIC COVER

PADMÉ AMIDALA

Permanent. If this card was divulged, Padmé Amidala gains *SECRET MISSION*. If it was not, she gains *INSPIRE 1* instead.

Divulge: Resolve Setup Effects Step. Padmé Amidala gains *INFILTRATE* this game. This card must be selected during round 1.

PADMÉ AMIDALA

DO NOT UNDERESTIMATE OUR MEANS

3 DROID TROOPERS OR AI UNITS

If this card was not divulged, at the start of the Activation Phase this round, choose up to 2 friendly units that have faceup order tokens. Each chosen unit recovers.

Divulge: Resolve Setup Effects Step. Choose up to 3 friendly units with *AI*. Each chosen unit gains *REINFORCEMENTS* this game.

SUPER TACTICAL DROID

YES, MY MASTER

NO UNITS

You must divulge this card. It stays in play.

Divulge: Resolve Setup Effects Step. Choose 1 of the following effects to resolve:

- **Permanent**. Asajj Ventress gains *BOUNTY* and *REINFORCEMENTS*.

- **Permanent**. Asajj Ventress gains *DEMORALIZE 1*, *MAKASHI MASTERY*, and *OUTMANEUVER*.

ASAJJ VENTRESS

THE PHANTOM MENACE

MAUL & 1 TROOPER

This round, Maul cannot attack and enemy units beyond ❷ of Maul cannot attack him.

Divulge: Resolve Setup Effects Step. Maul gains *INFILTRATE* this game.

MAUL

v1.1

STAR WARS
LEGION

2024 COMMAND CARD UPDATES

I MAKE THE RULES NOW

CAD BANE

If this card was not divulged, place 1 Bane token within ❶ of Cad Bane and beyond ❶ of all enemy units.

Divulge: Resolve Setup Effects Step. Place 3 Bane tokens on the battlefield beyond ❶ of enemy territory. This card must be selected during round 1. This game, Cad Bane cannot deploy or perform any actions until a friendly Here I Am token is revealed.

Booby Trap	#1	2	2
Blast. Critical 4. Impact 2. Suppressive			

CAD BANE

LET THE EXECUTIONS BEGIN!

POGGLE THE LESSER

This round, when a friendly ▲ trooper unit performs an attack, if the defending unit is at ❷ and in LOS of Poggle the Lesser during the Roll Attack Dice step, the attacking unit's surge conversion chart gains 🚫:✿ during that attack.

POGGLE THE LESSER

SUPREME COMMANDER

2 TROOPERS

General Grievous gains *RUTHLESS* this round. When a friendly unit is issued an order by this card, that unit and each other friendly trooper unit at ❶ and in LOS of that unit gains 1 surge token.

GENERAL GRIEVOUS
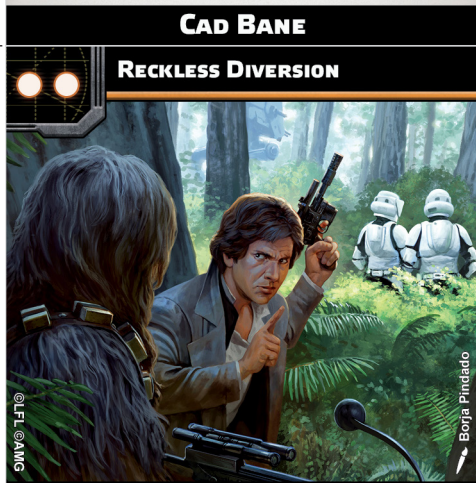
RECKLESS DIVERSION

HAN SOLO & 1 UNIT

When an enemy unit performs an attack this round, it must attack a trooper unit that has a faceup order token, if able. Friendly trooper units that have faceup order tokens do not benefit from backup this round.

HAN SOLO

HOLD AT ANY COST

3 ▲ OR ✦ UNITS

Each friendly trooper unit that is issued an order using this card gains 1 aim and 1 standby token.

ECHO BASE DEFENDERS

I AM NO JEDI

AHSOKA TANO

Rebel only.

Ahsoka Tano gains *AGILE 1* this round. While attacking this round, during the Form Attack Pool step, Ahsoka Tano adds 1 white die to her attack pool for each dodge token that she has, to a maximum of 3.

AHSOKA TANO

v1.1

STAR WARS
LEGION

2024 COMMAND CARD UPDATES

SWIFT PROTECTOR

AHSOKA TANO

Rebel only.

Ahsoka Tano gains **GUARDIAN 2** this round. When another friendly small-base trooper unit at ● of Ahsoka Tano is declared as a defending unit this round, it may gain 1 dodge token.

AHSOKA TANO

A NEW BEGINNING

AHSOKA TANO & 2 UNITS

Rebel only.

When a small-base trooper unit is issued an order using this card, it gains either 1 aim or 1 dodge token. Ahsoka Tano gains **INSPIRE 2** this round. At the start of Ahsoka Tano's activation this round, she recovers.

AHSOKA TANO

FEAR AND DEAD MEN

DARTH VADER

After an attack against Darth Vader is resolved this round, the attacking unit suffers 1 wound for each wound Darth Vader suffered during that attack.

DARTH VADER

DARKNESS DESCENDS

DARTH VADER

Permanent. If this card was not divulged, Darth Vader gains **RELIABLE 2**.

Divulge: Resolve Setup Effects Step. Darth Vader gains **INFILTRATE** this game. This card must be selected during round 1.

DARTH VADER

ANNIHILATION LOOMS

DIRECTOR ORSON KRENNIC & 2 UNITS

Each trooper unit gains 2 suppression tokens. If it is round 4 or 5, each trooper unit gains 1 additional suppression token.

DIRECTOR ORSON KRENNIC

MOMENT OF CONSIDERATION

3 ▲ OR ✪ UNITS

Units issued an order by this card gain 1 standby token.

MOFF GIDEON

v1.1

STAR WARS LEGION

2024 COMMAND CARD UPDATES

UNRELENTING FIRE

2 UNITS

Enemy units cannot remove more than 1 suppression token during their Rally step this round.

BLIZZARD FORCE

OVERWHELMING BARRAGE

2 UNITS

Once this round, at the end of the activation of a friendly ⬡ unit, it may perform an attack using the following weapon:

OVERWHELMING BARRAGE ⚅4-⚅ | **4**
BLAST. BEAM 1. CRITICAL 3. IMMUNE: DEFLECT. SUPPRESSIVE.

BLIZZARD FORCE

DEBARK FOR GROUND ASSAULT

3 UNITS

Each friendly ▲ trooper unit that is issued an order using this card gains *SPUR* this round.

The weapons of each friendly ▲ trooper unit that is issued an order using this card gain *SUPPRESSIVE* this round.

BLIZZARD FORCE

DRIVE THEM OUT

1 VEHICLE

Friendly vehicles gain *DEMORALIZE 1* this round. The first time a friendly vehicle with a faceup order token ends a move at ½ of an enemy unit this round, roll a white defense die for each miniature in that enemy unit. For every ⚔ or ▼ result, the enemy unit suffers 1 wound.

TEMPEST FORCE

WE NEED REINFORCEMENTS

2 TROOPERS

Friendly units that have a faceup order token gain *DISENGAGE* this round.

TEMPEST FORCE

CONSTANTLY ALERT

3 UNITS

When a unit is issued an order with this card, it gains 1 aim token for each enemy unit at ❶. If it did not gain any aim tokens, it gains a standby token.

TEMPEST FORCE

GUNNER, INFANTRY!

MAJOR MARQUAND

During his activation this round, Major Marquand reduces his speed by 1, to a minimum of 1. Major Marquand gains *TACTICAL 1* this round, and his weapons gain *SUPPRESSIVE* this round.

MAJOR MARQUAND

SQUADRON, ON ME

MAJOR MARQUAND

At the start of Major Marquand's activation this round, each other friendly vehicle unit at ❶ of him may perform a free pivot. Then, they may perform a speed-1 move.

MAJOR MARQUAND

ARMORED CAVALRY

3 VEHICLES

When another friendly vehicle begins its activation at ❶ of friendly Major Marquand this round, it may choose 1 of the following effects:

- If it is in his front arc or is undeployed, it may gain 1 dodge token.
- If it is in his side arc, it may gain 1 aim token.
- If it is in his rear arc, it may perform a speed-1 move.

MAJOR MARQUAND

I CARE NOT FOR YOUR STRUGGLES

FIFTH BROTHER & 2 TROOPERS

Units that are issued an order by this card gain *DAUNTLESS* this round.

FIFTH BROTHER

3

IMPACT GRENADE ⊠ −1 ❶

IMPACT 4

IMPACT GRENADES

12

A-A5 SPEEDER TRUCK ONLY.

➡ Remove 1 wound or poison token from, or restore 1 mini to, a friendly non-droid trooper unit at ❶ and in line of sight. Then roll 2 white defense dice. That unit gains 1 suppression token for each ▼ and ❄ result.

BACKWORLD MEDIC

16

A-A5 SPEEDER TRUCK ONLY.

When this unit activates, roll 3 red defense dice. For each ▼ or ❄ result, choose a different friendly unit at ❸. Each chosen unit gains 1 aim token.

UNORTHODOX TACTICIAN

15

AT-RT ONLY.

FLAMETHROWER ⊠ −1 ❷

BLAST. FIXED: FRONT. SPRAY

AT-RT FLAMETHROWER

10

VEHICLE ONLY.

This unit gains **COORDINATE: TROOPER**.

ONBOARD COMMS CHANNEL

STAR WARS LEGION

2024 Upgrade Card Updates

27

REBEL TROOPERS ONLY.

Add 1 MPL-57 Ion Trooper miniature.

MPL-57 ION	#1-3	1	2
CRITICAL 1. IMPACT 1. ION 1			

MPL-57 ION TROOPER

22

FLEET TROOPERS ONLY.

Add 1 MPL-57 Barrage Trooper miniature.

CYCLE.

MPL-57 BARRAGE	#1-3	2	1
BLAST. IMPACT 2			

MPL-57 BARRAGE TROOPER

22

FLEET TROOPERS ONLY.

Add 1 Scatter Gun Trooper miniature.

SCATTER GUN	✕ -2	2
PIERCE 1		

SCATTER GUN TROOPER

20
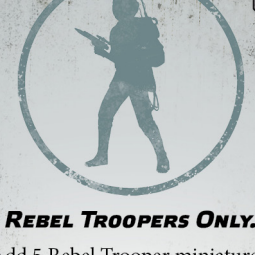
REBEL COMMANDOS ONLY.

Add 1 Proton Charge Saboteur miniature.

PROTON CHARGE	✕ -1	1	1
BLAST. CRITICAL 2. IMPACT 3			

PROTON CHARGE SABOTEUR

45

REBEL TROOPERS ONLY.

Add 5 Rebel Trooper miniatures.

This unit gains *INDOMITABLE*. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are at ❶ of the unit leader instead of at ½. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the *TRANSPORT* keyword.

REBEL TROOPER SQUAD

45

FLEET TROOPER ONLY.

Add 5 Fleet Trooper miniatures.

This unit gains *INDOMITABLE*. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are at ❶ of the unit leader instead of at ½. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the *TRANSPORT* keyword.

FLEET TROOPER SQUAD

ATOMIC MASS GAMES

STAR WARS
LEGION

2024 UPGRADE CARD UPDATES

63

REBEL VETERAN SQUAD ONLY.

Add 5 Rebel Veteran miniatures.

This unit gains **INDOMITABLE**. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are at ❶ of the unit leader instead of at ❶/❷. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the **TRANSPORT** keyword.

REBEL VETERAN SQUAD

33

REBEL PATHFINDERS ONLY.

Add 1 Bistan miniature.

ION BLASTER	⚡1-4	4	1
CRITICAL 1. IMPACT 1. ION 1			

•BISTAN

10

REBEL ONLY. 🪖 ONLY.

This unit gains **FIELD COMMANDER**.

» Choose a friendly trooper unit at ❷. The chosen unit gains 1 dodge token and may gain 1 suppression token.

•SHRIV SUURGAV

28

X-34 LANDSPEEDER ONLY.

M-45 ION BLASTER	⚡1-4	2	2
CRITICAL 1. FIXED: FRONT. IMPACT 1. ION 1			

M-45 ION BLASTER

28

EWOK SKIRMISHERS ONLY.

Add 4 Ewok Skirmisher miniatures.

This unit gains **INDOMITABLE**. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are at ❶ of the unit leader instead of at ❶/❷. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the **TRANSPORT** keyword.

EWOK SKIRMISHER SQUAD

23

EWOK SLINGERS ONLY.

Add 4 Ewok Slinger miniatures.

This unit gains **INDOMITABLE**. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are at ❶ of the unit leader instead of at ❶/❷. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the **TRANSPORT** keyword.

EWOK SLINGER SQUAD

v1.1

STAR WARS
LEGION

2024 Upgrade Card Updates

22

Clone Trooper Infantry Only.

Add 1 DP-23 Clone Trooper miniature.

DP-23	✗ -2	2
Pierce 1		

DP-23 Clone Trooper

22

Clone Trooper Infantry Only.

Add 1 Z-6 Trooper miniature.

Z-6	⚡ 1-3	6

Z-6 Clone Trooper

23

Clone Trooper Infantry or Clone Marksmen Only.

Add 1 RPS-6 Clone Trooper miniature.

RPS-6	⚡ 2-4	1 1
Cumbersome. Impact 2		

RPS-6 Clone Trooper

20

Clone Trooper Infantry or Clone Marksmen Only.

Add 1 Mortar Clone Trooper miniature.

Clone Mortar	⚡ 2-4	2
Critical 1. Suppressive. Cumbersome		

Mortar Clone Trooper

52

▲ or ◥ Clone Trooper Only.

Add 1 Echo miniature.
Leader.
This unit gains **Reliable 1**.

DC-15x	⚡ 1-5	2
Critical 1. Lethal 1. Immune: deflect		

•Echo, ARC Marksman

13

Clone Trooper Infantry Only.

Add 1 Clone Trooper Infantry miniature.

Clone Trooper Infantry

56

CLONE TROOPER INFANTRY ONLY.

Add 5 Clone Trooper Infantry miniatures.

This unit gains *INDOMITABLE*. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are at ❶ of the unit leader instead of at ½. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the *TRANSPORT* keyword.

CLONE TROOPER INFANTRY SQUAD

30

▲ *CLONE TROOPER ONLY.*

Add 1 Clone Comms Technician miniature.

This unit gains *FIRE SUPPORT*.

CLONE COMMS TECHNICIAN

20

▲ *CLONE TROOPER ONLY.*

Add 1 Clone Medic miniature.

▶▶ *TREAT 1: CAPACITY 1.*

CLONE MEDIC

17

▲ *CLONE TROOPER ONLY.*

Add 1 Clone Engineer miniature.

▶▶ *REPAIR 1: CAPACITY 1.*

CLONE ENGINEER

17

▲ *CLONE TROOPER ONLY.*

Add 1 Clone Specialist miniature.

This unit gains a 🔲 upgrade icon.

▶▶ Gain 1 aim, dodge, or surge token.

CLONE SPECIALIST

20

▲ *CLONE TROOPER ONLY.*

Add 1 Boil miniature.
LEADER.

This unit gains *GUARDIAN 1* and *SCOUT 1*.

•BOIL

v1.1

STAR WARS LEGION

2024 Upgrade Card Updates

20

▲ **Clone Trooper Only.**

Add 1 Waxer miniature.

Leader.

This unit gains *Disciplined 1* and *Scout 1*.

•Waxer

40

Clone Trooper Only.

Add 1 Fives miniature.

Leader.

This unit's ⬦ is increased by 1.

This unit gains *Charge* and *Coordinate: Clone Trooper*.

Fives' Blasters	✕ -3	❸

•Fives

30

Clone Trooper Only.

Add 1 Clone Commander miniature.

Leader.

This unit gains *Inspire 1* and *Reliable 1*.

Clone Commander

22

Clone Trooper Only.

Add 1 Clone Captain miniature.

Leader.

This unit gains *Outmaneuver* and *Defend 1*.

Clone Captain

10

Republic only. LAAT/le Patrol Transport Only.

This unit gains *Field Commander*.

⟫ Choose a friendly trooper unit at ❷. The chosen unit gains 1 surge token and may remove 1 suppression token.

•Clone Commander Fox

4

Republic Only. LAAT/le Patrol Transport Only.

When this unit performs an attack action, after the action is resolved, choose up to 1 friendly unit at ❶ of this unit. The chosen unit gains 1 surge token.

Clone Shock Trooper Pilot

v1.1

STAR WARS LEGION

2024 Upgrade Card Updates

25

BARC Speeder Only.

Reduce your maximum speed by 1.

Ion Rifle	#1-3	◆1 ❸
Critical 1. Fixed: Front, Rear. Impact 1. Ion 1		

BARC Ion Gunner

8

Infantry Support Platform Only.

When this unit performs an attack action, after the action is resolved, each defending unit gains 1 observation token.

327th Star Corps Pilot

23

Scout Troopers Only.

Add 1 Sonic Charge Saboteur miniature.

Sonic Charge	✕-1	◆1 1 ②2
Blast. Impact 2. Suppressive		

Sonic Charge Saboteur

20

Snowtroopers Only.

Add 1 Flametrooper miniature.

Flamethrower	✕-1	◆1
Blast. Spray		

Flametrooper

24

Snowtroopers Only.

Add 1 T-7 Ion Snowtrooper miniature.

T-7 Ion Rifle	#1-3	◆1 ②2
Critical 1. Impact 1. Ion 1		

T-7 Ion Snowtrooper

22

Stormtroopers Only.

Add 1 HH-12 Stormtrooper miniature.

HH-12	#2-4	❸
Cumbersome. Impact 3		

HH-12 Stormtrooper

v1.1

2024 UPGRADE CARD UPDATES

46

STORMTROOPERS ONLY.

Add 5 Stormtrooper miniatures.

This unit gains *INDOMITABLE*. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are at 1 of the unit leader instead of at 1/2. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the *TRANSPORT* keyword.

STORMTROOPER SQUAD

46

SNOWTROOPERS ONLY.

Add 5 Snowtrooper miniatures.

This unit gains *INDOMITABLE*. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are at 1 of the unit leader instead of at 1/2. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the *TRANSPORT* keyword.

SNOWTROOPER SQUAD

70

SHORETROOPERS ONLY.

Add 5 Shoretrooper miniatures.

This unit gains *INDOMITABLE*. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are at 1 of the unit leader instead of at 1/2. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the *TRANSPORT* keyword.

SHORETROOPER SQUAD

5

IMPERIAL ONLY. 🦂 ONLY.

This unit gains *FIELD COMMANDER*.

▶ Choose a friendly trooper unit at 2. The chosen unit gains 1 aim token and 1 suppression token.

•GOVERNOR PRYCE

10

DEWBACK RIDER ONLY.

CR-24 FLAME RIFLE	✖ -1	🔷 1	🔶 1
BLAST. SPRAY			

CR-24 FLAME RIFLE

18

B1 BATTLE DROIDS ONLY.

Add 1 E-60R B1 Trooper miniature.

E-60R	#2-4	🔺 1	🔶 1
CUMBERSOME. IMPACT 2			

E-60R B1 TROOPER

---

v1.1

STAR WARS LEGION

2024 UPGRADE CARD UPDATES

28

©LFL ©AMG

BX-SERIES DROID COMMANDOS ONLY.

Add 1 Dioxis Mine Saboteur miniature.

DIOXIS MINE	⊗ -1	🔺1	⬦1
BLAST. POISON 1			

DIOXIS MINE SABOTEUR

38

©LFL ©AMG

B1 BATTLE DROIDS ONLY.

Add 7 B1 Battle Droid miniatures.

This unit gains *INDOMITABLE*. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are at ❶ of the unit leader instead of at ½. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the *TRANSPORT* keyword.

B1 BATTLE DROID SQUAD

77

©LFL ©AMG

B2 SUPER BATTLE DROIDS ONLY.

Add 4 B2 Super Battle Droid miniatures.

This unit gains *INDOMITABLE*. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are at ❶ of the unit leader instead of at ½. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the *TRANSPORT* keyword.

B2 SUPER BATTLE DROID SQUAD

51

©LFL ©AMG

GEONOSIAN WARRIORS ONLY.

Add 5 Geonosian Warrior miniatures.

This unit gains *INDOMITABLE*. This unit has this keyword even if these miniatures are defeated.

This unit is in cohesion if all miniatures are at ❶ of the unit leader instead of at ½. This unit has this rule even if these miniatures are defeated.

This unit cannot be Deployed or issued Orders using the *TRANSPORT* keyword.

GEONOSIAN WARRIOR SQUAD

15

©LFL ©AMG

DSD1 DWARF SPIDER DROID ONLY.

FLAMETHROWER	⊗ -1	🔺1	⬦1
BLAST. FIXED: FRONT. SPRAY			

NOSE-MOUNTED FLAMETHROWER

30

©LFL ©AMG

DSD1 DWARF SPIDER DROID ONLY.

ION BLASTER	⊞ 2-4	⬛3	⬛3
CRITICAL 1. FIXED: FRONT. IMPACT 2. ION 1			

NOSE-MOUNTED ION BLASTER

---

v1.1