

#### **Marvel Crisis Protocol**

**Game and Character Design** 

William Shick

**Lead Developer** 

Will Pagani

**Creative Director** 

Dallas Kemp

**Digital Engineering** 

Marco Segovia, Evan Kang

**Sculpting** 

Dave Kidd, Gael Goumon

**Miniature Painting** 

Brendan Roy

Marketing

Josh Colón

### **CREDITS**

**Graphic Design & Photography** 

Jessy Stetson

**Editing** 

Dan Henderson

**Game Producer** 

Melissa Butler

**Artist Coordinator** 

Josh Colón

### **Asmodee North America**

**Licensing Manager** 

Sherry Anisi

**Licensing Coordination** 

Zach Holmes, Ariel Brooks

**Director of Studio Operations** 

Simone Elliott

**Plastics Production Management** 

Justin Anger, Michael Blomberg

**Print Production Management** 

John Hannasch, Anne Kinner

Publisher

Steve Horvath

Marvel

**Licensing Approvals** 

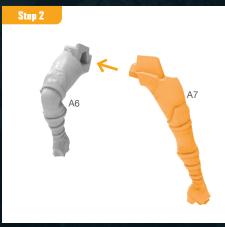
Brian Ng



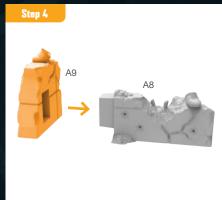


# SIN ASSEMBLY GUIDE













# **VIPER ASSEMBLY GUIDE**





