

MARVEL

CRISIS PROTOCOL

MINIATURES GAME

CP 49



READ THIS FIRST

Read through the instruction booklet before assembling your miniatures. Be sure to use a pair of sharp hobby clippers to remove the miniature components from the sprue. Carefully clean the excess material and mold lines with a sharp hobby knife. Check the fit of each part before gluing. Use a small amount of hobby plastic glue to assemble the components. Use caution with all products and follow all manufacturer instructions. Adult supervision is recommended for children under the age of 16. Have fun!

CREDITS

Marvel Crisis Protocol

Game and Character Design

William Shick

Lead Developer

Will Pagani

Creative Director

Dallas Kemp

Digital Engineering

Marco Segovia, Evan Kang

Sculpting

Dave Kidd

Miniature Painting

Brendan Roy, Dallas Kemp

Marketing

Josh Colón

Graphic Design & Photography

Jessy Stetson

Editing

Dan Henderson

Game Producer

Melissa Butler

Artist Coordinator

Josh Colón

Asmodee North America

Licensing Manager

Sherry Anisi

Licensing Coordination

Zach Holmes, Ariel Brooks

Director of Studio Operations

Simone Elliott

Plastics Production Management

Justin Anger, Michael Blomberg

Print Production Management

Liza Lundgren, John Hannasch, Anne Kinner

Publisher

Steve Horvath

Marvel

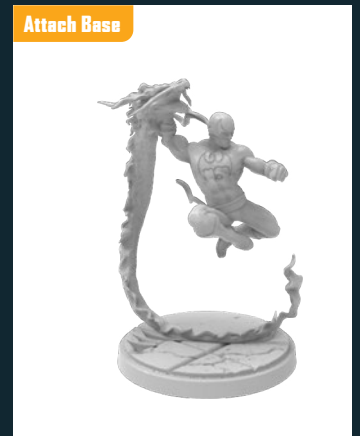
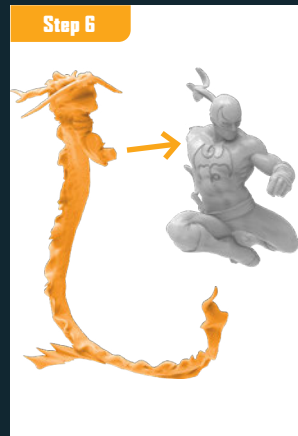
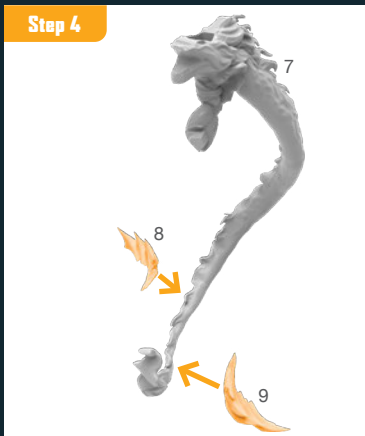
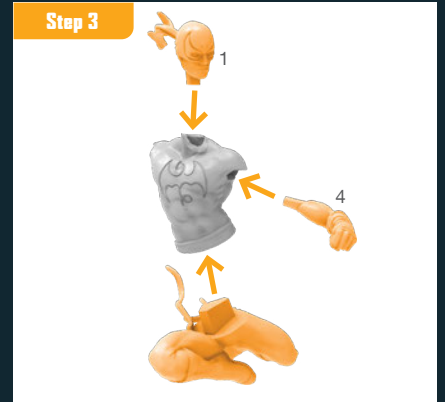
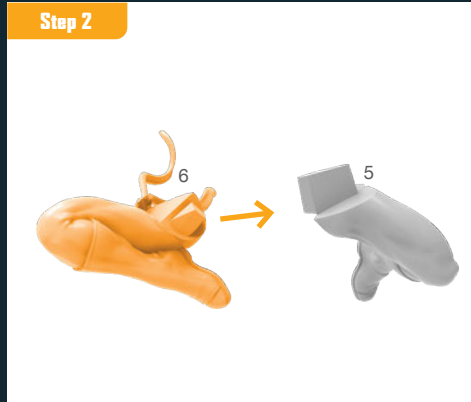
Licensing Approvals

Brian Ng



Atomic Mass Games and logo are TM of Atomic Mass Games. Atomic Mass Games, 1995 County Road B2 W, Roseville, MN, 55113, USA, 1-651-639-1905. Actual components may vary from those shown.

IRON FIST ASSEMBLY GUIDE



LUKE CAGE ASSEMBLY GUIDE

